

COPPERCON 9

SEPTEMBER
7-10, 1989

Progress Report #1

PRO GUEST OF HONOR:

A.E. Van Vogt

FAN GUESTS OF HONOR:

Jim & Doreen Webbert

SAFARI HOTEL, SCOTTSDALE



COMMITTEE LIST

CHAIR — Doug Cospers

BANKER — Randy Rye

HOTEL LIAISON — Bruce Farr

PROGRAMMING — Jean Goddin

DEALERS' ROOM — David J. Hiatt

MASQUERADE — Don Birmingham

JAPANIMATION — Tom Perry

MEMBERSHIPS & REGISTRATION — Greg & Molly Hildebrand

VIDEO ROOM & PHOTOGRAPHER — Jim Cryer

COMPUTER ROOM — Dan Smith

SECURITY — Jake Finnan

VOLUNTEERS — Matt Fredericks

OPERATIONS — Terri Birmingham

LOGISTICS — Greg Ragland

ART SHOW — Ray Gish

CONSULTE — Pati Cook

DANCE — Carey Holzman

GAMING — Chip "Mad Dog" Pitcher

PUBLICITY — Valerie Carmichael

PUBLICATIONS — Margaret Grady

STAFF LOUNGE — Kay Clay

MESSAGE FROM THE RECLINER by Doug Cospser

CopperCon 9 will feature long-time popular author A.E. Van Vogt as the Pro Guest of Honor. Many will remember the joy and excitement of reading his books - many of the most popular in sf. Adding to the enjoyment will be Fan Guests of Honor Jim "What Am I Bid" and Doreen "Another Frog for My Collection?" Webbert.

Programming will have the usual...video (this year, all based on books), Japanimation, gaming, dances, Meet the Pros, and panels. This year, we'll have more emphasis on science than years past, but there will still be something for most everyone.

As usual, we are encouraging parties at CuCon; but, as part of the effort to hold problems to a minimum, we are asking people to register their open parties in advance with the Hotel Liaison, who will convey the information to the hotel and Convention Security. We'll also be making a ConCerteD effort during the con to check to make sure that all attendees have valid badges since some recent conventions have had problems caused by non-members who had strayed into the convention's function areas.

Some activities will be going on Thursday night prior to the opening of all regular con activities on Friday. The Thursday festivities include Registration, beverages and light snacks in the ConSuite, and videos.

Future generations will note that one and all had a good time at CuCon 9!



MASQUERADE

I don't know what we've started, but... Don Birmingham

Guess what, folks?!?! We're going to try and do it again. Yup, the same crew that brought you the Masquerade at LepreCon 15 is going to attempt to repeat their success at CopperCon 9... and hopefully even improve. We've learned a lot and are ready to put those ideas to work. So get those creative brains going, pull out that gorgeous material just gathering dust, and get sewing!!

We want you and those great costumes in our Masquerade. We need you to make it a success!

We'll give you more details in Progress Report #2, but until then you can feel free to write to the convention PO Box and mark it, ATTN: MASQUERADE. Thanks!!

COMPUTER ROOM

by Dan Smith

CopperCon 9 will feature a computer room brought to you by the same fine folks who did the room at LepreCon 15. The exact hours are not yet finalized (they'll be listed in PR #2), but it will be open from Friday through Sunday of the convention.

The room will feature a Falcon double-elimination tournament. There will also be, by popular demand, an adult night on Saturday (which may be extended to Friday as well) so that we can drag out some programs that can't normally be shown. Commodore, Amiga and Atari machines will be featured.

As usual, the Computer Room is not a babysitting service. If you would like to volunteer to assist in running the room, please contact us via the Con's PO Box. We're also looking for a few good computers to borrow - again, contact us for further details.

HOTEL INFO

by Fruce Barr

We've returned, by popular demand, to the Safari Hotel in Scottsdale! We have fond memories of CopperCon 5 and 6 held there in 1985 & '86, and they & we are happy that CuCon's back.

Why are we glad to be back? Among other reasons, we have \$38 single to quad room rates! These rates are effective for the days of the con as well as two days before and after. Another reason we look forward to being there is the two large swimming pools and jacuzzi. (But please - no more 'Essence of Mallard' in the jacuzzi! Anita's STILL pissed.)

Call (602) 945-0721 for reservations - hotel reservation cards will be going out with Progress Report #2 around the end of July. Be sure to request whether you want 'party' or 'non-party' area blocking and tell them that you're with CopperCon 9 convention to get these rates.

If you plan to have a party during the convention, it's a good idea to contact me, Fruce "Big Bird" Barr, CuCon's Hotel Liaison, so that I can register you with the Con and ensure that you get party blocking. You can contact me on Sesame Street at (602) 730-8648, evenings. Margie Grody says to BYOFS (bring yur own flamin' Smurf). Fruce Barr says, however, that she's "just kidding". Fruce sincerely hopes so, anyway.

VOLUNTEERS

by Matt Fredericks

Listen to all the valuable prizes you can win simply by volunteering your spare time at CopperCon! An all-expenses paid free walk to the Staff Lounge, where you can feast at the fine buffet of sumptuous goodies available! A beautiful, full-color, quadrophonic stereo volunteer badge! A behind-the-scenes look at the workings of a convention in progress! The undying gratitude of the entire convention staff! You might even win a shiny new free registration to next year's CopperCon with sufficient work! So when you attend the convention, stop by the Volunteers' Desk and sign right up!



JAPANIMATION

by Tom Perry

This year's CopperCon will have one of our best Japanese Animation rooms ever. We have a comfortable suite, conveniently close to the ConSuite, plenty of new material, PLUS the best of the "oldies". And this year, for the first time, a substantial number of our videos will be subtitled to increase your viewing pleasure.

If you're one of the people who wonder why we show "cartoons" at an SF convention, please drop in - we think you'll be impressed. Japanese animation is not just for kids. It's intended for people of all ages. Many of the Japanese animation videos that we'll be showing are excellent science fiction/fantasy with action, interesting characters, good music scores, and thought-provoking ideas of possible futures. It's not unusual for the Japanese to adapt literary works into animated form. For example, they are currently adapting Robert Heinlein's Starship Troopers as an animated series.

If you're a gamer, you'll be able to quickly pick out the animation series which served as the basis for a number of such popular games such as **Battletech**, **Robotech**, **Mekton**, and **Teenagers from Outer Space**. Many of the Nintendo games and other arcade games are based directly upon an animated series.

But the main reason we show Japanese animation at SF conventions is the simple fact that it's FUN and we hope you'll enjoy it, too.

DEALERS' ROOM

by David J. Hiatt

As usual, we will have a fine assortment of dealers available for CopperCon, including: Peggy Zimmerman's Incredible Silver, Crunchy Frog Enterprises, Anne Hardin, A+R Books, DAG Productions, Phoenix Fantasy Film Society, Bent Cover Books, Motley Merchandise, Az Holt Association, Adam's Books, Roderick's Pirate Plunder, Joel Block's Movie Memorabilia, Mere Dragons, Roaming Panther Games, M.R. Hildebrand and Leslie Fish Jewelry and Filking Materials, Rakish Blade, and Hagar the Horrible.

We are currently out of tables, but if you are interested, you may write to request to be added to the waiting list. Write to the Con PO Box, ATTN: DEALER'S ROOM.

ART SHOW

by Ray Gish

TO ATTENDEES: The Art Show will be open Friday noon til 9pm, Saturday 10am to 6pm, and Sunday 10am til noon. The Art Auction will begin at 1pm on Sunday. We will have a great Art Show this year so be sure to stop in and see your favorite artist's works!

TO ARTISTS: Art Show setup is 9am to noon on Friday. Panel fees are \$3 per 4x4 pegboard panel. Table fees are \$3 per half-table (2.5'x3'). Commission is 10% on all sales. SPACE IS LIMITED, so get information to me as soon as possible! You can call me at (602) 839-2543, or write to me c/o the Con PO Box, ATTN: ART SHOW.



VIDEO ROOM

by Jim Cryer

At CopperCon 9, you'll have the chance to curl around your favorite movie. Our theme this year is movies that came from books and vice versa. Please send us your requests! We will be showing our movies on a large screen TV, and will begin Thursday night. Send your requests to the Con PO Box, ATTN: VIDEO ROOM.

CONSUIITE

by Pati Cook

ConSuite MAY be the home of Early Thursday Night Registration, and we WILL be serving beverages and light snacks only. The rest of the days will have normal ConSuite goodies, and of course, Sunday we'll be kicking around the old Dead Dog.

Since the arrangements at LepreCon worked well, we will again be having various local groups host times in the ConSuite. If your club would like to "man a shift" in ConSuite (no financial requirements), call me at (602) 973-8611, or write to me c/o the Con PO Box, ATTN: CONSUIITE.

DANCE

by Carey Holzman

If you thought the dance at LepreCon was awesome, you ain't seen nothin' yet!

Dances will be held Friday and Saturday nights, and we'll play requests ONLY. If you have a special song you want to hear, bring it! We can play from cassettes, CDs, or records - just make it an original, not a copy.

(We also promise to Time Warp at Midnight, so put on your high heels. You women can, too, if the urge strikes you.)

A Holzman/Hanumaiah Production

Coming soon to CopperCon 9!

SURGEON GENERAL'S WARNING - Expectant mothers and people with heart conditions are advised not to attend.

GAMES PEOPLE PLAY

by Chip "Mad Dog" Pitcher

Fun! Games! A good time to be had by all! All this and more will be had at Chip "Mad Dog" Pitcher's Emporium of Earthly Delights and Pizza Parlour!

"Mad Dog" promises to personally walk through hot flaming coals to bring you all the games your heart desires. After that, he'll treat to a free wash and wax.

Maybe this will teach him to have his copy in on time!

On the serious side (there is one SOMEWHERE, after all), he assures us that no less than seven gaming companies will be participating in the Program and will be sponsoring gaming sessions. His wonderful, fantabulous writeup will surely be in PR 2...

The preceding is what we WOULD HAVE printed, except that Chip turned in the following JUST IN TIME...

GAMING

by Chip Pitcher

Greetings from Gaming!

If you like to play or run fantasy/sci-fi Role Playing Games, War Games, Spy Games or almost any kind of game, then by all means drop by!

We have several fun and exciting things planned, including AD&D, a GARGANTUAN **BattleTech** tourney, **Paranoia**, **Micro Armor**, and many many more sanctioned tourneys. A list of all participating game companies will be published in PR #2.

We're looking for people to help out and run games/sanctioned events. We're planning to have some sort of incentive for pre-con scheduling, and we'll have more on that in PR #2, too.

Start planning now for the Sunday **Game Auction**!

PROGRAMMING

by Jean Goddin

Yes folks, there will be a great and enjoyable Program at Coppercon. Not everything is set in stone at this point, but there are a few definites and several definite maybes. If you have a wish list of things you would like to see (relating to the Program, that is), let me know and I will see if it can be arranged in the time between now and Con.

Our guests of honor will be scheduled at various times and places. Come and meet them. The Pro Guest is A.E. Van Vogt, renowned sci-fi author, and everyone knows (or SHOULD know) our Fan Guests - Jim and Doreen Webbert. They met each other because of fandom and have been exploring the realms and dimensions of science fiction and fantasy together ever since. Awww, shucks.

For fans interested in science and space and a peek at what might be in store for the future, G. Harry Stine has agreed to join us (ghod knows, someone needs to). He always has a few surprises and a vast storehouse of interests and knowledge. Rick Cook said we could use and abuse HIS storehouse of information of interests and knowledge. Pete Manley ("Jailbait"'s Father of song and legend) has discovered that panels can be fun and you will find him there, too, being abused with the rest of them.

For those interested in gaming, so far, John Thiesen and Josh W. Spencer have agreed to share their knowledge and ideas. Sandy Starr has agreed to check the heavens for the astrological database and possibly even have a workshop for Tarot cards as well. (Wish she could tell me when I can win the Lottery!) And for those with lots of energy (at least enough for watching others folks expend their energy), the fencing club will demonstrate how to wield swords and sabers. And maybe how NOT to wield swords and sabers for the rest of us.

Lots more will be scheduled as time gets closer to September. Plan to attend the Meet the Pros party. It's your chance to meet these folk and possibly discover some new friends. CopperCon will set new records of enjoyment and hilarity, causing California to finally taketh the plunge.

REGISTRATION

Greg & Molly Hildebrand

Here we go again, gang... lecture #234! We need your **LEGAL** name on your registration form. We'll be asking for I.D. on everyone as they register at the convention, including those who pre-registered! (After all, you'd be upset if someone else walked off with your badge) If you've already sent in your membership money and only provided us with your badge name, please contact us at the PO Box prior to the convention and supply us with your legal name. If you show up at the convention and give us your badge name only, then you need to somehow have I.D. that matches it. We'll not have the time to straighten out I.D. problems at the convention!!!!

Now, on to the necessities. Registration hours will be Thursday 7pm til about 10pm, Friday 9am - 9pm, Saturday 9:30am - 6pm, and Sunday 10am til noon.

Full memberships are currently \$18 and will remain at that rate until July 5, 1989. Then they'll be \$20 until August 31, and \$25 at the door. Children under 13 are half-price when accompanied by an adult member. There will be one-day memberships available at the door, so if you're interested, ask at the registration table at-con.

One more word of caution... once you pick up your badge at registration, treat it like GOLD. If it is lost, and you request another one, it could cost you whatever the rate is for the balance of the convention.

We want you to have fun...but responsibly. We'll try to make the start of the convention, i.e., registration, as easy as possible. But we need a little help from you. We look forward to seeing you there! Honestly! All of you. Well, most anyway. Okay, maybe not the third guy from the left, but certainly everyone else. Really.

MEMBERSHIP FORM

COPPERCON 9

NAME: _____

BADGE NAME: _____

ADDRESS: _____

CITY/STATE/ZIP: _____

PHONE: _____

ADULT ☐ CHILD ☐ AMT. ENCLOSED \$ _____

INFO REQUEST: MASQ. ☐

ART SHOW ☐

DEALERS ROOM WAIT LIST ☐

OTHER: _____

SECURITY

by Jake Finnan

Conventions ought to be fun!

My fun should not be spoiled by someone else's fun!

These two statements are what it's all about. We want everyone at CopperCon to have fun, but we want the hotel to allow us back and we don't want to pay for damages. Please enjoy yourself at the Con, but don't let your fun ruin the fun of others. Watch what you're doing, and avoid damaging the hotel's property. If we all follow these guidelines, we'll all have a good time!

If anyone is interested in working for security to control access to convention space, please contact me before August c/o the Con PO Box, ATTN: SECURITY. Please ALSO include information regarding your (relevant) experience.