

# CopperCon 28

Phoenix Arizona  
August 29-31, 2008



# *Autographs*

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## Chair's Message

Vampires and Romance and Gargoyles and Parody! Oh My!!

For CopperCon 28, we have tried a new mix of guests.

Mary Janice Davidson brings Vampires and Romance; Greg Weisman Gargoyles; David Hedgecock More Gargoyles and Steven Brust provides Insane Parody and Zaniness.

With the help of These Frabjous Guests Catherine Book, Our Goddess of Programming, has crafted Happenings which will bring a Growth of Knowledge, Fabulous Fun and Fannish Togetherness.

I ask you all to seize this Opportunity to Learn, Grow and Enjoy! My Committee and I have worked grueling hours to prepare and all Members of CopperCon 28 are Commanded and Enjoined to put their best efforts into Grokking CopperCon.

LARPer and Gamers will find scope for Joy. Costumers and Anime' lovers will Frolic.

But for me the true value of Conventions is that it gathers together a large group of kindred spirits whose World View allows all Possibilities. That is why we so love Speculative Fiction from Tolkien to Robert Forward. We gather and share views. New Friendships form and old Friendships are renewed. Knowledge is exchanged, Stories are told and happiness abounds.

May the Spirit of CopperCons past infuse this Twenty-Eighth and carry us to Fannish Ecstasy!

Science Fiction Conventions in the Twenty-First Century must Change or Die. CopperCon 28 is no exception.

*Gary Swaty*

## Committee

Chair	Gary Swaty
Banker	Stephanie L Bannon
Charity Auction	Cathy Book
Consuite	The Langholz Clan
Dealer	Bob LaPierre
Fan Tables	Mark Boniece
Filk	Gary Swaty
Gaming	
Console	Across Plus
Amber	Fabien Badilla
LARP	Jerome Lamberth
Guest Liaison	Shane Bryner
Hotel Liaison	Mark Boniece
Logistics	Kevin King
Masquerade	Randall Whitlock
Programming	Cathy Book
At Con	Paul Tanton
Publicity	Michael Contos
Publications	Stephanie L Bannon
Registration	Lisa Marie Brown
Security/ Ops	Mark Boniece
Staff Lounge	Craig L Dyer
Volunteers	Mike Griffin
Web	Stephanie L Bannon

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Renee

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*CopperCon 28 is Sponsoerd by*

*Central Arizona Speculative Ficition Society*

*(CASFS)*

### What is CASFS?

What is really behind putting on a convention? What are the funds raised by a convention used for? Why not attend a meeting and find out? We're the sponsor of ConNotations, CopperCons, HexaCons, SmerfCons and other conventions. We are an Arizona, non-profit, IRS recognized 501(c)3 charitable organization that exists to further science fiction, fantasy and science fields in Arizona. CASFS currently meets at the JB's Restaurant at 1818 W Montebello in Phoenix The meetings begin at 8PM and are held on the last Friday of the month Jan. through Sept. and on the second Friday of the month Oct through Dec. Everyone is invited to attend two meetings as a guest (non-member). Membership rates are \$12/year plus an initial \$3 application fee and rates are pro-rated for the amount of the year remaining. For more info: Webpage: [www.casfs.org](http://www.casfs.org) Email: [info@casfs.org](mailto:info@casfs.org)

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# Author Guest of Honor - MaryJanice Davidson

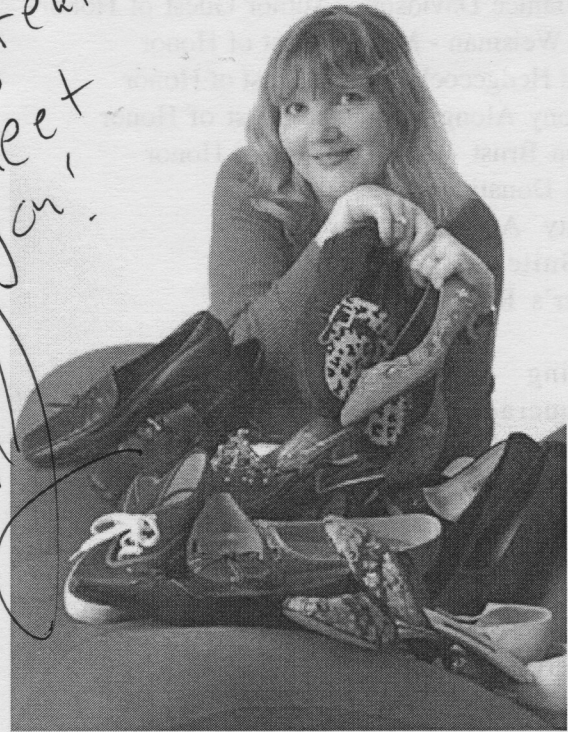
Actually, I've been resisting this for a very important reason...you're here at my web site because you're interested in one or more of my books, right? Right. That's probably about it. And that's fine. Hey, it's better than fine...I've got house payments, so read away. But honestly...do you really care that I was an Air Force brat raised all over the country (the highlights include Guam, Mississippi, and North Dakota), with a father who fought fires and a mom who broke the world record for target shooting? Oh, wait, I guess that is kind of cool. I mean, it's nothing \*I\* actually did, but still. I still remember all the men bitching within my mom's earshot (and mine; I was six) when she broke the record. "Goddamned women should stay home!" Sore losers.

But that's enough about my parents, though I could certainly go on if I wanted to. But back to me. Because, if you didn't get the memo, it's all about me. So, you know, born in a small town in the Midwest, grew up with a dream, Miss Congeniality in high school (hard to believe, isn't it?), blah-blah. Got married, had kids. You'd think moving all over as a kid (seven schools in twelve years) would have gotten it out of my system, but I managed to fall in love with a guy who lived half a country away, so we went out to Boston for a bit, and finally settled in Minnesota, land of ten thousand mosquitoes. (That's a joke. There's actually way, way, way more than ten thousand.) Started writing when I was thirteen, sold my first book when I was twenty-nine. Made the best-seller list when I was thirty-four. Learned how to make gravy without lumps. It was a wonderful decade.

I guess the root of it is, I don't like talking about myself. I don't know about you guys, but \*I'd\* rather be reading a book than listening to some self-important idiot blathering on about, as Elaine on Seinfeld put it, "the excruciating minutiae of everyday life". Although, I'm kind of proud of this, I remembered to close the flue in the fireplace this week, so I didn't have to brush the ashes out of my eyebrows by the time I got a blaze going. That's interesting and cool, right?

So, maybe not.

Marion  
great to  
meet  
you.



People who read my books tell me, "You talk just like your characters." That's because my deep dark secret is this: I have no imagination. I've been a secretary, a model, a waitress, an editor, an office manager, and a medical test subject. So have my characters. I guess my point is...I forget. I'm pretty sure I had one. But, if nothing else, now my PR person will get off my back.

Happy reading,  
MaryJanice



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# Media Guest of Honor - Greg Weisman.

Sponsored by WesternSFA

Greg Weisman (BA Stanford, MPW U.S.C.) has been a storyteller all his life. His first professional work was as an Associate Editor and Freelance Writer for DC Comics, where he worked on the *Captain Atom* title, among others.

Greg worked at Walt Disney Television Animation from 1989 through 1996. He rose through the ranks to become Director of Series Development for the division, working on such diverse properties as *Darkwing Duck*, *Gummi Bears*, *TaleSpin*, *Bonkers*, *Raw Toonage*, *Duck Tales the Movie*, *Aladdin the Series* and *The Mighty Ducks*, among others.

In 1991, Greg and his team created and developed a new series for Disney: *GARGOYLES*. Greg left his position as an executive to become the Supervising Producer and Supervising Story Editor of the first 66 episodes of that series. In 1996, Greg left Disney for DreamWorks Television Animation, where he also developed numerous projects.

In October of '98, Greg left DreamWorks to become a full-time Freelance Writer, Story Editor, Producer and Voice Director. He has written scripts for *Men In Black*, *Disney's Hercules*, *Big Guy & Rusty the Boy Robot*, *Buzz Lightyear of Star Command*, *The Mummy*, *Kim Possible*, *The Batman*, *Alien Racers*, *Ben Ten*, *Bionicle: Mask of Light*, *Bratz: Genie Magic II*, *Thundercats*, *Santo* and *Legion of Super Heroes* among others.

He has written and story edited for *Roughnecks: The Starship Troopers Chronicles*, and he produced, wrote and story edited on both *Max Steel* and *W.I.T.C.H.* He has also voice directed the original DVD Movie, *Atlantis: Milo's Return* and the English dub of the Japanese anime video series *3x3 Eyes*.

Greg is currently writing the new *Gargoyles* and *Gargoyles: Bad Guys* comic books for SLG Publishing, while producing, writing and story editing and voice acting for Sony's new series, *The Spectacular Spider-Man*.



Greg is blessed to have a wonderful wife, two great kids, a cat and two dogs.

*Greg Weisman is an Excellent Liar...*

Greg Weisman is a huge liar. He gives you people all these fibs and fables and fabrications, and you just lap it up!

Okay, that didn't come out quite right. He's actually quite (some executives might say "disconcertingly") honest. So... let's start again.

Greg Weisman is a great story-teller. He delves into that fevered fission plant of a brain and comes up with compelling tales, which then appear in marvelous moving visual form on your TV months later, through what seems to the uninitiated like the complex process of directors, story-boarders, actors, editors and overseas animators, all working together to produce weekly animated programs... but which we "in the know," know as "the magic of television." And it starts with Greg. (And when it involves comic books, as with the new "Gargoyles" series and the spin-off "Bad Guys," it's even more Greg (proportionally speaking)).

And you seem to like it. I've seen you, at the Gathering of the Gargoyles and at the various Wondercons and Comic-cons. Not to mention, y'know, TV ratings.

I've been aware of Greg's presence in animation since "Darkwing Duck" and "Gargoyles," but have only worked with him on two shows - "W.I.T.C.H.," and "The Spectacular Spider-Man," which for my money is one of the best animated series... well, maybe ever.

In fact, I've known Greg since high school, way back in 19... um... let's just say before this whole "internet" fad blew up. We were two of the three guys in our graduating class who collected comic books. Or at least two of the three guys stupid enough to admit it - if by "admit" you mean "open oneself to ridicule" and by "stupid" you mean "consequently less likely to have a girlfriend." Of course, you don't graduate from Stanford (he did) unless you're pretty damn intelligent (he is), and it is a testament to his equanimity and fair-mindedness that he's been able to see past my going to Berkeley (hint: natural enemies) and not only resume our friendship but hire me to write for him.

Now, as a writer, in my experience, Greg's producing style is unique. He treats his writers as close to "staff" as freelance writers get treated - we come in to help break each others' stories, we meet with the directors of our episodes and the other pro-

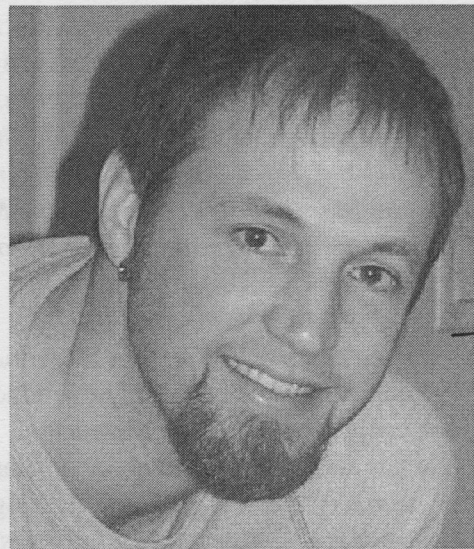
ducers before going to script... and he treats us to lunch in the bargain. Now, maybe this is the evil genius part of Greg, getting more work from his freelancers than he would ordinarily get, but I view it as just being incredibly inclusive and keeping us in the loop, because it is also his style to tell stories that play out over the course of an entire season, and to start each season with a pretty solid idea of what each episode will look like. It benefits the writers to be aware of, and contribute to, each other's stories. The result is that we can bust our humps more effectively.

I'm particularly grateful to Greg for "Spider-Man" for three reasons: first, when I tell other animation writers that I'm working on Spidey, the universal reaction is open jealousy and a bit of hatred, which makes me happy. Second, I have an 11 year old and a 9 year old who love the show, and it's awesome to write for a show that your kids and their friends really love. But most of all I love the lunches. There's nothing writers like more than a free lunch. Even from a huge li - a great storyteller.

*Andrew Robinson*

## *Artist Guest - David Hedgecock*

David Hedgecock was an eyewitness to the first landing of the Space Shuttle, has swam -bare skinned- with a school of newborn squid, has hiked down and up the Grand Canyon in a single day and declared his U.S. citizenship at the Mexican border on more than one occasion. How he finds time to make comics, only Kirby knows. Somewhere amongst all the excitement, David found time to obtain a Studio Art degree from the University of California at San Diego. He currently is a general partner of Ape Entertainment and works as its Director of Finances. Before working with Ape Entertainment, Hedgecock was a freelance artist, doing such work as design work, role-playing game illustrations, branding and limited web design. Hedgecock currently works with Slave Labor Graphics and Greg Weisman on the Gargoyles comic book as a penciller.



### *An Appreciation of David Hedgecock*

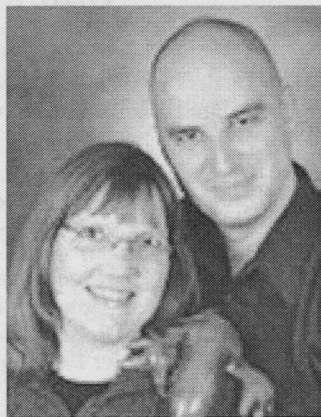
David Hedgecock is first and foremost a fan of both Science Fiction and Fantasy. Being an extremely creative individual, David is not only one of the most talented artists that I know he is also an incredibly

gifted writer. As a writer, artist and Publisher David has a unique understanding of what it takes to create truly unique and memorable characters and stories. David's art is fluid and energetic; bringing life to the pencil drawings on his page in a way that very few creators can. His line work is classic with a slight Disneyesque feel; yet he maintains a uniqueness to his work that allows his own personal style to come shining through. Having had the pleasure of working with David for the last 5 years, I have truly enjoyed, been inspired by his creativity, and awed by his ever-increasing talent; as it continues to grow with each passing day. His current work on the Disney "Gargoyles" series from Slave Labor Graphics has been a true inspiration and definitely set the creative bar high. From his creator-owned science fiction graphic novel "A Different Pace", his imaginative fantasy series "Rabbit," to his work at Ape Entertainment, David Hedgecock is without a doubt one of this generations up and coming new talents."

Brent E. Erwin  
Co-Publisher/General Partner  
Ape Entertainment / Comics Now Magazine

## Special Guest - Anthony Alongi

ANTHONY ALONGI is a fantastically good-looking, talented writer who doesn't deserve his fantastically good-looking wife, the gifted writer MaryJanice Davidson (the NY Times Best-Selling UNDEAD & UNWED series, the USA Today Best-Selling SLEEPING WITH THE FISHES, etc.). He spends far too much time playing card games and doesn't appreciate said gifted wife, though he does make a



mean bacon dinner and did manage to stumble through Carleton College and Harvard University. He directs Minnesota's Dislocated Worker program, which helps laid-off workers get their next great job. His interests include annoying his beautiful wife, chasing his children around the house, and writing his wife's bio.

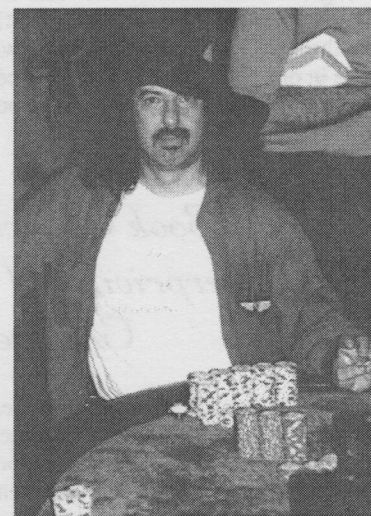
## Music Guest of Honor -

### Steven Brust

Steven Karl Zoltan Brust was born on November 23, 1955 in Minneapolis (USA).

Brust's family were labor organizers. This has shaped his views on politics and the universe at large. He calls himself "a Trotskyist sympathizer" and refers the reader on his website to the world socialists website.

Steven Brust was first a musician then a computer programmer and lastly a writer.



Brust has written mainly fantasy. His Vald Taltos books give us a gritty hard boiled assassin with a Fantasy Backdrop. The complex plots carry you at breakneck speed and hold you spellbound to the end. Jhereg, was the first of his novels about Vlad Taltos, a human assassin in a world ruled by magical creatures.

He wrote several more Taltos novels after which he invaded Milton's territory with his "To Reign in Hell and next used Hungarian Folk Tales in his "The Sun, The Moon, And The Stars." And also there was Cowboy Feng's Space Bar and Grill. He has also written prequels set 500 years earlier in the Taltos universe.

But Brust is always a Musician. He continues active playing drums for "Cats Laughing" a psychedelic improv folk-jazz band that included Emma Bull, Adam Stemple, and Lojo Russo. He also has a solo CD of original songs titled "A Rose for Iconclasts."

He has written some of the songs for the Worldbeat band Boiled In Lead, including, particularly, Songs From The Gypsy, which is the recording of a cycle of songs he wrote with BiL guitarist Adam Stemple, which cycle turned into a novel he wrote with Megan Lindholm, one of his favorite writers.

He currently resides in Texas. (Sources, primarily The Dream Café and SFBookcase)

### Letter of Appreciation

I drove from Tucson to San Diego to hear Steven Brust sing songs about a 57 Vincent and a Dream Café. Nine months after buying the latest Brust hardback, I am back at the bookstore asking, is there is a new one immanent? With thousands of others, I have speculated about the parentage of a brown eyed girl who has not been born yet: sure, she's Aliera's daughter, but who's the daddy? If it's not Mario Greymist, is it Sethra Lavode? (Why not? She's a shape changer.) After reading his

acknowledgements, I've gone on to read books by Pamela Dean, Emma Bull, Will Shetterly, and John Ford, because friendship is as good a guiding light as any I have ever followed for finding literary excellence. When I was on active duty and needed an antidote to the rudeness and monosyllabic conversation of Army soldiers, *The Phoenix Guards* reminded me that civility, high courage, and camaraderie were real and true. The different Vlad Taltos stories are like pieces of a multi-dimensional prose puzzle, shot through with incidental poetry, wherein a casual reference made in one book is taken up as the core plot of another. I think I become smarter just reading these books. So what kind of mind evolves them?

*Christina Paige*

## *Book Collection for Underprivileged & Homeless Children*

The Thomas J. Pappas schools were founded in 1989 to provide equitable and accessible education for homeless children. While they closed their doors in June of 2008 their mission has been adopted by Children First Academy. They are committed to providing a comprehensive educational experience, as well as meeting the social and physical needs of their students. They currently support K thru 6 in Phoenix, and Tempe.

There will be a special donation box near the freebie tables. We will be collecting books to distribute to homeless and underprivileged children. This donation will place a book directly into the hands of a homeless or underprivileged child for them to keep. This is not a thrift store or a library. The age ranges vary, but we would particularly like to see juvenile fiction. Please take some time to clear your shelves and closets of unneeded books and help a child.

We will take anything you bring - if you donate adult fiction, we have an agreement with a local bookseller to exchange adult fiction for juvenile fiction. So keep an eye out for the big Harry Potter donation box. The box will be at several future Arizona conventions so please keep it in mind for the future.

Sponsored by the  
*Western Science Fiction Association (WesternSFA)*

## *Charity Auction*

It is my pleasure to bring to all the members a **Charity Auction** to benefit Reading is **FUNDamental** (RIF).

RIF is a program that puts books into the hands of underprivileged children. This year's beneficiary is a local elementary school. Last year we raised \$978.00. We hope to do much better this year but we'll need your support.

As usual, I will try to give everyone an interesting and desirable selection of cool items to bid for. Our goodies will be on display Friday, & Saturday in the Dealer Room. There will be Charity Auction Program Guides available at Registration. The auction is scheduled for Saturday from 2pm to 330pm. Cashout is at 330pm.

All books that are presented as a First Edition are done so at the best judgment of our Charity Auction Director. No guarantee is made by Catherine Book, CASFS, Inc. or CopperCon28 for any item. If you have any questions, please inspect the item prior to auction.

We will accept cash, checks and credit cards but not children or husbands. Winners will be able to pay for and collect their

items right after the auction ends but not during the auction.

We'd like to thank our many contributors and if I miss mentioning someone you can blame it on my current stress level. TrashCityFilm and Beads, Stalking Moon, Imperial Outpost Games, Game Depot, Arc Manor, Greg Weisman, Changing Hands, Dr. David Williams, Jeremy Bulloch, Frank Beddor, and McFarlane Toys.

See you at the Auction; don't forget your money. Bid often, bid high...

Your tireless Charity Auction Director -  
*Catherine Book*

## *ConSuite*

Need a place to get away from it all for a moment and to recharge? A place to sit and visit with friends both old and new? Then ConSuite is the answer to your needs! CopperCon's ConSuite will be providing free snacks and drinks to all members, as well as provide a place to relax and meet fellow CopperCon attendees!

**Hours are (subject to change):**

**Thur 5pm-10pm**

**Fri 10am-1am**

**Sat 10am-1am**

**Sun 10am-1am**

Be sure to stop by on Saturday at 1PM for the Cosmic Cupcake event for the kids!

A friendly reminder from the ConSuite Staff:

ConSuite is not meant to be a substitute for a hotel room. We ask that attendees do not sleep overnight in the ConSuite.

*The Langholz Clan  
Kerry, Jackie, Felicia, Tim, Steven and Kurt!*

## *Dealer's Room*

Be sure to stop by the Dealers Room and visit the many fine merchants displaying their wares. Bring your cash and be prepared to leave with wonderful things.....

Our Hours of operation will be:

**Friday: Noon - 6pm**

**Saturday: 10am - 6pm**

**Sunday: 10am - 6pm**

Our Dealers include Happy Maggie, Ship of Fools Games, Fo' Paws, Shelly Kelly, Nighthawk Studios and Massoglia's Books.

*Bob LaPierre*

## *Filk Events*

Our Filk GoH is Steven Brust, Filker Extraordinaire, Drummer and Author. Some of the Filkers expected to attend are Larry Warner, Chris Dickenson, Leslie Fish, Patrick Connors, Mark Horning, Jennifer Horning, Jennifer Aronson, Christina Paige and Celtic Singer Willow Ravenscroft. We have Two Filk Panels, Steven Brust's 90 minute GoH Concert and four fifty minute Concerts by others. Bardic Filk will be at 9:00 pm Friday and Saturday. Also for the edification of all I have scheduled Leslie's Soap Box with Leslie Fish imparting Wisdom to us all. Steven, Mark and Chris will be seen contributing on other Topics throughout the Convention. Additionally there will be a jam on Sunday at 1 p.m.

Seize and Enjoy.

*Gary Swaty*

## CopperCon 28 Filk Schedule

### Filk Schedule

(All Times Subject to Change, check Pocket Program)  
All times PM unless other wise indicated

#### Friday

1:00 Filk Room Opens – Susan Uttke presiding [Store your stuff, sing, gather, convive]  
3:00 One Shots [Papago]  
4:00 Leslie's Soap Box – Leslie Fish [Come and Hear Her Rant.] [Papago]  
6:00 Meet the Guests [Lobby/Bar]  
8:00 CDs self recorded and produced. [Mark Horning and Jennifer Aronson, Gary Swaty] Discussion of equipment, required skills and time. How to get the CDs mass-produced.  
9:00 P.M. Bardic Filk [Papago]

#### Saturday

10:00 a.m. Filk Room Opens — One Shots [Papago]  
11:00 Concert - Willow Ravenscroft [Papago]  
1:00 The Changing Face of Filk [Steven Brust, Mark Horning, Jennifer Aronson, Leslie Fish] [Papago]  
How Filk is morphing in the faces change in our Genre with the onset of the Manga and the whole graphic novel form, the heavy interest in Anime' of all types and large increase in blockbuster SF and Fantasy movies.

2:00 Mark Horning Concert [Papago]  
3:00 Concert - Leslie Fish [Papago]  
4:00 Prep for GoH Concert  
5:00 Steven Brust Concert [Ballroom A]  
7:00 Larry Warner – Concert [Papago]  
9:00 Bardic Filk [Papago]

#### Sunday

1:00 p.m. Filk Jam [Papago]

## Gaming/LARP

CopperCon 28 is pleased to host a variety of gaming events. In addition to Open Gaming and the console gaming area we are pleased to announce the *Amber Diceless Roleplaying Game*, set in the fictional universe created by author Roger Zelazny for his *Chronicles of Amber* and the LARP *Swords of Caine*.

### AmberCon Arizona

Following in the footsteps of other AmberCons around the world (AmberCons.com), Arizona will see its first AmberCon event begin as part of the CopperCon 28 Gaming programming!

What is now being called AmberCon Arizona Zero (an AmberDRPG Mini-Con) will get Players and Game Masters of the popular and original Amber Diceless Role-Playing Game together for three and a half days of diceless fun!

AmberDRPG is based on the works of Roger Zelazny known to fans worldwide as "The Chronicles of Amber" and was created by Erick Wujcik. Its revolutionary system uses ranked attributes and no dice are necessary to play! Come explore the countless Shadows of the Amber multi-verse, visit the Courts of Chaos, or the Golden Circle! Plot against your sibling for the Throne of the One True Place: Amber!

Half of the gaming room at CopperCon 28 will be dedicated to Amber Diceless (and Tabletop RPGs) and will be running 24 hours.

## Current Schedule

### Amberworld

Thursday August 28th 2008

7PM-1AM

GM: Emma Sansone.

**Genre/Setting:** The players, as themselves, visit the 'Amberworld' theme park.

**Players:** 4-6

**Synopsis:** Roger Zelazny's amazing series catches the public imagination, sales run wild and a really cool theme park is opened. You are an Amber player OF COURSE you visit it!

### A Change in the State of Amber

Thursday August 28th 2008

7PM-1AM

GM: Murray Whittle.

**Genre/Setting:** Near Amber, post-alternate-pattern fall leaping back to pre-chronicle times. This is an exercise in amnesia.

**Players:** 4-5

**Synopsis:** Realizing that you could time travel within the lives of your own bloodline, you stepped into the fount of fire and vanished. You stare at an unknown face in the mirror. A feisty little guy in a multi-coloured suit, tie and waistcoat, clenching a cigar, appears out of nowhere. He stares ferociously at a jeweled box in his left hand and thumps it exasperatedly. It squawks. He looks at you and takes in your dawning incomprehension. "Not again!" he mutters. "Listen, your memory is Swiss-cheesed. When the Green Knight killed Dierdre and Corwin went over the edge trying to save her, Brand fried Fiona and now we're all goose-stepping. It doesn't have to be like that. Ghostwheel isn't sure what you're here to do, but we should have some percentages once Merlin programs the new datascan." He flickers and disappears. Can you put right what once went wrong?

"Oh Boy!", Dr Sam Beckett Quantum Leap

### Blasphemy

Friday August 29th 2008

11AM-5PM

GM: Fabien Badilla.

**Genre/Setting:** Amber game with dice.

**Players:** 3-6.

**Synopsis:** The game takes place in Amber. Players will have the time to assimilate the rules and create characters. Having a character concept beforehand helps tremendously! The rules system used is modeled after John Wick's Houses of the Blooded. The game involves intrigue at the court, murder and a blasphemous Blood Curse affecting the Pattern!

*Williams*  
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~~~~~  
**It's Elementary!**

**Friday August 29th 2008**

**6PM-11PM**

**GMs:** Simone Cooper, Murray Whittle, Emma Sansone

**Genre/Setting:** Traditional Amber Elders, Freeform (semi-LARP)

**Players:** 6-11

**Synopsis:** The game begins and ends in the dining room of Castle Amber. It takes place in the time before Prince Corwin 'went missing' at the beginning of his first book, Nine Princes in Amber. So, Oberon is still King; he is married to Random's mother, Paulette; and all the children except Llewella are usually present.

The players must be familiar with the first book of Roger Zelazny's Amber series, and must know all the characters in the Amber Royal Family.

Players must provide their preferences of Elders to play prior to the game.

Eric, Deirdre, Julian, Flora, Caine, Fiona, Bleys, Llewella, Brand, Gerard, Benedict, Random.

Costuming encouraged!

~~~~~  
**The Moonroses of Avalon**

**Saturday August 30th 2008**

**9:30AM-5PM**

**GM:** Emma Sansone.

**Genre/Setting:** Lost Children of Amber.

**Players:** 4-6.

**Synopsis:** Only stories survive from that Avalon. Stories, and you. You remember the silver towers of Camelot and the war

that caused its downfall, the dark years when all you loved was being destroyed. You remember the years when the war faltered and eventually ceased, and the recent years when attempts have been made at rebuilding. The people you knew in the days of Camelot are long dead, and their descendants tell the stories and only half believe them. You have found it expedient to hide your longevity, for it would be considered unnatural, and the people are afraid of anything that hints at sorcery.

And deep in the Forest Sauvage, according to tales that have sprung up among the people in the last few months, some evil is stirring: there is talk of black trees, and menacing shadows that creep about the forest, and distant howling that is not made by wolves.

~~~~~  
**Turning Point**

**Saturday August 30th 2008**

**6PM-12AM**

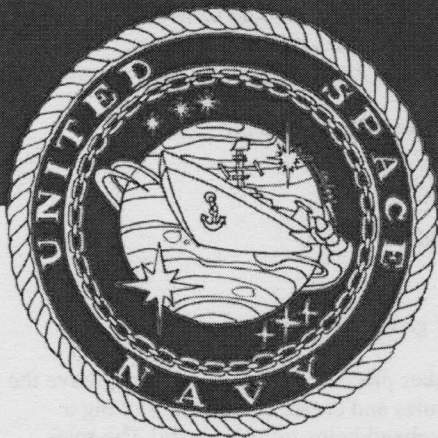
**GMs:** Murray Whittle + 1.

**Genre/Setting:** Pattern fall War. Expect conflict, strife, and possible death. This is no longer Zelazny's storyline.

**Players:** 6-10.

**Synopsis:** Amber. Eric is dead. Oberon is missing. Corwin is King. The War with Chaos looms on Amber's horizon. The game begins at the start of "Sign of the Unicorn" if things had gone somewhat differently. Corwin slew Eric. The Amber defense forces fought with Corwin's troops. It wasn't pretty, as loyal Amberites were cut down by rifle fire. The Wyvern troops fell back and wreaked havoc upon the City of Amber. Ganelon's forces have them pinned, but there are still hostile Chaosians on Amber soil. Much of the city is on fire.

The throne of Amber is unsteady. Caine, Julian, and Gerard are



# CONJECTURE 2008

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### PROGRAMMING

In honor of David Drake, we'll have a track of programming on Military Science Fiction, as well as panels on literature, media, art, science, society, and fandom.

Our entire list of potential panel topics is up on our website at the **Rate-A-Panel**. Vote for your favorites and suggest new topics!

### EVENTS

In Fiction Stadium, Chairman Conje pits Hacks from different genres against each other to find the best **Iron Hack!**

Deranged researchers, disturbed inventors, and engineers with a screw loose are invited to exhibit creations in the **Mad Science Fair**.

Enter your costumes—SF military uniforms encouraged—in the **Masquerade**.

### FUN

Enjoy the **Gaming Room** and **Anime Room**. Get great loot in the **Dealers Room** and **Art Show**. And wallow in the sunny delights of San Diego, the best shore leave location this side of the Crab Nebula!

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outspoken in their enmity toward Corwin. Bleys and Brand are missing and presumed dead. Benedict was with Corwin in Avalon, but he has not made a public statement about Corwin. Fiona is in Amber. Flora and Llewella have been summoned to Amber. Random and Deirdre are Corwin's strongest supporters. Amber stands divided as the Courts of Chaos wage war upon her in the city and along the Black Road. Pre-Generated Elders will be provided. Please notify the GMs of your top three choices of elder from the following list: Caine, Corwin, Deirdre, Fiona, Flora, Ganelon, Gerard, Julian, Llewella, Random.

~~~~~  
**Dangerous Relations**  
**Sunday August 31st 2008**  
**10 AM - 3 PM**

**GM:** Murray Whittle.

**Genre/Setting:** In the universe of Corwin's Pattern less than a century after Pattern fall in an eternal city modeled on the Paris of the Musketeers.

**Players:** 3-5.

**Synopsis:** You are the flower, the veritable Rose d'Argent of 17th Century France! Your patron Duke Athos Corbeau has retired to his Richelieu estates now the good of France dictates he pass the baton to someone still in the prime of life. The Duke seems sunk in melancholy. The death of his sister perhaps still weighs heavy. The youngest of his cabal of one-time guardsmen, the finest blade who ever lived is no more. The legendary strength of Gerard Porthos fails and he is consoled only by his mistress. Cardinal Aramis Mazarin alone retains the legendary faculties that equip him to serve as the nation's Prime Minister, for the good of France. But there are rumours he will disband the elite Cardinal's Guard and in the name of unity allow those wastrel, dilettante Musketeer poodles to represent the flower of French chivalry. What a mockery! Their games grow more cruel and Athos and Aramis no longer speak.

~~~~~  
**Wizards of Kolvir**  
**Sunday August 31st 2008**  
**10AM-3PM**

**GM:** Fabien Badilla.

**Genre/Setting:** This game is an Amber/Hogwarts/Cthulhu mashup. Elder Amberites are faculty, players are students.

**Players:** 3-6.

**Synopsis:** You have been accepted into the Kolvir School of Witchcraft and Wizardry! The Amber Castle is going to be your home for the next seven years during which you learn everything a young Amberite witch or wizard needs to learn! Choose from pre-generated templates and modify them with bonus points before the game. Knowledge of the Amber setting preferred, but not required to play.

### *Console Gaming*

AcrossPlus is pleased to sponsor the console gaming at CopperCon 28. We will open Thursday at 6P and run round the clock until Sunday at 5PM. Currently we plan to have Super Smash Brothers Brawl for the Wii and Rock Band for Xbox 360 as well as other surprises. Come join us and test your skills.

*AcrossPlus*

### *LARP - Swords of Caine*

The LARP will run Friday and Saturday evenings from 6pm until whenever. The location will be the back of the hotel on the patio next to the pool.

*We are the Swords of Caine, and this means war  
War on the Antediluvians, war against Gehenna, war  
against the Camarilla, the Inconnu, and the cagey  
Independants. War against the witch-hunters, the were-  
wolves, the cowardly Anarchs, and the herds of  
humanity.*

*Welcome to the Sabbat. Please keep your arms inside  
the vehicle at all times. Otherwise someone might rip  
them off and hand them back to you...*

*Come join the fight in Arizona's only OWbN (One  
World by Night) Sabbat game. We are a Vampire: the  
Masquerade game using the Minds Eye Theatre rules  
produced by White Wolf. We will be bringing our brand  
of gaming and excitement to CopperCon this year and  
looking forward to the nights of gaming ahead!*

*Gametime and location of game to be determined soon!  
If you are coming from a game within OWbN already  
and wish to bring your own character we need to have  
a copy sent to our staff by no latter than 1 week before  
August 22nd so we can review it. If you do not have a  
character we will have NPCs available to anyone new  
to the game to play.*

### *Masquerade Information*

What is the CopperCon Masquerade? It's kind of like a fashion show, it's kind of like performance art and it's all about COSTUMES!

Members of the convention who have created costumes from SF, fantasy, anime' history, and the many cultures of our world are willing to share them with you.

#### Want to Watch?

The masquerade performance will begin at 7:30 PM in Painted Mountain Ballroom A. Come by a bit early to get your seat.

#### Want to Show A Costume?

The stage is all yours! You can walk across and give us a spin like a top fashion model, or perform a brief "Cosplay" sketch. We'll provide lights, a sound system to play the background music you provide, and a Master of Ceremonies to introduce you.

Please come to the Contestant Meeting on Saturday afternoon. Check your pocket program for the exact time and room. This is the time to prepare your signup forms and bring your music, notes for the MC, documentation, and to work out any presentation questions with the director and crew.

If you absolutely can't make the Contestant Meeting, the Masquerade Director will be available on Saturday to assist contestants and handle last-minute details. Look for the person wearing the yellow "Masquerade Director" sash. There will be some signup forms set out near the convention's registration table. Absolute deadline for entry is 4PM on Saturday.

#### Staging Details

The auditorium for the masquerade will be Painted Mountain Ballroom A.

The contestant preparation area, or "Green Room" will be the Palo Verde I meeting room. In the green room, you can do final preparation of your costume, interview with the judges, have your documentation photo taken, and queue up for your presentation. It is an open space without a lot of privacy, so you

may want to do most of your clothes-changing before you arrive.

We will have water, mirrors, tables and volunteer “den mothers” for your assistance. The Southwest Costumers Guild will provide some emergency repair supplies. You should expect to bring whatever tools and materials you will need for basic setup and maintenance of your costume. Sharing of resources among contestants is appreciated.

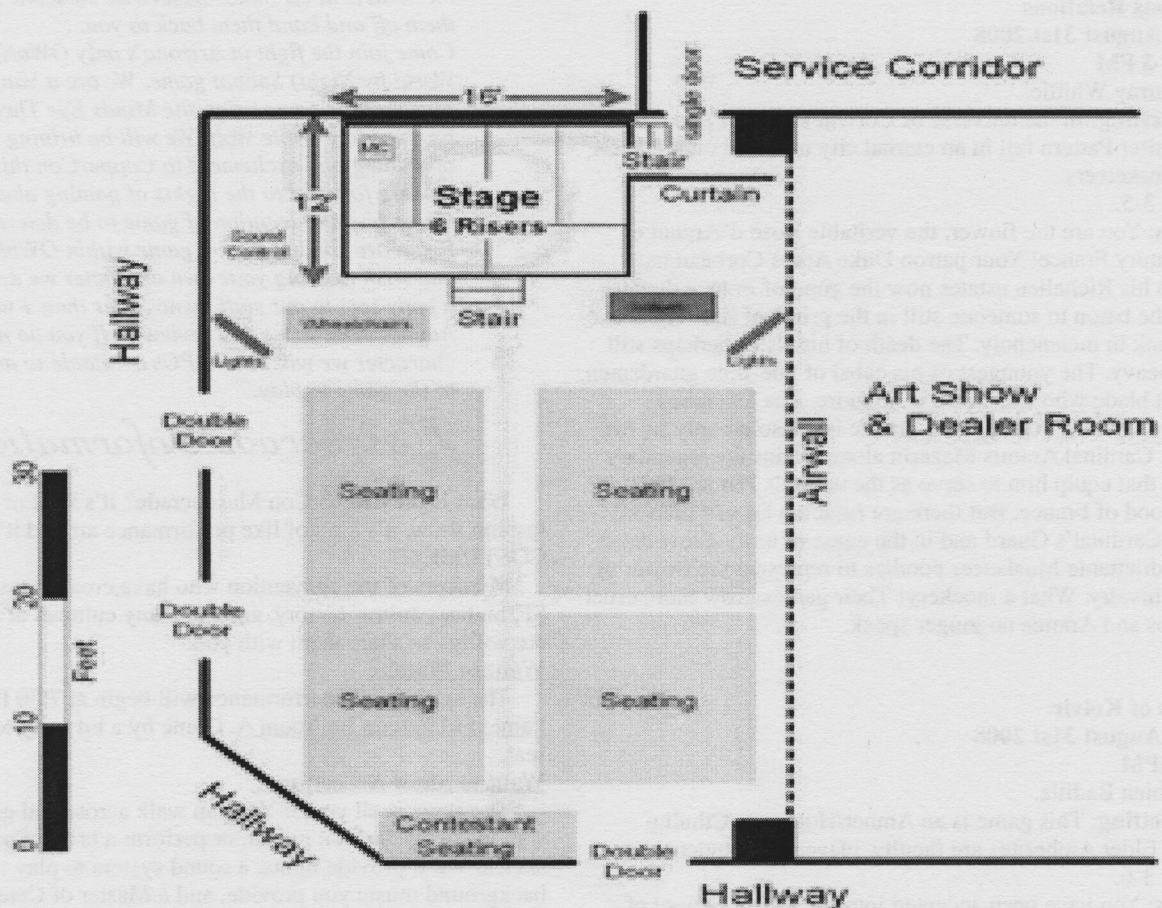
The stage will be built of six portable risers arranged into a rectangular main stage. The stage will be 16 feet wide, 12 feet front to back and 15 inches high.

double doors off the main hallway, or arrange a lift up onto the stage.

#### Lights and Sound

Lights will be arranged for general illumination of the stage. Lighting special effects will not be available

We can accept your music/narration on audio cassettes, CDs, DVDs, or flash memory devices (camera cards or USB thumb drives). MP3 or WAV digital sound files are best. Please submit your sound no later than the Saturday contestant meeting. We will need some time to “rip” your sound track onto the sound



## Staging Plan for Coppercon 28 Masquerade Painted Mountain Ballroom A

Participants will exit the green room and walk through either a kitchen service corridor or a gap in the airwall to the auditorium. The doors are 36 inches wide and 84 inches tall. You will enter from Stage Left by stepping up two steps, do your presentation, then exit downstage center. You will follow the center aisle through the audience to your reserved seat at the back of the auditorium.

If you have limited mobility or vision because of your costume design or natural physical limitations and this stage plan will not work for you, please speak with the Masquerade Director in advance so we can work something out. With sufficient advance notice we may be able to arrange a screened area to assemble your costume, have you enter through the

director's computer.

If you purchased your music from an online store, it may contain “Digital Rights Management” (DRM) software that allows it to be played only on specially authorized devices. We will not be able to use music that contains DRM.

The Master of Ceremonies will have a microphone, but onstage microphones will not be available for contestants. If your presentation uses dialog, we recommend that you record it on your sound track, then lip synch.

Narration to be read by the MCs should be submitted the form we provide. Write or type carefully!

#### Contestant Divisions

Masquerade entrants will be registered in one of these divisions:



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LOSCON...LOSCON...LOSCON

**Young Fen** is for children. This is a noncompetitive division that gets lots of good “oohs” and “aaws” from the audience. Young Fen will each receive a special prize of chocolate Pirate Gold for participation.

Young Fen are expected to be under the supervision of a parent or guardian. The guardian will sign the entry form/image waiver and guide the child through the proceedings. We don't pretend to be qualified as child care professionals! Older kids who have built their own costumes may choose to enter the Novice Division.

**Novice** is the division for contestants who have not previously won three or more awards in SF convention masquerades and have not previously won a Best in Show.

This masquerade is novice-friendly—Try your wings!

**Experienced** is the division for contestants who have won three or more awards or a Best in Show at previous SF masquerades, or who have significant experience in theatre, historical societies, or other costuming fields. The contestant is on his/her honor in choosing the division. We won't be checking resumes or anything.

(Hint: There are usually far fewer entries in the Experienced Division. Moving up in divisions can actually gain you a competitive edge.)

**Performance Only** This division allows you to show a costume that was rented, purchased off the rack or custom-made by a professional. In other words, costumes you paid for. Performance Only costumes are not eligible for Best in Show, but may win performance-related mentions like most humorous or best cosplay sketch. If your costume was made by a close friend or relative (in other words, for love not money), you are not limited to this division. Be sure to give the designer/maker full credit as part of the costume team.

**For Display Only** is for persons who wish to display a costume, but not to be part of the competition. If your costume has already competed at a large SF venue like WesterCon or Worldcon, this is the division for you. (Your director would take it as a personal favor if you would do an encore showing of one of your best costumes). For Display Only is also the appropriate division if you have some conflict of interests (For example, a costume made by one of the judges).

These divisions are meant to be flexible in their definition, since we can't know in advance how many contestants will appear and what kinds of costumes they will show. When in doubt, please converse with the Director.

Suggestions for Documentation: If your costume is something you designed yourself, it is an original. If your costume was taken from a picture, drawing, film, etc, it is a re-creation. Costumes which were inspired by a well-known movie, graphic novel/manga, or television show, but did not actually appear in that show, are sometimes called interpretations. If your costume re-creates clothing from a particular period of the past, it is a historical costume.

You can't be sure the judges have read the same books, studied the same periods of history, or seen the same shows that you have. You should bring a drawing, photograph, or other visual documentation for the judges to see. Keep your documentation brief. The judges won't have time to sift through a lot of paper.

### **Prizes**

We are planning special awards for Best in Show, for the Novice and Experienced divisions, and several Judges' Choice/Special Mention awards.

Best In Show will receive a Scissor Dagger presented by Southwest Costumers Guild. It looks like a jeweled dagger in a metal scabbard, but it's really a pair of shears!

Best in the Novice Division will receive a copy of Yoshitaka Amano's collectible art book, “Coffin: The Art of Vampire Hunter D,” still in its shrink wrap. Coffee table not included. This prize was kindly donated by Mike and Theresa Contos.

Best in the Experienced Division will receive a pair of high quality Gingher shears in a velvet-lined presentation case, donated by Southwest Costumers Guild.

AniZona, Arizona's own annual Anime' convention, will present a special award for Best Anime' or Manga-inspired Costume in the form of a gift certificate to Cosplay.com.

Children in the Young Fen division will receive a special reward of chocolate Pirate Gold. We have ribbons and some blinky wonders from Mike & Theresa for special mention awards.

### **Da Rules**

1. Strong Suggestion: Please limit your presentation to 60 seconds or less.

*It's longer than you think. Brevity is the soul of wit.*

2. Rule: No fire or flame allowed on-stage.

*The masquerade is indoors. It's a hotel & city fire code thing.*

3. Rule: The competition is for Fan-Made Costumes. Wholly purchased or rented costumes may not be entered for full competition, but are welcome as Performance Only or Display Only.

You can use a few purchased components in a competition entry, but the overall costume is to be fan-made. An original arrangement of variously obtained parts (also known as thrift store costuming) counts as a fan-made costume. If your costume was made by a close friend or relative (for love not money), it's still a fan-made costume. Please be sure the maker's name is included on your signup forms. Any awards belong as much to the maker as the wearer.

*For example, a Darth Vader with a store-bought helmet would be okay if you built your own cloak and chestplate. You'd certainly impress the judges more if you did build your helmet.*

*If you have a store-bought costume that you'd like to show, or a cosplay sketch to perform using professionally made costumes, you are very welcome here. Just enter the “Performance Only” or “Display Only” division. Sometimes a presentation has one person in a professionally made costume to help set up the performances of the “real” costumes. Just tell the judges, “We're using him as a prop.”*

4. Clarification: The “Contestant” can be one person or a team consisting of designers, makers, and models. Everyone who worked on the costume presentation should be given credit on the signup forms. All persons appearing on stage shall be members of the convention.

5. Rule: Thou shalt not slime thy neighbor! No messy substances (wet, dusty, oily, sharp, etc.) that might damage the stage or interfere with other contestants will be allowed.

*There is an infamous story about a costume covered with peanut butter. Yuck!*

6. Rule: The masquerade is rated TV-14.

*There will be children present and it's not our job to teach them the facts of life. Please, no more skin than beach-legal at a fairly liberal beach, no deliberately offensive language or disturbingly violent action.*

*If you have an idea that sounds good, but might be over the top, please talk to the Masquerade Director first. I have a fairly open idea of what constitutes TV-14 and how an idea might be made to work.*

7. Audience Rule: No flash photography during the stage presentations.

*Flashes are very distracting to the contestants and audience. A sudden, dazzling light can cause a contestant to trip and fall. Non-flash pictures are okay. Posed pictures can be arranged off-stage with permission of the individual contestants. If there is enough support for it among the contestants, we might do a second run-through for photos.*

An official documentation picture of each costume will be taken

Please Turn Off  
Cell Phones and Camera Flashes



before the masquerade for the judges' reference. We'll try to send each contestant a copy of the picture if a mailing address is provided. We'll shoot some video of the performance, which may be made available to participants if all the technical issues work out well.

8. Law of Nature: Stuff Happens.

*Yes, some of your plans may go wrong here in the real world. Murphy was a prophet. Please stay loose and handle it with grace. Don't let self-imposed stress or a hot temper ruin the experience for you and those around you.*

9. Firm Rule: Keep the action on the stage. Weapons, stunts, and special effects must be approved in advance by the Masquerade Director.

*If the weapon and its presentation have not been cleared, you will be disqualified from competition. This is a safety thing. I like weapons as much as the Next-to-Last Action Hero, but I want to see for myself what you are carrying and what you intend to do with it. This safety approval rule also applies to acrobatic stunts, special effects, energetic dances, or anything else that might inadvertently extend beyond the stage. We have a small stage this year, so it pays to be extra careful.*

10. Safety Principle: Surprise the audience, not the crew.

*See Rule 9. I once scared the heck out of a masquerade director because I forgot to tell her that a pratfall was part of my presentation!*

*If you are going to do something surprising, please clear it with the Director, Master of Ceremonies, and Catchers in advance.*

*If you want to interact with the Master of Ceremonies, you must rehearse with him at the contestant meeting.*

11. Rule: The Masquerade Director is Absolute Dictator. He has full authority to eliminate anyone from the competition on the basis of unrepentant bad taste, temper tantrums, danger to the contestants or audience, violation of the above rules, or any other reason deemed sufficient.

*This rule is intended to protect you and the convention from the real loons. The rule will not be invoked for frivolous or unfair reasons.*

12. Rule: Do Your Paperwork. Everyone appearing on stage will submit an image waiver which bears their legal signature. It's part of the contestant signup form. Persons under 18 will need a parent or guardian to sign for them.

The Team

Your Masquerade Director is Randall Whitlock. Look for his hirsute countenance when you have questions about the nuts and bolts of the masquerade. He'll wear a yellow "Masquerade Director" sash over his shoulder so he's easy to recognize.

Your Master of Ceremonies is Jack Mangan, author of Spherical Tomi and host of the Deadpan Podcast.

Your Sound Director is Gary Swaty, who is also chair of CopperCon 28.

Your Photographer/Videographer is Mike Contos. Say cheese!

We'll keep the judges' names under wraps until the day of the masquerade.

We'll need more help! If you'd like to volunteer as a stage hand or as a "den mother" to help in the green room, please talk to the director.

*Randall Whitlock*

## *CopperCon 28 Programming*

*Please check your pocket program for final schedules and details.*

Welcome back to CopperCon. We guess you're looking at this page because you want to know if you'll find anything interesting at our con. And we hope you find it.

You will find panels covering subjects that are not the "run-of-the-mill" type topics. Last year we had some SCA folks demonstrating fighting, a pirate treasure hunt for our younger fen, and lots of Super Heroes. Look for more of the same this year, with some differences. We'll try to keep it interesting.

Our theme is the Supernatural and our Author Guest of Honor is the ever-popular Mary Janice Davidson who got our attention with her Betsy, The Vampire Queen series, the Wyndham Werewolves, Fred the Mermaid and her YA novels Jennifer Scales.

We are also guesting Greg Weisman and David Hedgecock who will, undoubtedly, be able to entertain us with stories and insight into Gargoyles, the popular TV show and comic book.

We'll have an Opinion Card this year and we really want you fill out one or more while you're at con. Give us an opportunity to improve our con. Look for the cards throughout the con and the special boxes to drop them in.

Welcome to CopperCon 28!

*Catherine Book*  
Programming Director

## Panel Descriptions and Scheduled Dates and Times

(all information is subject to change at any time up to,  
during and even after the convention...)

(Note: Thursday programming is open only to those who have  
pre-registered)

### Anime

**ANI – ANIME 101.** The History of Anime Take a look back 50  
years and see how it all started Then go up through the years to  
see how it became what it is today.

Sat 1p-2p, Ballroom B. Steve Strozewski, Sherri Gahr

**ANI – ANIME TRIVIA WITH ACROSS-PLUS.** Think you  
have the wits to compete and win? Test your Anime knowledge  
against your peers and perhaps take home a prize!

Sat 1030p-1130p, Palo Verde 1. JeanRene Waters Broe

**ANI/MED – SCIFI AND ANIME.** Scifi is great, Anime is  
great! But when the two collide, you get something unique,  
comedic, epic, and/or many other strange feelings which are  
difficult to describe With Japan's obsession with all things space  
and technology, Scifi and Anime cross over and over again.  
Come here to find out how!

Fri 10p-11p, Ballroom B. Cynthia White, Shane Bryner, Craig  
Dyer

### Art

**ART – BODY PAINTING** by Mark Greenawalt. Join Mark in a  
mature-audience-only body painting panel. Mark will have one  
of his lovely models here as a living canvas and will be painting  
her in a Gargoyles theme. **Adults only**, please, we will be  
checking for ID.

Fri 8pm, Palo Verde 2. Mark Greenawalt

**ART/KID – GLOW IN THE DARK.** Paint glow-in-the-dark  
paint on t-shirts, ballcaps or tote bags. This is NOT for girls  
only, boys will have a good time, too. We'll supply everything  
but your own imagination. You get to keep your creation. This  
panel is for younger fen approx ages of 8 to 17.

Sat 5p-6p, Raven room. Lainey Carlile (Moderator), Darkyr  
Malys, Wayne Myers

**ART - KANJI FINGER PAINTING.** Learn how to write  
Japanese Kanji and create wonderful wall hangings.

Fri 6p-7p, Raven room. Solomon Rosson

**ART/KID – KID-ART.** Our on-site artists will help guide you  
using various types of art supplies and ideas. We'll have several  
mediums, plus markers, crayons, glitter glue and more.

Sat 2p-3p, Raven room. Jenny & Brian Duncan, Lainey Carlile,  
Darkyr Malys

**ART – MAKE YOUR OWN COMICS!** An easy, step-by-step  
procedure into creating, producing and printing your own  
comics. A discussion for the very beginner as well as the most  
advanced creator. A primer for anyone who's ever had a desire  
to get their ideas in print.

Sun 1p-2p, Palo Verde 2. David Hedgecock GoH

### Autographing (in Dealer's Room)

**Anthony Alongi**

Sat 10a-11a and Sun 1p-2p

**Tabitha Bradley**

Sat noon-1p

**Steven Brust, Guest of Honor** Sat 11a-noon and Sun 11a-noon

**Rev. Bonnie Ann Burgard**

Sat 2p-3p

**Paul Cook**

Sat 11a-noon

**MaryJanice Davidson, Guest of Honor**

Sat 10a-11 a

Sun 1p-2p

**Joe Gold**

Sun noon-1p

**David Hedgecock, Guest of Honor**

Sat 1p-2p

**Emily Hogan**

Sat 5p-6p

**Ernest Hogan**

Sat 5p-6p

**Charles Leshner**

Sat 2p-3p

**John J. Miller**

Fri 5p-6p

**Adam Niswander**

Sat 3p-4p

**Anna Paradox**

Sat 3p-4p

**Matthew Peterson**

Sat 11a-noon

**Ken St. Andre**

Fri 5p-6p

**Greg Weisman, Guest of Honor**

Sat 1p-2p

**Michelle Welch**

Sun 11a-noon

### Costume

**COS/SOC – BELLY DANCING COSTUMES– TRIBAL  
DIFFERENCES.** A discussion and powerpoint presentation of  
the differences between American Tribal and Middle Eastern  
Tribal belly dancing costumes.

Fri 6p-7p, Palo Verde 2. Nyki Robertson

**COS/DEMO – HOW TO MAKE CHAINMAIL.** Hands-on  
workshop on the basics of creating chainmail items.

Sat 1p-2p, Raven room. Chet, VJ Kelly, Scott Smith

**COS/KID – IMAGINE A COSTUME.** Make a costume out of  
scraps and treasures. We'll help with piles of fabric, fur, feathers  
and loads of imagination. You can even enter your new costume  
in the Masquerade.

Sat 10a-11a, Palo Verde 1. Jenny & Brian Duncan, Jean Palmer

**COS – MAKE A MASK.** We'll supply the makings and expert  
guidance. If you have a costume that needs a mask, bring it  
along.

Sat 3p-4p, Raven room. Jean Palmer, Lainey Carlile, Darkyr  
Malys

**COS – MASQUERADE.** Half-time entertainment by a Belly  
Dancing Troupe.

Sat 730p-930p, Ballroom A. Masquerade Director is Randall  
Whitlock. Master of Ceremonies is Jack Mangon



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**COS – MASQUERADE CONTESTANT SIGNUPS.**

*Sat 1p-2p, Palo Verde 1. Randall Whitlock, Jack Mangan*

**COS – PERIOD COSTUMING vs. REENACTMENT AND RE-CREATION COSTUMING.** Discussion on the differences between creating costumes for 'CosPlay' and clothing for re-creation/reenactment activities

*Fri 9p-10p, Raven room. Shelly Kelly, Scott Smith*

*Demonstrations*

**DEMO – AQUA-CHI HYDROTHERAPY.** An alternative to full submersion hydrotherapy is a footbath treatment that uses an electric field to promote detoxification. The soles of feet have thousands of pores. A hot water bath opens these pores, and an electric field activates movement across them, so that our feet can release detritus instead of storing it. Discussion will include a presentation – if there is a volunteer.

*Fri 8p-9p, Raven room. Chris Paige*

**DEMO – ARTILLERY THROUGHOUT THE AGES.** How siege engines changed with the passing of time. Discussion and demo of siege warfare through the ages. Panel host is Brian Lapham who was chosen to work with CBS on 'The Great Race' to build the Trebuchets for their production, and Darren Reale, an Active Combat Warfare SeaBee to discuss the modern siege weapons.

*Sat 6p-7p, Raven room. Brian Lapham, Darren Reale, Dave Merrill, Tom Dahoney*

**DEMO – BELLY DANCING DEMONSTRATION.**

*Sat 10a-1030a, Sat 2p-230p, Pool Patio.*

**DEMO – FIGHTING DEMONSTRATIONS.** Or...What're we gonna do this weekend? Demonstration of martial activities, hobbyists participate in throughout the valley. Realism in gaming.

*Fri 6p-7p, Sat 2p-3p, Sat 4p-5p, Sat 6p-7p, Sun 11a-noon, Sun 1p-2p, West parking lot. VJ Kelly, John Kelly, Tom Dahoney, Hunter Cook*

**DEMO/FILK - HISTORY OF BARDIC MUSIC & STORYTELLING -** Reale Medieval Music. An overview of Bardic arts and storytelling. Demonstrations and Q&A session if time allows. Presented by R-n-A Productions Enjoy the music and improv poetry in traditional bardic style. The melodic and comedic tones of Mr. Darren Reale charms listeners with modern and historical content including love songs, story-filled ballads and delightful filk. (Look out Weird Al!)

*Sat noon-1p, Papago room. Shelly Kelly, Darren Reale*

**DEMO/COS – HOW TO MAKE CHAINMAIL.** Hands-on workshop on the basics of creating chainmaille items.

*Sat 1p-2p, Raven room. Chet, VJ Kelly, Scott Smith*

**DEMO – MEDIEVAL CALLIGRAPHY with ILLUMINATION & STAINED GLASS.** Learn how to simply transform your plain glassware into marvelous pieces that reflect the beauty of the medieval age.

*Sat 10a-11a, Raven room. John Kelly, Scott Smith*

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**DEMO – MEDIEVAL STYLE FIGHTING** - Adult and Youth.

During the demo we will explore how to portray realism in the gaming world. Answering questions like:

- Can I use a great sword in a dungeon hall?
- Can a character really carry all that stuff?
- How long does it really take to put on armor?
- How hard is it to make armor?

And any other questions offered by the attendees

*Times: TBD, West parking lot. John Kelly, VJ Kelly, Darren Reale, Dave Merrill, Hunter Cook, Chet*

**DEMO –YOUTH FIGHTING** or What'll we do with the KIDS this weekend? Participatory – volunteers from the audience can experience it for themselves. Demonstration of martial activities throughout the valley

**(Waiver must be signed by legal guardian before participation by anyone under 18)**

*Fri 6p-7p, Sat 2p-3p, Sat 4p-5p, Sat 6p-7p, Sun 11a-noon, Sun 1p-2p, West parking lot. VJ Kelly, John Kelly, Tom Dahoney, Darren Reale, Charles, Hunter Cook, Chet*

*Erotic*

**ERC – ALIEN SEX AIDS.** We recently discovered a box of alien artifacts from a vanished race. We have reason to believe the entire box is full of alien sex aids. Please come help us identify their real purposes. It could change the very fabric of our society... **Adults Only.**

*Sat 10p-11p, Palo Verde 2. Randall Whitlock (Moderator), Brian Duncan, Jenny Duncan*

**ERC – GARGOYLE SEX.** Gargoyles aren't just for kids anymore. Ever wanted to know in detail how Gargoyles get it on? If you're over 18 years of age, bring your curiosity, your questions, an I.D. and an open mind to a Q&A with the creator of the Gargoyles television series and comic books. **Adults Only**

*Fri 9p-10p, Ballroom B. Greg Weisman, David Hedgecock*

**ERC – MEN IN TIGHTS.** Calling all men who are tight or who are in tight tights. Show off your best view and strut your stuff to the admiration of all. No tight stuffing allowed. Tights will be closely checked. Volunteer tight checkers are needed. Digital photos will be provided. Points awarded on an arbitrary scale. **Adults Only.**

*Fri 10p-1130p, Palo Verde 1. Deb Nickelson (Moderator), Jenny Duncan*

**ERC/FAN – WHEN HAS FANDOM GONE TOO FAR?**

Trends and discussion about what things should be acceptable to the norms and when one goes too far and causes a rift in fandom. What things should be left at home and what things we should slowly move to. Talk of taboo and such. **Adults Only**

*Sat 230p-330p, Palo Verde 2. Sarah Clemens (Moderator), Sue Martin, Rebekah Lamberth, Jerome Lamberth*



**FAN/SOC – ARE WE THE MUNDANES NOW?** Has broader society absorbed everything important about 1950s & 1960's science fiction? Are we living in a "science fiction" society? If so, what is the relevance of science fiction literature today?

*Sun 1p-2p, Palo Verde 1. Paul Cook (Moderator), Don Markstein, Randall Whitlock*

**FAN – COMPLIMENTS & COMPLAINTS.** Here's your chance to tell us what we did right... or wrong. Drawing will be held for the Opinion Card raffle.

*Sun 3p-4p, Palo Verde 1. Gary Swaty, Catherine Book, Stephanie Bannon, Mark Boniece, Lisa-Marie Brown.*

**FAN – CONVENTION ETIQUETTE.** How to behave so the hotel still likes us on Monday...and next year...

*Sun 2p-3p, Ballroom B. Rebekah Lamberth (Moderator), Deb Nickelson, Jenny Duncan*

**FAN/LIT – FANFICTION THRU THE AGES.** FanFic meant something different in the 1950's thru 1960's than it means today. How has the accepted definition changed? How did Star Trek change Fanfic? What motivates someone to write fanfic? Why does Stargate SG1 garner more fanfic now than all of Star Trek? Where to go on the Internet to find it and how do you tell if it's any good?

*Sat 2p-3p, Ballroom B. Ken St. Andre (Moderator), Don Markstein, Craig Porter*

**FAN – FURRY 101.** What is a furry? What is the fur fandom? Ever wanted to know the answers to these questions? Come and learn what a furry is and what it means to call yourself one of the fur fandom.

*Sat 930p-1030p, Ballroom B.*

**FAN/SOC - GIRLS 101.** Girls are people too. You've heard it, but maybe you have no idea how to react, what to say, or why that girl behind the counter at the gaming store doesn't want to hear about your hex maps. Listen to real, genuine girls and ask your pressing questions! Audience participation encouraged.

*Sun noon-1p, Ballroom B. Chris Paige (Moderator), Sarah Clemens, Rebekah Lamberth, Jennifer Aronson*

**FAN – MEET THE GUESTS.** Join us in the Hotel Bar for conversation and drinks.

*Fri 6p-730p, Hotel Bar and Lobby. Toastmaster is Jack Mangan.*

**FAN – MEET YOUR LOCAL FAN CLUB**

**AcrossPlus & AniZona** Sat 430p-5p, Palo Verde 1  
Anime club & Anime convention

**Corsairs** Fri 530p-6p, Ballroom B  
All things pirate-y

**Euro Boardgames** Sat noon-1230p, Ballroom A  
A different style of board gaming

**Leprecon Events** Sun 10a-1030, Raven room  
LepreCon, FiestaCon/Westercon 62

**Moon Society** Sat 1p-130p, Palo Verde 2  
Everything to do with returning to the Moon

**Southwest Costumers Guild (SWCG)** Sun 1030a-11a, Raven  
It's all about the costume...

**Sunacosu** Sat 11a-1130a, Palo Verde 1  
Cosplay club

**WesternSFA & CASFS** Sat 1230p-1p, Ballroom A  
ConRunners, CopperCon



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## Filk

### FILK ROOM OPENS:

Fri 1p. One-shots. Papago room.

### FILK ONE SHOTS

Fri 3p, Papago room.

### FILK – Leslie's Soapbox.

Fri 4p-5p, Papago room. Leslie Fish

### FILK – CD'S SELF-RECORDED &

**PRODUCED.** Discussion of equipment, required skills and time. How to get the CDs mass-produced.

Fri 8p-9p, Papago room. Mark Horning, Jennifer Aronson, Gary Swaty

### FILK – BARDIC FILK

Fri 9p, Papago room

**FAN/SOC – THE POLITICAL AGENDA.** Does most science fiction have a political bias? Is Firefly Libertarian, while the Foundation Series depicts the ultimate state? Does awareness of political implications or subtext contribute anything to these stories; or rather is the desire to interpret them in a political context in fact a political statement?

Fri 7p-8p, Ballroom B. Anna Paradox (Moderator), Mark Horning, Walter Sanville

**FAN/SOC - THROW MY STUFF AWAY???** Ever watched an episode of Clean Sweep and thought that could be your house? Worried about the fact that you currently have more action figures than dishes? Frustrated with organization guides that seem to preach getting rid of every fun thing you own? It is possible to be an Organized and Decluttered Collector - and enjoy your collection to the max.

Sat 630p-730p, Palo Verde 1. Don Markstein, Sue Martin

**FAN/SOC – TRAVERSING THE BLOGOSPHERE.** What are the best science fiction and fantasy web sites to keep up to date on TV, Movies, Books or just see what your favorite author is up to in their spare time?

Sat noon-1p, Ballroom B. Summer Brooks(Moderator), Lee Whiteside, Patrick Connors

### FAN/ERC – WHEN HAS FANDOM GONE TOO FAR?

Trends and discussion about what things should be acceptable to the norms and when one goes too far and causes a rift in fandom. What things should be left at home and what things we should slowly move to. Talk of taboo and such. **Adults Only**

Sat 230p-330p, Palo Verde 2. Sarah Clemens (Moderator), Sue Martin, Rebekah Lamberth, Jerome Lamberth

### FILK ROOM OPENS:

Sat 10am, 1030a-oneshots, Papago room.

### FILK CONCERT – Wyllow Ravenscroft

Sat 11a-noon, Papago room.

### FILK/DEMO - HISTORY OF BARDIC MUSIC & STORYTELLING.

- Reale Medieval Music. An overview of Bardic arts and storytelling. Demonstrations and Q&A session if time allows. Presented by R-n-A Productions Enjoy the music and improv poetry in traditional bardic style. The melodic and comedic tones of Mr. Darren Reale charm listeners with modern and historical content including love songs, story-filled ballads and delightful filk. (Look out Weird AI!)

Sat noon-1p, Papago room. Shelly Kelly, Darren Reale

**FILK – THE CHANGING FACE OF FILK.** How Filk is morphing in the faces change in our genre with the onset of Manga and whole graphic novel form, the heavy interest in anime of all types and the large increase in blockbuster SF and fantasy movies.

Sat 1p-2p, Papago room. Steven Brust, Mark Horning, Jennifer Aronson, Leslie Fish

### FILK CONCERT – Mark Horning

Sat 2p-3p, Papago room.

### FILK CONCERT – Larry Warner

Sat 3p-4p, Papago room.

### FILK CONCERT – Leslie Fish

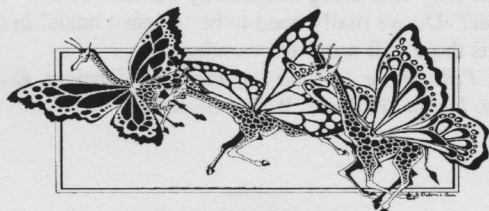
Sat 4p-5p, Papago room.

### FILK CONCERT – Steven Brust, Guest of Honor

Sat 5p-630p, Ballroom A

### FILK – BARDIC FILK

Sat 9p, Papago room



## FILK – FILK JAM

Sun 1p, Papago room.

## Gaming

**LARP “Swords of Caine”,** a Vampire:Masquerade game, Mind’s Eye Theatre Rules.

Fri 6p & Sat 6p, Pool Patio. Jerome Lamberth, Rebekah Lamberth

**KID/GAM – KID’S GAMING.** Candyland, Sorry, Chutes & Ladders, etc.

Sat noon-1p, Raven room. Lainey Carlile, Darkyr Malys

## OPEN GAMING

All weekend long in the Canyon Room.

## Young Fen & Children

**KID – COSMIC CUPCAKES.** This will be a very yummy panel. Come to the ConSuite and we’ll give you a chance to decorate your own cupcake with a space-related theme. You can box it and take it home as a work-of-art, or eat it on the spot.

Time: Sat 1p-2p, ConSuite. Jenny Duncan, Brian Duncan

**KID/ART – GLOW IN THE DARK.** Paint glow-in-the-dark paint on t-shirts, ballcaps or tote bags. This is NOT for girls only, boys will have a good time, too. We’ll supply everything but your own imagination. You get to keep your creation. This panel is for younger fen approx ages of 8 to 17.

Sat 5p-6p, Raven room. Lainey Carlile (Moderator), Darkyr Malys, Wayne Myers

**KID – FACE PAINTING.** If your little ones enjoy having their face painted, bring them to John. Good for kids of all ages.

Sun 1p-2p, Raven room. John Wheeler

**KID/COS – IMAGINE A COSTUME.** Make a costume out of scraps and treasures. We’ll help with piles of fabric, fur, feathers and loads of imagination. You can even enter your new costume in the Masquerade.

Sat 10a-11a, Palo Verde 1. Jenny & Brian Duncan, Jean Palmer

**KID/GAM – KID’S GAMING.** Candyland, Sorry, Chutes & Ladders, etc.

Sat noon-1p, Raven room. Lainey Carlile, Darkyr Malys

**KID/ART – KID-ART.** Our on-site artists will help guide you using various types of art supplies and ideas. We’ll have several mediums, plus markers, crayons, glitter glue and more.

Sat 2p-3p, Raven room. Jenny & Brian Duncan, Lainey Carlile, Darkyr Malys

**KID – LEARN TO PERFORM.** Our experts will give you the basics and assist you in performing a skit. This could be very helpful if you want to be in the Masquerade.

Fri 7p-8p, Raven room. Wayne Myers (Leader), Patrick Connors, Brian Duncan

**KID – ROCKETS FOR KIDS.** Build your own miniature rocket and blow it 30 feet into the air!

Sun 10-noon, Canyon Room & Pool Patio. Chris Welborn

## Literature

**LIT/MED – ARTHUR & CAMELOT.** A discussion of all things Arthurian from books to movies. A roundtable, audience participation, on the Arthurian legends.

Sun noon-1p, Palo Verde 1. Wyllow Ravenscroft

## LIT/SOC – BRINGING SF INTO THE CLASSROOM.

Which schools are already using SF in their literature – or science – programs? Which books do they use, and why? What results do they get? Do students go on to read more SF? How does the introduction to SF affect them? Should this become a market niche? Some writers wrote specifically with school age readers in mind: Heinlein, Asimov, and Rowling certainly; which others?

Sat 11a-noon, Ballroom B. Paul Cook (Moderator), Emily Hogan, Chris Paige, Rick Novy

**LIT – DIALOGUE VS. DESCRIPTION** MaryJanice (our Author GoH) is dynamite with dialogue – her characters would be so one-dimensional without her voice. But Anthony (our Special GoH) seems to think description is more important. Come listen to these two pros duke it out.

Sun 10a-11a, Palo Verde 2. MaryJanice Davidson GoH, Anthony Alongi

**LIT/MED – DOES SF LIT EVER TRANSLATE WELL TO FILM?** A short story might make a good two hour movie but you need a mini-series or a TV show to do a novel right. When has Hollywood done it well? War of the Worlds? Or Hitchhiker’s Guide? Narnia?

Sat 130p-230p, Palo Verde 2. Kevin Birnbaum (Moderator), Tabitha Bradley, Summer Brooks, Rick Novy

**LIT/FAN – FANFICTION THRU THE AGES.** FanFic meant something different in the 1950’s thru 1960’s than it means today. How has the accepted definition changed? How did Star Trek change Fanfic? What motivates someone to write fanfic? Why does Stargate SG1 garner more fanfic now than all of Star Trek? Where to go on the Internet to find it and how do you tell if it’s any good?

Sat 2p-3p, Ballroom B. Ken St. Andre (Moderator), Don Markstein, Craig Porter

## LIT/MED - FILM VS. LITERATURE: WHICH ONE LASTS LONGER?

Movies might make a big impression on the population but are they remembered after 10 or 20 years? Does Matheson’s “I Am Legend” last because of the book or the movies? Which did we love more: Bradbury’s The Martian Chronicles novel or the movie? But then there’s Dr. Who – the TV series definitely overshadows the books.

Fri 7p-8p, Ballroom A. Emily Hogan (Moderator), Paul Cook, Ernest Hogan, Sue Martin

**LIT/MED/SCI – FOOLISH SCIENCE IN FILM & LIT.** It’s true that a lot of our early science fiction looks foolish now – but how many budding scientists were inspired by pulps and movie serials? Are they still being inspired by the idea of a ‘transporter?’ Do we really need to be ‘science nazis’ in our fiction or is there still room for wonder?

Fri 5p-6p, Palo Verde 2. Anna Paradox (Moderator), Ernest Hogan, Dr. David Williams, Walter Sanville

**LIT/SOC – GOD AND SCIENCE FICTION.** There's no reason not to include religion in your science fiction, religion has a place in our history and our culture. How much is too much? And what flavor? When does it contribute to the story and when does it just turn into preaching?

*Fri 5p-6p, Ballroom A. Chris Paige (Moderator), Steven Brust, Charles Lesher, Michelle Welch*

**LIT – HOW TO WRITE TO YOUNG ADULTS & KIDS.**

With such a surge in interest from Harry Potter – is there an equally burgeoning market for YA writers? What are the particular tips & tricks to writing in this market?

*Fri 5p-6p, Palo Verde 1. MaryJanice Davidson, GoH (Moderator), Emily Hogan, Don Markstein*

**LIT/MED – MALE ARCHETYPES IN FILM AND LITERATURE.**

There are nine recognized male archetypes. How do you identify them in literature and media? How many can you find in Serenity or Star Trek? Did Heinlein make use of many? Can female writers use them effectively?

*Sat 11a-noon, Palo Verde 2. John J. Miller (Moderator), Tabitha Bradley, Adam Niswander*

**LIT – MEET MARYJANICE DAVIDSON.**

Here's your chance to meet and chat with our Guest up close and personal. Her husband and partner, Anthony, will moderate. MaryJanice writes great funny paranormal romance, she was on a best-seller list by the time she was 34. And she talks like she writes.

*Thurs 7p-8p, Palo Verde 1. Anthony Alongi-moderator Sat 1130a-1p, Palo Verde 1. Anthony Alongi -moderator*

**LIT/MED – MINORITIES IN SF/F.**

Do we have representation in our genre of minorities? Women are now an integral part of the genre but do we see much of people of color? And how about handicapped persons? Do they only get center stage in literature or media if they are the focus of the story?

*Sat 3p-4p, Ballroom B. Summer Brooks (Moderator), Ernest Hogan, Rick Novy*

**LIT – MIRROR, MIRROR, ON THE WALL:** SF often reflects present truths. Which authors and stories tell it like it is; even if the plot involves aliens or magic and monsters? Some writers hold up a mirror to human nature and show us our own hearts and minds; the best and the worst. Telling the truth has long been one of fiction's functions.

Authors to quote and discuss might include Rudyard Kipling, James Alan Gardner, Bruce Sterling, our writer GoHs, Mercedes Lackey and any others that come to your mind.

*Sat 10a-11a, Ballroom B. Anna Paradox (Moderator), Steven Brust, Jack Mangan, Adam Niswander*

**LIT – MOTIVATION IN YOUR STORY.**

How do you define your character's motivation? Is it critical to the story?

*Sat 330p-430p, Palo Verde 2. MaryJanice Davidson, GoH (Moderator), Kevin Birnbaum, Steven Brust, John J. Miller*

**LIT – NATIVE AMERICANS IN SF.**

The Sioux Spaceman! The Martian Incan! Portrayals of Native Americans and their myths in science fiction tells us more about our culture, perhaps, than indigenous culture. A powerpoint show of representative book cover art accompanies a discussion of both good and bad use of Native Americans in SF.

*Sat 10a-11a, Ballroom A. Kevin Dahl*

**LIT – SF/F HUMOR.**

What authors and stories make us chuckle out loud? Robert Asprin, Jody Lynn Nye, Douglas Adams, Terry Pratchett? Who are/were your favorites? Do you think most writers steer clear of this because it's hard to write?

*Sat 5p-6p, Palo Verde 1. MaryJanice Davidson, GoH (Moderator), Emily Hogan, Ken St. Andre*

**LIT – SLEUTHING AND CRIME SOLVING IN SCIFI AND FANTASY.**

We see a lot of detective stories pop up in our genre. Wen Spencer, Paul Levinson, Jim Butcher and Tee Morris...they have to have their inspirations! So listen to our panelists talk about their favorite cop shows and detective novels, figure out who would be their favorite sleuth to solve today's biggest and baddest cases, and reminisce over successful crossovers like *The X-Files*, *Forever Knight*, *Alien Nation* and *Blade Runner*.

*Sat 7p-8p, Palo Verde 2. Summer Brooks, John J. Miller*

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**LIT – THE NEW WEIRD.**

Just a critics' fad or marketing gimmick? What is it? Who writes it? And do I want to read it?

*Sun 10a-11a, Ballroom B. Adam Niswander, Ken St. Andre*

**LIT/MED – WHAT FUTURE SCIENCE ARE WE MISSING?**

We missed predicting the Internet or cellphones or palm computers (aside from a tricorder). What are we missing now that our kids' kids will be using?

*Sun 2p-3p, Palo Verde 2. Paul Cook, Ken St. Andre*

**LIT – WHY ENDINGS MATTER.**

Would Lord of the Rings have been better if Frodo had lived happily ever after? Does it make a difference whether or not Dorothy's travels in Oz are just a dream? The panel explores

story endings and how to avoid cliches or endings that feel forced.

Sun 2p-3p, Ballroom A. *Anna Paradox (Moderator)*, Steven Brust, John J. Miller, Michelle Welch

## Media

**MED/LIT – ARTHUR & CAMELOT.** A discussion of all things Arthurian from books to movies. A roundtable, audience participation, on the Arthurian legends.

Sun noon-1p, Palo Verde 1. *Wyllow Ravenscroft*

**MED – BARRY BARD MEMORIAL - AT THE MOVIES.** A favorite CopperCon event where you'll get a sneak peak at trailers for exciting new upcoming movies. After the trailer presentation we will hold a lottery for FREE movie promotional material (T-shirts, baseball caps, special posters and whatever else the studios have sent us). Everyone WINS !!! Sponsored by CASFS.org

Thurs 9p-1030p, Ballroom A. *For Pre-Registered Members Only*

Sun 10a-noon, Ballroom A. *Len Berger, Craig Dyer, Richard Bolinski*

**MED – BRITISH SCIENCE FICTION UPDATE.** Come for news on Doctor Who, Torchwood and Sarah Jane, some of the hottest shows on British television. I may even throw in a few of my favourites from Australia to boot.

Sun 2p-3p, Palo Verde 1. *John Wheeler*

**MED/LIT – DOES SF LIT EVER TRANSLATE WELL TO FILM?** A short story might make a good two hour movie but you need a mini-series or a TV show to do a novel right. When has Hollywood done it well? War of the Worlds? Or Hitchhiker's Guide? Narnia?

Sat 130p-230p, Palo Verde 2. *Kevin Birnbaum (Moderator)*, Tabitha Bradley, Summer Brooks, Rick Novy

**MED – EVEN YOU CAN MAKE A MOVIE...** Yes, it's that easy. There was no difference between Ed Wood and Orson Welles – except for their budgets. (okay, Welles did not wear Angora.) In this fast-paced panel, with examples and scenes from his own independent films, Arizona filmmaker Kevin Birnbaum will explain how to make a practically-no-budget film to micro- and low-budget filmmaking – and get them distributed. Suggested films to see, hardware and software recommendations, books to read and websites worth subscribing to, will also be mentioned. As a bonus, selected scenes from his current science fiction film, "Starwatch", will be premiered for those who attend.

Sun 11a-noon, Palo Verde 2. *Kevin Birnbaum*

**MED/LIT - FILM VS. LITERATURE: WHICH ONE LASTS LONGER?** Movies might make a big impression on the population but are they remembered after 10 or 20 years Does Matheson's "I Am Legend" last because of the book or the movies? Which did we love more: Bradbury's The Martian Chronicles novel or the movie? But then there's Dr. Who – the TV series definitely overshadows the books.

Fri 7p-8p, Ballroom A. *Emily Hogan (Moderator)*, Paul Cook, Ernest Hogan, Sue Martin

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Fri 5p-6p, Palo Verde 2. *Anna Paradox (Moderator)*, Ernest Hogan, Dr. David Williams, Walter Sanville

**MED/LIT – MALE ARCHETYPES IN FILM AND LITERATURE.** There are nine recognized male archetypes. How do you identify them in literature and media? How many can you find in Serenity or Star Trek? Did Heinlein make use of many? Can female writers use them effectively?

Sat 11a-noon, Palo Verde 2. *John J. Miller (Moderator)*, Tabitha Bradley, Adam Niswander

**MED – MEET THE GARGOYLES CREATORS.** A Q&A with Greg Weisman (writer and creator) and David Hedgecock (artist) of Gargoyles, the comic and TV show.

Thurs 8p-9p, Palo Verde 1.

Sat 3p-430p, Palo Verde 1.

**MED/LIT – MINORITIES IN SF/F.** Do we have representation in our genre of minorities? Women are now an integral part of the genre but do we see much of people of color? And how about handicapped persons? Do they only get center stage in literature or media if they are the focus of the story?

Sat 3p-4p, Ballroom B. *Summer Brooks (Moderator)*, Ernest Hogan, Rick Novy

**MED/ANI – SCIFI AND ANIME.** Scifi is great, Anime is great! But when the two collide, you get something unique, comedic, epic, and/or many other strange feelings which are difficult to describe With Japan's obsession with all things space and technology, Scifi and Anime cross over and over again. Come here to find out how!

Fri 7p-8p, Ballroom B. *Cynthia White, Shane Bryner, Craig Dyer*

**MED – SCI FI JEOPARDY.** Test your knowledge of scifi trivia in a fun filled audience participation contest presented by the United Federation of Phoenix.

Sat 5p-7p, Palo Verde 2. *Lee Whiteside, Dave Williams, John Wheeler, Jim Strait*

**MED – SHORT FILM SCREENINGS.** A sampling of several short independent films. "Pastiche of the Dead" about zombies. "The Pit and the Pendulum" by Ray Harryhausen. "Moving Grandma" and "Moon Hoax", both comedies.

Sat 4p-5p, Ballroom B.

Sat 730p-830p, Palo Verde 1.

**MED - STAR TREK: DEEP SPACE NINE 15TH ANNIVERSARY UPDATE.** It's hard to believe that it has been 15 years since Star Trek: Deep Space 9 premiered in TV syndication and broke the mold for both Trek and other sci-fi series (like Babylon 5). Join a panel of experts to talk about this most atypical of Trek series, including discussion of the novelized "8th season" of DS9.

Sat 2p-3p, Palo Verde 1. *Dave Williams (Moderator)*, John Wheeler, Lee Whiteside

**MED - STAR TREK XI MOVIE UPDATE.** Join Lee Whiteside, Dave Williams, and other Trekspeers to discuss all the news about J.J. Abrams new Star Trek movie.

Sun 1p-2p, Ballroom B. *Dave Williams, Lee Whiteside*

**MED - THE AMERICAN ANIMATION PROCESS.** Learn how an animated television series is produced from development & sales through writing, voice, design, direction, animation all the way to post-production from Greg Weisman, an experienced animation producer and former Disney executive.  
*Fri 8p-9p, Ballroom B. Greg Weisman, GoH*

**MED - THE SPECTACULAR SPIDER-MAN.** Greg Weisman, our GoH, is Supervising Producer and Story Editor for the new animated series on the KidsWB. He's also a writer and voice actor. Here's a chance to hear some behind-the-scenes stuff from the expert.  
*Sun noon-1p, Palo Verde 2. Greg Weisman, GoH*

**MED - TUBE TALK** with Lee Whiteside. J.J. Abrams and Joss Whedon have new stuff on TV this year. There's other new genre shows hitting the airwaves and cable this fall including a couple of adaptations of novel series by Charlaine Harris and Terry Goodkind. Find out all about these and answers to questions like when we'll be seeing the final episodes of Battlestar Galactica, what's up with Doctor Who and Torchwood, and more.  
*Sat 10a-11a, Palo Verde 2. Lee Whiteside*

**MED/LIT - WHAT FUTURE SCIENCE ARE WE MISSING?** We missed predicting the Internet or cellphones or palm computers (aside from a tricorder). What are we missing now that our kids' kids will be using?  
*Sun 2p-3p, Palo Verde 2. Paul Cook, Ken St. Andre*

### *Oddities, Strange Stuff*

**ODD - CRISIS? WHAT CRISIS?** A look at the current state of the DC Comics multiverse. We'll try to help you understand how all the recent events (Identity Crisis, Infinite Crisis, 52, Countdown, Final Crisis, etc.) fit together and attempt to make sense of it all.  
*Fri 8p-9p, Palo Verde 1. Lee Whiteside*

**ODD - CHOCOLATE WORSHIP.** A frank discussion of the history of chocolate and its influence on women and men. All denominations are welcome as we sit in the moonlight and see just how 'influenced' we can get when confronted with chocolate in all its glory. Sampling is required.  
*Sat 930p-1030p, Pool Patio. Deb Nickelson, Catherine Book*

**ODD - MAGIC 101 - MAKING YOUR OWN MAGIC.** It's natural for us to want to control our universe or destiny. But what method is right for you? Spellcasting? Earth Magic? Creative Visualization? Prayer? Voodoo? This roundtable will discuss the different paths we choose from and the differences between them. We will discuss the different ways people bring magic into their lives and answer questions on your journey to what is right for you.  
*Fri 11p-midnight, Raven room. Mary Erickson, Paige Sullivan*

**ODD - METAPHYSICS Q&A** (Beginning to Advanced). This interactive panel will answer questions on all aspects of Metaphysics. We will be discussing basic as well as advanced concepts in both the spiritual and supernatural. Come ready to ask the experts everything from divination to astral projection to white noise, and everything in between.  
*Sat 1030p-1130p, Ballroom B. Mary Erickson, Paige Sullivan*

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**ODD - PALMISTRY & FOOT READINGS.** So many lines, so many meanings. Ever look at your palm and wonder how it all works together? Come explore your personal roadmap in our session on palmistry. We'll cover the basics as well as some little-known tricks to palmreading in this fun, interactive roundtable. And we'll talk about the art of Foot Reading, as well. Come take a look at this little known source of divination and learn something new!  
*Fri 10p-11p, Raven room. Paige Sullivan, Mary Erickson*

**ODD - PANELISTS IN SEARCH OF A TOPIC.** We don't know what they'll talk about; they don't either. Will they be clever, glib, entertaining? Bring your rotten eggs & tomatoes...  
*Sun 11a-noon, Ballroom B. Jack Mangan (Moderator), Ken St. Andre, Don Markstein, Randall Whitlock*

**ODD/SOC - RAISING PAGAN CHILDREN.** A panel to discuss the resources now available for pagan parents or parents of children who choose the pagan path. There is a lot of good information out there for teen witches and their parental units. It is our belief that education can overcome most knee-jerk negative responses that many individuals have to Wicca as a religion. We will also discuss when stepping into the broom closet becomes a valid choice for parents who have raised their children in the Craft. Sadly, sometimes freedom of religion involves protecting our children and ourselves from religious persecution.  
*Fri 5p-6p, Raven room. Chris Dickenson, Dawn Taylor*

**ODD/SOC - TAROT READINGS.** Two experienced tarot readers will answer your specific or general questions. What does your future hold? Join us for a bit of divination, one card at a time.  
*Sat 7p-8p, Raven room. Chris Dickenson, Dawn Taylor*

**ODD/SOC – WICCAN ETHICS.** If you can find two magical practitioners who agree completely on the ethics of magic, it is a rare thing indeed. The arguments rage on about what constitutes white, gray or black magic, and they always will. Magical practitioners that have struggled with these very questions themselves and with their students and clients share their insights into the old magical admonishment “Do as ye will, with harm to none.”

*Sat 9p-10p, Palo Verde 2. Chris Dickenson, Dawn Taylor*

### *Readings*

(all Readings are in Raven)

|                                                 |                       |
|-------------------------------------------------|-----------------------|
| <b>Paul Cook “His Former Self”</b>              | <i>Sat 4p-430p</i>    |
| <b>Charles Leshar “Evolution’s Child”</b>       | <i>Sat 11a-1130a</i>  |
| <b>John J. Miller “Mortality’s Strong Hand”</b> | <i>Sat 430p-5p</i>    |
| <b>Adam Niswander “The Hound Hunters”</b>       | <i>Sun 1130a-noon</i> |
| <b>Craig Porter “The Awakening”</b>             | <i>Sat 1130a-noon</i> |
| <b>Ken St. Andre “Griffin Feathers”</b>         | <i>Sun 1230-1p</i>    |
| <b>Michelle Welch – new fiction</b>             | <i>Sun noon-1230p</i> |

### *Science*

**SCI – MOON RUSH - Humanities Next Great Migration.** In 2003 China put their first astronaut into orbit, joining Russia and the US. Worldwide, some fifty nations have an active Space Program and at least six of those are aiming to colonize the moon. Moon Rush is a summary of the world’s current efforts to win the Race to Space.

*Sat noon-1p, Palo Verde 2. Charles Leshar, Rev. Bonnie Burgard-Ross*

**SCI – ENGINEERING A MISSION TO MARS.** An overview of Mars, a discussion of the launch and landing, along with a description of the instruments, cameras, robotic arm, and the science experiments. You’ll also hear how the lander is tested here on Earth by an expert and member of the Phoenix Mars Mission.

*Sat 11a-noon, Ballroom A. Rob Bovill, UofA*

**SCI/MED/LIT– FOOLISH SCIENCE IN FILM & LIT.** It’s true that a lot of our early science fiction looks foolish now – but how many budding scientists were inspired by pulps and movie serials? Are they still being inspired by the idea of a ‘transporter?’ Do we really need to be ‘science nazis’ in our fiction or is there still room for wonder?

*Fri 5p-6p, Palo Verde 2. Anna Paradox (Moderator), Ernest Hogan, Dr. David Williams, Walter Sanville*

**SCI – NASA SOLAR SYSTEM EXPLORATION UPDATE.**

Our own Dr. Dave from ASU’s School of Earth and Space Exploration briefs us on all the new discoveries in our missions of Solar System exploration.

*Fri 7p-8p, Palo Verde 1. Dr. David A. Williams*

**SCI – SPACE-BASED SOLAR POWER SYSTEM.** India, China, and many other populous nations want to adopt the American lifestyle of cars, refrigerators, lights, and A/C. Where will the world find the power to drive a constantly growing economy? Only in space can humanity harvest sunlight on the scale that will be required in only a few short decades. SBSP is a summary of the technology to achieve this.

*Fri 6p-7p, Palo Verde 1. Charles Leshar, Rev. Bonnie Burgard-Ross*

**SCI – UNIVERSITY OF LUNA PROJECT.** There will be no Earth-Moon Economy, no Lunar Frontier and no University of Luna on the Moon if we do not learn more about the Moon now, and predevelop now, the key technologies to progress from an Outpost to an enterprise-based frontier. To address this, the Moon Society has created The University of Luna Project. To do this we describe Our Vision, Our Mission and Our Strategy. The various areas include areas that need research now; i.e.

Selenology Dept, Energy Dept, Astronomy Dept, Lunar Technology Dept. There are many more areas that need study such as Materials, Architecture, Agriculture and Biosphere, Arts, Transportation, Sports, Medicine, etc. This presentation will address each of these and others. Come join the search for better ways to build a Lunar Civilization.

*Sun 1p-2p, Ballroom A. Craig Porter*

**SCI - WONDROUS TITAN FROM NASA’S CASSINI**

**MISSION.** A lot of great results have been coming from Titan thanks to NASA’s Cassini-Huygens mission. Dr. Dave will go into more detail about what we are learning about the lakes, rivers and craters on this mysterious moon.

*Sun 11a-noon, Palo Verde 1. Dr. David A. Williams*

**SCI/SOC – WOULD YOU GO INTO SPACE?** Bill Shatner reportedly turned down the opportunity to fly on Virgin’s first passenger flight but Sigourney Weaver has already booked her ticket. Would you go if you could? And why?

*Sun 10a-11a, Palo Verde 1. Anna Paradox (Moderator), Patrick Connors, Charles Leshar, Walter Sanville*

### *Social Topics*

**SOC/FAN – ARE WE THE MUNDANES NOW?** Has broader society absorbed everything important about 1950s & 1960’s science fiction? Are we living in a “science fiction” society? If so, what is the relevance of science fiction literature today?

*Sun 1p-2p, Palo Verde 1. Paul Cook (Moderator), Don Markstein, Randall Whitlock*

**SOC/LIT – BRINGING SF INTO THE CLASSROOM.**

Which schools are already using SF in their literature – or science – programs? Which books do they use, and why? What results do they get? Do students go on to read more SF? How does the introduction to SF affect them? Should this become a market niche? Some writers wrote specifically with school age readers in mind: Heinlein, Asimov, and Rowling certainly; which others?

*Sat 11a-noon, Ballroom B. Paul Cook (Moderator), Emily Hogan, Chris Paige, Rick Novy*

**SOC – CHARITY AUCTION.** Beneficiary is Reading is FUNDamental, and the donation will be given to a local elementary school.

*Sat 2p-330p, cash out 3:30-4p, Ballroom A. Catherine Book, Bill Whitmore, Deborah Paper*

**SOC/FAN - GIRLS 101.** Girls are people too. You’ve heard it, but maybe you have no idea how to react, what to say, or why that girl behind the counter at the gaming store doesn’t want to hear about your hex maps. Listen to real, genuine girls and ask your pressing questions! Audience participation encouraged.

*Sun noon-1p, Ballroom B. Chris Paige (Moderator), Sarah Clemens, Rebekah Lamberth, Jennifer Aronson*

**SOC/LIT- GOD AND SCIENCE FICTION.** There's no reason not to include religion in your science fiction, religion has a place in our history and our culture. How much is too much? And what flavor? When does it contribute to the story and when does it just turn into preaching?

*Fri 5p-6p, Ballroom A. Chris Paige (Moderator), Steven Brust, Charles Lesher, Michelle Welch*

**SOC/ODD - RAISING PAGAN CHILDREN.** A panel to discuss the resources now available for pagan parents or parents of children who choose the pagan path. There is a lot of good information out there for teen witches and their parental units. It is our belief that education can overcome most knee-jerk negative responses that many individuals have to Wicca as a religion. We will also discuss when stepping into the broom closet becomes a valid choice for parents who have raised their children in the Craft. Sadly, sometimes freedom of religion involves protecting our children and ourselves from religious persecution.

*Fri 6p-7p, Ballroom A. Chris Dickenson, Dawn Taylor*

**SOC - REGENCY DANCE.** Hosted by Marty & Alice Massoglia.

*Fri 830p 'til whenever we drop, Ballroom A. Marty & Alice Massoglia*

**SOC/ODD - TAROT READINGS.** Two experienced tarot readers will answer your specific or general questions. What does your future hold? Join us for a bit of divination, one card at a time.

*Sat 7p-8p, Raven room. Chris Dickenson, Dawn Taylor*

**SOC/FAN - THE POLITICAL AGENDA.** Does most science fiction have a political bias? Is Firefly Libertarian, while the Foundation Series depicts the ultimate state? Does awareness of political implications or subtext contribute anything to these stories; or rather is the desire to interpret them in a political context in fact a political statement?

*Fri 7p-8p, Ballroom B. Anna Paradox (Moderator), Mark Horning, Walter Sanville*

**SOC/FAN - THROW MY STUFF AWAY???** Ever watched an episode of Clean Sweep and thought that could be your house? Worried about the fact that you currently have more action figures than dishes? Frustrated with organization guides that seem to preach getting rid of every fun thing you own? It is possible to be an Organized and Decluttered Collector - and enjoy your collection to the max.

*Sat 630p-730p, Palo Verde 1. Don Markstein, Sue Martin*

**SOC/FAN - TRAVERSING THE BLOGOSPHERE.** What are the best science fiction and fantasy web sites to keep up to date on TV, Movies, Books or just see what your favorite author is up to in their spare time?

*Sat noon-1p, Ballroom B. Summer Brooks(Moderator), Lee Whiteside, Patrick Connors*

**SOC/ODD - WICCAN ETHICS.** If you can find two magical practitioners who agree completely on the ethics of magic, it is a rare thing indeed. The arguments rage on about what constitutes white, gray or black magic, and they always will. Magical practitioners that have struggled with these very questions



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themselves and with their students and clients share their insights into the old magical admonishment "Do as ye will, with harm to none."

Sat 9p-10p, Palo Verde 2. *Chris Dickenson, Dawn Taylor*

**SOC/SCI- WOULD YOU GO INTO SPACE?** Bill Shatner reportedly turned down the opportunity to fly on Virgin's first passenger flight but Sigourney Weaver has already booked her ticket. Would you go if you could? And why?

Sun 10a-11a, Palo Verde 1. *Anna Paradox (Moderator), Patrick Connors, Charles Leshner, Walter Sanville*

## *Panel Participants Biographies*

### **Anthony Alongi (Special Guest of Honor)**

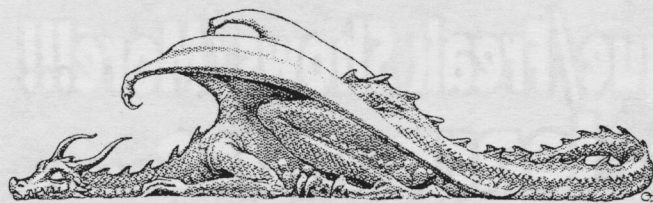
Anthony is a fantastically good-looking, talented writer who doesn't deserve his fantastically good-looking wife, the gifted writer MaryJanice Davidson. He spends far too much time playing card games and doesn't appreciate said gifted wife, though he does make a mean bacon dinner and did manage to stumble through Carleton College and Harvard University. He directs Minnesota's Dislocated Worker program, which helps laid-off workers get their next great job. His interests include annoying his beautiful wife, chasing his children around the house, and writing his wife's bio.

### **Jennifer Aronson**

Jennifer Aronson is a suspiciously mundane-looking teenager who's only real claim to fame is being the youngest person in almost any Filk circle. Her hobbies include reading, writing, drawing and obviously, singing. She spends much of the time wandering around in a sleep-deprived state singing nonsense to popular and obscure tunes. She wishes to state that most of her lyrics are not (completely) her fault.

### **Kevin Birnbaum**

Kevin Birnbaum has been involved in a variety of media disciplines for over 30 years. Originally trained as a graphic and layout artist, Kevin worked for various publishing markets doing layout, typesetting and illustrations in New York, Florida and California. He won multi-media awards from various art shows as well as freelance illustrations for Lucasfilm, "Star Trek" creator Gene Roddenberry and "Ironsides" and "CHiPS" Producer Cy Chermak. He wrote, directed and co-produced an independent film called "Justice be Damned" in 1993 which recently acquired distribution by York Entertainment. In December 2005, he wrote, directed and produced another featured called "Vegas Date" which is currently seeking distribution. He moved to the White Mountains of Arizona in 1998 to open a bed and breakfast, and then came upon the idea of launching a local TV News show, and called it "The White Mountain News" which was honored to be the "Business of the Year" for the Pinetop-Lakeside Chamber of Commerce in 2002. He is currently producing and directing his own science fiction feature called "Starwatch" to be shot in Show Low, AZ this September.



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### **Rob Bovill**

Rob was born in Portland, Maine and graduated from the University of Maine, in 2003, with a BS in Physics. He then came to the UofA for graduate work in Physics. He left grad school after two years to work the Phoenix Mission. He's been with the mission for almost 3 years now, working as a Test Engineer. The testing involves verifying the hardware and software of each instrument, as well as learning how the instruments work together.

### **Tabitha Bradley**

Tabitha Bradley is an Arizona author who has been writing science fiction and Pagan non-fiction for more than ten years. Her work has appeared in Llewellyn Worldwide's "Witches Calendar" and she is the author of the popular, award-winning Dirandan Chronicles series from Renaissance E-Books. She is also a professional Tarot Reader, Pagan teacher and practicing Witch. She has been a participant at past Arizona-based science-fiction conventions, where she has spoken on Pagan as well as science fiction and fantasy topics. Visit Tabitha's art gallery, book and article listings at her website, Diranda Studios at <http://www.diranda.com/>.

### **JeanRene Waters Broe**

#### **Summer Brooks**

Summer Brooks is an avid reader and writer of fantasy and science fiction, with a deep passion for good SF television and movies in general. She is an Executive Producer with FarPoint Media, and co-host on "Slice of SciFi", "The Babylon Podcast", "Kick-Ass Mystic Ninjas" and "Cover to Cover". In addition to being addicted to several SF TV franchises, Summer is hard at work writing articles and novels, and she desires to write and produce a TV series or mini-series that leaves a mark on people.

#### **Steven Brust (Filk Guest of Honor)**

Steven Brust is a drummer, guitarist, banjo player and poker player, who supports his habits by writing. He has authored 19 books at last count including a Firefly novel that is free for download from his webpage: <http://dreamcafe.com/>

#### **Shane Bryner**

Chairman of the Shadow board of Across Plus  
Loves, Cats, Magic, Egypt, and Anime  
Industry Rep for AniZona  
I am always here even when I am not

#### **Rev. Dr. Bonnie Ann Burgard-Ross**

Rev. Dr. Bonnie Ann Burgard-Ross is an ordained New Thought Minister with a Doctor of Philosophy degree in Metaphysical Theology. She was ordained at Community Church of New Thought, Mesa, AZ. [www.ccntMesa.org](http://www.ccntMesa.org). Her background is also in engineering, CAD/CAM, microcomputer systems, & in education. She presently is Vice Pres., Moon Society of Phoenix. She is a published author in "Telicom", the journal of the International Society of Philosophical Enquiry, [www.thethousand.com](http://www.thethousand.com), as well as other various publications of American Mensa. She is the gifted children coordinator for the Phoenix area Mensa, and assists in their Scholarship program. [www.phoenix.us.mensa.org](http://www.phoenix.us.mensa.org). Her book "Silent Analogy" published by Infinity is at [www.bbotw.com](http://www.bbotw.com). It is a collection of Metaphysical essays, meditations & principles. Bonnie Ann's interests include writing, publishing, art, metaphysics, philosophy, engineering, ham radio communications, geology, astronomy, biology, physics, or

Science in general, futurism, robotics, space exploration and conservation of the planet.

### Captain Cola

After an "accidental" drinking of cola and toxic waste, a hero is born with the power to create near unpopable bubbles, superspeed and with a supersonic belch he fights crime and talks about tolerance and bullies. His secret identity is a night stalker... oops - stocker and teaches drama at the school where his sidekicks Soda Pop and Fizz attend. He tried out for Who Wants to be a Superhero... alas, no - but there is always next year...

### Lainey Carlile

Lainey grew up in Phoenix. She enjoys spending time with her family, reading, and dancing. Since there are fewer activities for children at conventions, she likes to have fun things for them to do, and the parents get a little playtime, too.

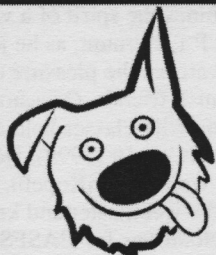
### Sarah Clemens

Sarah Clemens didn't realize until later in life that growing up with a ballet company and at a television studio was in any way unusual. Her mother was the company pianist for the Memphis Civic Ballet and her father was a cameraman and press photographer for WHBQ in Memphis, Tennessee. While in grade school she occasionally helped host the kiddie show on Saturday with Happy Hal, showing early leanings toward art by sketching with Hal between cartoons. Backstage at the ballet, she helped make costumes, listened to her mother play lovely music and took lots of classes until she realized that she had lousy turnout and decided to concentrate on art. Her early love of science fiction and fantasy art came even before she could read, from looking at the covers of Fantasy and Science Fiction

magazine, with its incredible artwork by Ed Emshwiller. The artwork Sarah Clemens most enjoys doing is fantasy and science fiction, and she has been going to conventions since the late seventies. She is gratified at the response of con-goers to her award-winning paintings of Magnus & Loki, which have been the most fun of all. She is a photo-real artist exhibiting her mainstream work in galleries in Boca Raton, Scottsdale and Beverly Hills. She is also a medical illustrator and has worked for prominent attorneys for 17 years and her work has helped to win multimillion dollar cases. Growing up in a darkroom contributes to her love of photography and she still does photowork occasionally. She has published short stories with Asimov's magazine and Ellen Datlow anthologies. In her checkered past, she also wrote movie reviews for USA Today's phone-in line and bogus horoscopes for a 900 number that will remain nameless. She is a passionate skeptic and has written and produced planetarium shows disproving the claim that UFOs exist <http://www.clemensart.com/fantasy.htm> | [www.magnusandloki.com](http://www.magnusandloki.com)

### Patrick Connors

Patrick Connors was born in a log hospital in Pittsburgh. Things have gotten stranger since then, including forays into con-running, acting, music, and comics. His latest work can be found online at [monkeyservants.com](http://monkeyservants.com). Patrick's had a couple of filk songs recorded and written many more, briefly self-published a comic in the mid-90's and is starting the web comic "Monkey Servants" just minutes from now. To pay for all of this, he's been an Oracle database wrangler since 1990. His one professional publication to date is part of a long-obsolete Oracle book. He'll read almost anything as long as it doesn't disturb the cat.



## SPAZDOG COMICS

### Upcoming Events:

Steven King's *The Stand* Midnight Release  
September 10th @ 12:01 AM

### Standing Events:

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### Hunter Cook

### Paul Cook

Paul Cook is the author of eight science fiction novels, the latest is THE KARMA KOMMANDOS. He is a Lecturer at ASU teaching Arizona State's first science fiction class, ENG 369. And he is a classical music critic, writing for The American Record Guide.

### Kevin Dahl

Kevin Dahl has been an avid reader of science fiction ever since he got in trouble for reading it in Mr. McCarthy's 6th Grade study hall. He earned his ethnobotany degree from Prescott College, where he now serves as an adjunct professor out of their Tucson campus. Formerly executive director of Tucson Audubon Society and Native Seeds/SEARCH, his career has been in conservation and protecting Native American agricultural traditions. His published works are nonfiction: Wild Foods of the Sonoran Desert (ASDM) and Native Harvest: Authentic Southwestern Gardening (Western National Parks Association).

### Tom Dahoney

Mr. Thomas Dahoney has been an active participant in Medieval recreation for the past three years. He has earned the status of Marshal (referee) for both youth and adult hard suit (armored w/ heavy weapons) combat. He himself has been a hard suit fighter as well as operating a siege weapon on the "battle field." He and his sons have built two Roman onagers along with helping to build a ballista. Within the Society for Creative Anachronism, he belongs to the households of the Barbarian Freehold Alliance and Scimitar Talon Free Company. Tom is currently developing his own military order within "the game." He is actively involved with his sons and has given classes on youth combat. Mr. Dahoney is registered with and has been actively involved in the Boy Scouts of America for 15 years. This Eagle Scout has served the organization in many capacities, including that of Scout Master. He currently participates in Scouting with both of his sons.

### MaryJanice Davidson (Author Guest of Honor)

MaryJanice is our Guest of Honor for this convention. She was an Air Force brat raised all over the country (the highlights include Guam, Mississippi, and North Dakota), with a father who fought fires and a mom who broke the world record for target shooting – pretty cool stuff! Born in a small town in the Midwest, grew up with a dream, Miss Congeniality in high school (hard to believe, isn't it?), blah-blah. Got married, had kids. Fell in love with a guy who lived half a country away, so ended up in Boston for a bit, and finally settled in Minnesota, land of ten thousand mosquitoes. (That's a joke. There's actually way, way, way more than ten thousand.) Started writing when she was thirteen, sold her first book when she was 29. Made the best-seller list when she was thirty-four. Learned how to make gravy without lumps. It was a wonderful decade. She's been a secretary, a model, a waitress, an editor, an office manager, and a medical test subject. So have her characters...

### Emily Devenport aka Lee Hogan, aka Maggie Thomas

Emily Devenport had six novels published by ROC: Shade, Larissa, Scorpienne, EggHeads, The Kronos Condition, and GodHeads. Her short stories were published by ASIMOV'S SF MAGAZINE, the FULL SPECTRUM anthology, and ABORIGINAL SF, whose readers voted her a Boomerang Award for most popular story. As Maggy Thomas she wrote

Broken Time, published by ROC in the U.S. and URANIA in Italy. Broken Time was nominated for the Philip K. Dick award. As Lee Hogan she wrote Belarus and Enemies, published by ROC in the U.S. and OPUS in Israel. She is currently writing again as Emily Devenport, working on a Fantasy proposal, and co-writing two Young Adult Fantasy proposals with her husband, artist/writer Ernest Hogan.

### Chris Dickenson

Chris Dickenson is a psychic with nearly 20 years of experience as a tarot reader. She has raised her daughter in the Craft and has a private practice as a card reader psychic and spiritual consultant. She is a filk vocalist and has been a filk GoH performing as one of The Duras Sisters. More recently, she has performed as a Harmony Heifer, and has three CDs in print: "Rubenesque," "Masquerading As Human" and "Harmony Heifers." Chris is retired from her real world occupation, which suits her just fine.

### Brian Duncan

aka Captain Cola

### Jenny Duncan

Jenny works as a pharmacy tech for a local pharmacy she has 3 children and has been going to cons since she was little. She moved from being Robert Peacock's daughter to a member of the Duncan clan. She enjoys many aspects of sci fi books, films, art and TV.

### Craig L Dyer

Craig came to Arizona from New York in the mid '70s. Through a twist of fate, he became involved in the Society for Creative Anachronism where he is known as Lord Craig of the White Cliffs. From the SCA it was a short trip to fannish activities. On Saturday evenings at conventions he can usually be found accompanied by several large, white, wooden ammunition chests, in which he keeps a generous supply of homemade vodka-based cordials. He combines the spirit of a vintner with the showmanship of a low-key P.T. Barnum, as he joyfully discusses the ingredients and watches the pleasure on the faces of his (new and long-held) fannish friends. Occasionally, he teaches the art of cordial making with classes held at his home. Fannishly, he has chaired CopperCon 19 (1999), HexaCon 10 (2000), HexaCon 12 (2002) as well as ConKopelli, the 2004 Westercon. Additionally he is the webmaster and keeper of the database and co-editor of ConNotations for CASFS, and a founding member of WesternSFA. In the real world he is a highly proficient computer tech for the Maricopa County Community College district, an ardent player/collector of collector card games, owned by numerous cats, dogs, ferrets, turtles, rabbits and birds, and hailed as a generally pleasant fellow.

### Mary Erickson

Rev. Mary Branum Erickson, DD has practiced in the field of regression therapy for 22 years. Her book, Reincarnation Redefined, Pre-Existence from a Regression Therapist Viewpoint is available for download at [www.reincarnationredefined.com](http://www.reincarnationredefined.com) where you can contact her or find out more about regression therapy, reincarnation & other questions of pre-existence.

### Leslie Fish

### Sherri Gahr

The esteemed chairwoman of AniZona '09, Sherri originally organized one of the local anime clubs: the ASU West Otaku Club. Her involvement in the anime community has only grown through the years. After putting on a few gaming and fashion events of her own, she decided to help out with the larger conventions. Her sparkling personality led her to where she is today!

### Mark Greenawalt

Mark Greenawalt's first CopperCon was when he participated in number 22 back in 2002. The theme was Star Wars and he body painted a liquid latex version of Mara Jade. Since then he has painted a model with Lord of the Rings runes for Con23, a pair of dragons for Con24, and as Artist Guest of Honor for CopperCon 25, he painted the copper warrior woman for the program cover in addition to an all-night bodypainting marathon. And since this year's theme is Gargoyles, guess what you'll see... To see his on-line portfolio of hundreds of body art projects, visit [www.futureclassx.com](http://www.futureclassx.com).

### David Hedgecock (Artist Guest of Honor)

David Hedgecock was an eyewitness to the first landing of the Space Shuttle, has swam -bare skinned- with a school of newborn squid, has hiked down and up the Grand Canyon in a single day and declared his U.S. citizenship at the Mexican border on more than one occasion. How he finds time to make comics, only Kirby knows. Somewhere amongst all the excitement, David found time to obtain a Studio Art degree from the University of California at San Diego. He currently flits away his days drawing the DISNEY/SLG GARGOYLE comic and is a General Partner of Ape Entertainment.

### Emily Hogan

See Emily Devenport

### Ernest Hogan

Ernest Hogan's three novels, Smoking Mirror Blues, Cortez on Jupiter and High Aztech, have earned him a reputation as an international cult author, though the rumors of cannibalism and human sacrifice have been greatly exaggerated... His short fiction has appeared in ANALOG, AMAZING STORIES, SCIENCE FICTION AGE, SEMIOTEXT(E) SF, ANGEL BODY AND OTHER MAGIC FOR THE SOUL, WITPUNK, VOICES FOR THE CURE, and many other publications. A film version of his infamous story, "The Frankenstein Penis," is available as the special feature, "Phallocrat" on the DVD, "Hellchild", and unauthorized translations keep showing up all over the planet. This century has had him working on a mainstream novel, Walter Quixote: Or, Love in the Time of Terrorism.

### Mark Horning

Mark Horning is best known for his "Folk Style" music and songs about space. He works as a physicist at the Air Force Research Lab in Mesa AZ when he is not at ASU working on his Ph.D. He is most often accompanied at conventions by his wife, Jennifer, and their three children. <http://www.eskimo.com/~mhorning>



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### John Kelly

Mr. John Kelly has been actively involved with Medieval recreation for over thirty years. Through the years he has researched, practically applied, and taught many aspects of the Middle Ages. A recreationists' war veteran of over ten years, Mr. Kelly has a wide and varied knowledge of weaponry and the usage. Having competed in and taught fencing in the early 1980's gave him a sound base for shinai, European sword, sword and shield, and mass weapons fighting styles. His knowledge of weapons is not only that of usage, but construction as well. He apprenticed with one of the most sought after bladesmiths in the 1980s. He learned from and worked with the creator of Jaeger Knives. As Headmaster for Scimitar Talon's School for the Knightly Arts, and Commander of Scimitar Talon's Free Company, Mr. Kelly strives to incorporate the skill sets necessary for a well-rounded fighter, along with the ethics of true chivalric behavior. Those skill sets include, but are not exclusive to, armor and weapon making and garment construction. Along with historical recreation, he is also a seasoned role player. He has gamed since the early days of Dungeons and Dragons (before Advanced D & D). He was on the development and beta testing team for the RPG "Immortals."

### Shelly Kelly

Mrs. Kelly has been involved with Medieval recreation for twenty-four years. Beginning as a theatre student in the early '80s, the idea of accurate, yet usable historical items became of great interest. Due to the nature of theatre, weapon use, care, and safety was a subject of concern to this technical theatre major. Considered a jack-of-all-trades, this self-taught researcher has knowledge of the history and practical application in a wide variety of everyday activities and amusements of the Medieval person. This knowledge and skill has been used for fundraisers, parties, and weddings. One of her favorite accomplishments was teaching the Middle Ages unit, with an emphasis on chivalry and feudalism, to seven classes of sixth grade students. She also served as technical director, consultant, and teaching assistant to one of The Valley's high school's theatre department for seven years.

## VJ Kelly

### Jerome Lamberth

Jerome Lamberth has done a lot with his relatively short life to date and comes to CopperCon with an eclectic skill set. He's been a camera man and technical director for a local Southern California TV studio, a comicbook store clerk, a self-taught web designer and a 3d graphic artist. His current occupation is with Wells Fargo Bank and has spent most of his career with them as a mortgage loan processor/customer service representative. As a 3d graphic artist, Jerome has a fairly extensive art gallery online. When not at work, spending time with his family, or running games he can be found with a copy of Poser 4 or Daz Studio pulled up in front of him rendering his latest image. Jerome is also an avid gamer and has been running or playing in roleplaying games 18+ years. From Marvel Super Heroes to Dungeons and Dragons, Jerome has either read it, played it, or ran a game session with it.

<http://prophetx.deviantart.com> | <http://www.giovanni-wod.net/shadowphoenix>

### Rebekah Lamberth

Rebekah Lamberth, wife and mother, is a long time avid gamer and role player. She has been active as a part of the staff for Shadow of the Phoenix for the past 4 years which is part of the international organization One World by Night. She currently is part a coordinator team in the organization One World by Night, or OWBN, is a Vampire: The Masquerade mind's eye theatre live action role playing community with chronicles all across the US and has chronicles in South America and Canada as well. Rebekah is an amateur writer and hopes to one day have some works published.

### Brian Lapham

### Charles Leshner

Chuck Leshner was born in Kansas, raised in Colorado, graduated high school in Southern California, and then moved to Phoenix where he joined the Army. He spent the next four years in Maryland, Germany, and Texas. Upon returning to civilian life, Chuck earned a BS in Engineering Mechanics-Aerospace from the University of Wisconsin-Madison and a MS in Materials Science from Arizona State University. After graduation, Chuck worked at Space Data/Orbital Sciences Corporation designing, building, and launching rockets and high altitude weather balloons. Later, he served as Quality Assurance Manager for Hybrid Design Associates in Tempe, a small manufacturing company that specializes in harsh-environment electronic assemblies. Chuck is married to a wonderful woman, has three grown kids, and three grandchildren with another on the way. He writes Speculative Fiction under his full name, Charles Lee Leshner and his debut novel, Evolution's Child, was selected as 2007's Best of the Moon Fiction by the Lunar Library. Check out his website at: <http://charleslesher.com>

### Darkyr Malys

### Jack Mangan

Jack Mangan is an author, podcaster, musician, father, software engineer, etc., born in New Jersey, but now residing in Arizona. His "Jack Mangan's Deadpan Podcast" features interviews, comedy skits, his original music, and a great deal of listener-provided content. Jack's "Spherical Tomi" was among the first wave of podcast novels, and was the number one title at Podibooks.com in January 2006. His podcasting journey began

with the "Duel of the Fates" series, originally heard on the Dragon Page Wingin' It! Show. Jack is a frequent guest on the Dragon Page series of shows, and has also made appearances on the Kick-Ass Mystic Ninjas podcast. And oh yeah, he still considers himself an author, with "Spherical Tomi" available in print chapbook and e-book formats from Creative Guy Publishing. Jack's short story, "Sixteen Pieces at a Time" placed third in the SFReader.com 2005 short fiction contest. His writing has also appeared in the Amityville House of Pancakes Omnibus, vol. 1 anthology, Interzone, The Internet Review of Science Fiction, Neometropolis, Sonic Fiction 2, and many other small presses and zines. No room left in this bio to discuss his music. More info about Jack Mangan and his work at: [www.jackmangan.com](http://www.jackmangan.com).

### Don Markstein

Don has been a professional writer for almost 40 years. He's currently writing comic book scripts, with an emphasis on 12-year-olds. He's the co-founder of Apatoons and editor of Toonopedia.com.

### Sue Martin

Sue Martin has been a member of local fandom for more than ten years. For over 15 years, she freelanced science fiction and fantasy book reviews to the Los Angeles Times Book review section (She worked at the newspaper for 18 years, her last five years as the Film Dept. desk assistant. While in that department she freelanced many articles on science fiction and fantasy on TV and in film. She even got an exclusive in-person interview with George Lucas on the 10th anniversary of "Star Wars!"). She has been an avid and voracious reader all of her life and holds opinions on many things. She is working right this very second on finishing up her first romance novel, discovering in the process—it ain't as simple as it looks! Of course, she hopes to start her very own collection of rejection slips very soon. Martin currently reviews books for ConNotations.

### Alice Massoglia

Alice has been active in club and convention fandom since the mid'70s, having worked on numerous conventions around the southwest since 1977. Alice (then Alice Williams) was Fan GoH at CopperCon 5. She added bookselling to her schedule about 5 years later, helping her husband Marty at dealers' tables and with their bookstore and mailorder book business. Her four children all grew up as part of Los Angeles and Phoenix fandom, and her youngest, Ben, is still very much an active member of those groups. She has also helped promote the interest among fans and others in Regency Dance, both as a hostess for her local (Los Angeles area) events and by teaching the dances at conventions here in Arizona. Besides reading, her other interests include handicraft work (crocheting and knitting for her grandchildren being the current projects), cooking and listening to radio dramas. <http://home.pacbell.net/ambooks>

### Marty Massoglia

<http://home.pacbell.net/ambooks>

### Dave Merrill

### John Jos. Miller

John Jos. Miller is the author of approximately ten novels and numerous short stories. He is one of the original contributors to the long-running Wild Card series and has also written two different role playing worldbooks for the series, the most recent of which was published in July 2008 by Green Ronin Press.

Upcoming work includes a companion volume for the Green Ronin RPG, ACES AND JOKERS, which provides biographical information on nearly 350 Wild Card characters, a new story in the next Wild Card volume entitled "Mortality's Strong Hand," (due out in December) and a graphic adaptation of George R. R. Martin's novella "In the House of the Worm" for Avatar Press (due out whenever the artist finishes the art). He is currently working on BLACK TRAIN COMING, a novel about vampires in the West Virginia coalfields of the 1920s. He lives in Albuquerque with his wife Gail, their three dogs (Hamish, Khyber, and Skippy the Halloween Chihuahua), eight cats (Edmond Blackcatter, Mrs. Miggins, Pie Shoppe, Phantom Deux, Kleopatra, Alexander the Great, and Archie and Nero) and too many books to mention by name.

### Wayne Myers

Wayne Myers is co-founder of Tricuspa Figment Live Action Systems, a group of friends that put together games and activities for groups which usually reference pop culture favorites. The events are intended to be full of fun while being family friendly, so that everyone can be involved. Wayne has also served also in the many hats of local conventions, ranging from volunteer, staff, participant to game director and even co-conspirator of an upcoming convention. In 2009 he will see if it turns out! In the meantime he works with others and helps them design games that may eventually see publication.

### Deb Nickelson

Deb Nickelson is a member of the United Federation of Phoenix and past member of fan clubs in NJ and MN. She has organized Men in Tights, Filk sings and Galactic Gourmet at Minicon in Minneapolis. Last year, she participated in World Con in Yokohama Japan. Deb Nickelson DVM is a veterinarian and marketing manager with Veterinary Products Laboratories, an animal health company. She serves on the advisory board of Association for Women Veterinarians Foundation.

### Adam Niswander

Adam Niswander is the author of the Shaman Cycle novels (The Charm, The Serpent Slayers, The Hound Hunters, The War of the Whisperers, and The Nemesis of Night). He is also the author of The Repository, The Sand Dwellers, Golden Dreams: Book One in The Histories of Light and Dark, and of Blurring the Edges of Dream: The Short Fiction of Adam Niswander. Adam just signed the contract and The Hound Hunters will be officially published by Hippocampus Press. He is a former CASFS President and has served on the board. He resides in Phoenix with two feline companions, Fafhrd and The Gray Mouser <http://adam-niswander.com>

### Rick Novy

Rick Novy is a desert rat who has lived in the valley for nine years. He is an engineer in a local semiconductor company. His twentieth short story is scheduled to be released in the September issue of "Tales of the Talisman." He has garnered six honorable mentions in the Writers of the Future Contest and was the winner of the D.G.K. Goldberg Award from AnotheRealm for best horror story of 2007. He is a graduate of Orson Scott Card's Literary Boot Camp. His work has appeared in venues such as Darker Matter and Intergalactic Medicine Show.

### Chris Paige

Christina Paige is a procrastinator who hates writing bio-blurbs. An INFP whose enthusiasms occasionally propel her into behaving like an Extravert, she enlisted in the Army at the age of

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29 because a friend had thrown Starship Troopers at her head and, after reading Plato and T. S. Eliot, she wanted to be a Guardian. She sometimes earns money as a teacher. Her hobbies include filking, writing reviews for ConNotations, editing manuscripts, serving as a political intern, watching Eureka with her husband, playing Canasta on the computer, Frog Juice with her son, and Space Pirate Amazon Ninja Cats with her daughter.

### B. Jean Palmer

### Anna Paradox

Anna Paradox leads a double life, as all good paradoxes should. She writes and edits, and was most recently published in Space Pirates, edited by David Lee Summers. She is also a life coach, dedicated to bringing the best success tools to fans. After all, we wouldn't want to be the last tribe to discover fire. Her free newsletter, Creating Space, is available through her website at [annaparadox.com/newsletter](http://annaparadox.com/newsletter).

### Craig Porter

Craig retired from the Air Force as a MSgt from Air Training Command as a Master Instructor. He has worked since retirement as a Company Technical Instructor for a Automatic Test Company (ATE), an Test Engineer for a different ATE Company, a Consultant on Test Programming and Documentation. And has also worked as a Quality Assurance Inspector in Industry. Since retiring a second time, Craig has been active in the Private sector as a Member of several different "Space" Societies and is currently the President of the Phoenix Chapter of the Moon Society.

### Wyllow Ravenscroft

Wyllow Ravenscroft is a singer, songwriter, and musician who performs traditional folk music on voice, guitar and pennywhistle. Her original songs merge Celtic, Medieval, and Renaissance themes, often dealing with the myths and legends of the Celts. Her mundane life is as a library specialist at Arizona State University. She is a big fan of J.R.R. Tolkien's works.

### Darren Reale

Darren Reale received his Bachelor of Arts degree from Chapman University, and then received a Master's in Music Education degree from Arizona State University. He currently is the music director for the Laveen Elementary School district where he instructs general music, choir, and band. He is a published poet and recording artist of folk music, specializing in the history of novelty-filk music and its performance. He also is a 10-year veteran in the Navy Reserves, working for the Seabees (Construction Battalion). He specializes there in warfare tactics, and has received the Seabee Combat Warfare pin, and is the past Seabee Combat Warfare instructor for Phoenix Navy Reserve Center. Since 1983, he has been a participant and leader of various groups in the Society for Creative Anachronism doing armored combat performing bardic music.

### Nyki Robertson

### Solomon Rosson

### Walter Sanville

Wally was an aircraft mechanic for 20 years working on Apache helicopters which started a lifelong interest in all things related to space. He's visited the Mohave Spaceport and dreams of a job there. He's always wanted to go to space to build things in order to solve problems down here. He had a brief brush with fandom at a Star Trek convention in 1977 but didn't get really involved with local fandom until the '80s. He Chaired CopperCon25 in 2005 and can usually be located at a con party, a DarkOnes party or any party...

### Scott Smith

### Ken St. Andre

Ken has been coming to CopperCon since it started, and claims he was once a guest of honor here. 2008 is a big year for Ken with the publication of his novel GRIFFIN FEATHERS by Outlaw Press. (Yes, you can find it on Amazon.com) Tunnels and Trolls was also re-issued this year in an expanded edition by Fiery Dragon Publications, Inc. He had a story published in the Troll Tunnels anthology by Peryton Press, and two stories in Troll's Blood and Old Delvers from Outlaw Press. And he really hates bios <http://www.trollhalla.com>.

### Steve Strozewski

Steve Strozewski is a 24 year old graduate of Arizona State University. A non-native Arizonan, he originally hails from the south side of Chicago, Illinois. When he's not acquiring new pieces for his various weaponry collections, Steve can be found watching a wide variety of anime (especially cyberpunk and mecha) and/or gaming. An old school anime fan, his first encounter with anime occurred in 1987 and he's been hooked ever since.

### Paige Sullivan

Paige Sullivan is a Wiccan High Priestess and a professional divinator. She has been reading since she was 16. She began

with Tarot, and branched out to Palmistry and Tea Leaves. She currently reads at A Peace of the Universe as a psychic artist. You can see her bio for the store on <http://www.apeaceoftheuniverse.com> She will be helping us to understand the ancient art of tea leaf reading as well as teaching us how to do it ourselves. She can be contacted at [leilagenie@yahoo.com](mailto:leilagenie@yahoo.com) for professional readings or events.

### Dawn Taylor

Dawn has been a gifted psychic, tarot card reader, spiritual counselor and Wiccan Priestess for nearly thirty years. She teaches Wicca 101 classes, Magical Ethics and does private psychic consultations which include connecting clients with loved ones who have passed on, past life readings, and general spiritual counseling. She has raised 5 daughters and taught countless teen Wicca classes. She has been the spiritual adviser for the Seattle Knights for eight years.

### Larry Warner

Once termed the "James Taylor of Filk Music," Larry Warner has written and performed filk music both locally and nationally since 1983. Having appeared on numerous recordings produced by Off Centaur/Firebird, DAG, Thor Records, and Wail Songs, Larry has two solo projects of his own: "Through My Eyes" (virtually out-of-print), and "On Deck 11," the latter being a tribute to his favorite subject, the Star Trek Universe. Lately, Larry is enjoying spending time with his wife Theresa and 6 year-old son, Grayson. He started out in Fandom as a Fanzine artist doing work on some of the early Trekzines. Even today he sometime does hands-on workshops on Sketchboard Art at Conventions. Using his extensive Filk experience, he also sometimes does Harmony and Song writing workshops. He remains an avid Fan of Star Trek in all of its incarnation though Classic Original Trek remains his favorite. In his Mundane career he is a Museum Curator.

### Greg Weisman (Media Guest of Honor)

Greg Weisman (BA Stanford, MPW U.S.C.) has been a storyteller all his life. His first professional work was as an Associate Editor and Freelance Writer for DC Comics, where he worked on the Captain Atom title, among others. Greg worked at Walt Disney Television Animation from 1989 through 1996. He rose through the ranks to become Director of Series Development for the division, working on such diverse properties as Darkwing Duck, Gummi Bears, TaleSpin, Bonkers, Raw Toonage, Duck Tales the Movie, Aladdin the Series and The Mighty Ducks, among others. In 1991, Greg and his team created and developed a new series for Disney: GARGOYLES. Greg left his position as an executive to become the Supervising Producer and Supervising Story Editor of the first 66 episodes of that series. In 1996, Greg left Disney for DreamWorks Television Animation, where he also developed numerous projects. In October of '98, Greg left DreamWorks to become a full-time Freelance Writer, Story Editor, Producer and Voice Director. He has written scripts for Men In Black, Disney's Hercules, Big Guy & Rusty the Boy Robot, Buzz Lightyear of Star Command, The Mummy, Kim Possible, The Batman, Alien Racers, Ben Ten, Bionicle: Mask of Light, Bratz: Genie Magic II, Thundercats, Santo and Legion of Super Heroes among others. He has written and story edited for Roughnecks: The Starship Troopers Chronicles, and he produced, wrote and story edited on both Max Steel and W.I.T.C.H. He has also voice directed the original DVD Movie, Atlantis: Milo's Return and

the English dub of the Japanese anime video series 3x3 Eyes. Greg is currently writing the new Gargoyles and Gargoyles: Bad Guys comic books for SLG Publishing, while producing, writing and story editing and voice acting for Sony's new series, The Spectacular Spider-Man. Greg is blessed to have a wonderful wife, two great kids, a cat and two dogs.

**Chris Welborn**

Chris has worked in microelectronics and historical aircraft restoration. He belongs to his local amateur rocket association. He shares his love of rockets by teaching beginning classes in rockets for kids at the Pima Air and Space Museum as well as cons, schools, and summer camps.

**Michelle M. Welch**

Michelle M. Welch is an Arizona native who grew up trying to choose between her two loves: music and writing. After a brief stint in music school, she somehow ended up as a reference librarian, and after a flurry of query letters and rejections, she somehow ended up writing a fantasy trilogy. She is currently working on various other writing projects and trying to learn too many new instruments. <http://www.sff.net/people/mmwelch>

**John T. Wheeler**

Professional Facepainter for the last 5 years. 2004 King of the Jams at the International Facepainting Convention. Been at many CopperCons and many Masquerades. Formerly did the video rooms for the cons from 1994-2004. Local Fan and Former President of the United Federation of Phoenix. And A Major League Doctor Who Fan, Panelist, and Webmaster <http://members.cox.net/wizardoffacepainting/> <http://members.cox.net/tardisaz/>

**Cynthia White**

My name is Cynthia Elise White and I have been watching sci-fi for about 7 or 8 years. The first series I ever really liked was Gene Roddenberry's Andromeda, and it remains one of my favorites til this day. I am currently watching The Middleman, Doctor Who, Torchwood, Eureka and Stargate:Atlantis. My favorite scifi book of all time is Dark Waters Embrace, with Ender's Game as a close second.

**Lee Whiteside**

Lee Whiteside has been keeping track of science fiction and fantasy TV for the last 15 years or so, both in print and online with the SFTV.org website. He's also been involved with Arizona fandom for almost as long, having chaired two CopperCons, a LepreCon, and the 2006 Nebula Awards weekend. In real life, he's a network engineer.

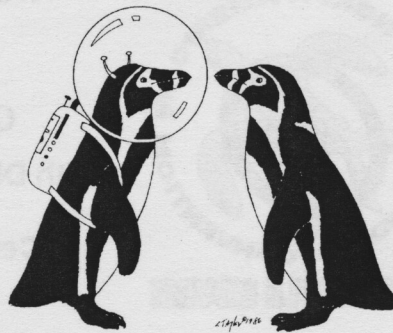
**Randall Whitlock**

Randall Whitlock has been an active SF/medieval/renaissance costumer since the early 80's, with a certain reputation for visual pun costumes, such as "Dances with Werewolves" and "The Dookus of Hazzard." Randall writes the "Costume Closet" column in Connotations, edits the Southwest Costumers Guild newsletter "Cactus Needles," and

drafts the "Randwulf's" line of sewing patterns, seen at his "MoiRandall's" costume booth at renaissance faires across Arizona. Mundanely, Randall is a Geologist with an academic background in meteorites, currently digging up dirt on soil and groundwater contamination for real estate investors in Arizona [www.moirandalls.com](http://www.moirandalls.com) | [www.southwestcostumersguild.org](http://www.southwestcostumersguild.org)

**Dave Williams**

Dr. David A. Williams is currently serving as a Faculty Research Associate in the School of Earth and Space Exploration at Arizona State University. He served as a Visiting Assistant Professor at ASU in 2001-2002, in which he cotaught Physical Geology and a graduate seminar in Planetary Volcanology. David is currently performing research in volcanology and planetary geology, with a focus on planetary mapping, geochemical, and remote sensing studies. He was involved with NASA's Magellan Mission to Venus and Galileo Mission to Jupiter, and he is currently serving as an Associate US Investigator on the European Space Agency's Mars Express mission. David is currently the Secretary-Treasurer of the Planetary Geology Division of the Geological Society of America, has served on several NASA committees including the 2007 Jovian System Observer Science Definition Team, and is currently a steering committee member of the NASA Outer Planets Advisory Group. In Fandom, David is the current president of the United Federation of Phoenix, the second longest continuously-running Star Trek and general science fiction fan club in the United States. A life-long Star Trek and Star Wars fan, he has participated in national Star Trek conventions and various charity events.





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# FiestaCon

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Artist **Todd Lockwood** Author **Alan Dean Foster**

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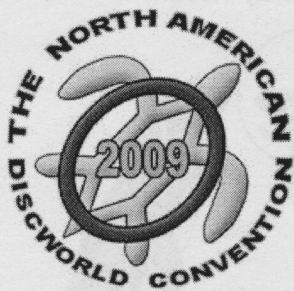
Toastmasters **Patrick and Teresa Nielsen Hayden**

FiestaCon is the 62<sup>nd</sup> annual Westercon, the Western regional science fiction and fantasy convention for North America. We will be at the Tempe Mission Palms in downtown Tempe, Arizona, with a variety of nearby restaurants, nightlife, and shopping with easy access to the Phoenix Light Rail and a great view of the Tempe July 4<sup>th</sup> Fireworks!

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Children 7-12 \$30\*, Kids 6 and under free\* \*With adult membership

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More Guests to be Announced

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Child Membership (ages 6-12): \$35\*, Children 5 & under free\* \*with paid adult membership

**LepreCon 35 - Fall 2009** - In 2009, with LepreCon, Inc. hosting two big events, **FiestaCon** and the **North American Discworld Convention**, instead of holding a full scale LepreCon convention, Leprecon, Inc. plans to have the **LepreCon 35** convention be a fan gathering/relaxacon in the fall of 2009.

**LepreCon 36 - May 2010** - In 2010, **LepreCon 36** will be a full-sized convention in the Phoenix Metro area. We already have some major guests lined up and will be officially announcing them soon when we have finalized the dates and the location. **LepreCon 36** will have a full art show, gaming, charity auction, hospitality suite, filk & music, and more.

[www.leprecon.org](http://www.leprecon.org)

## Registration

Please remember to keep track of your badge during the convention. If you lose it, you will need to pay the full current at the door price to replace it. Your badge shows that you are a member of convention. Attendees are required to have their badge worn and displayed so that it is easily seen and readable at all times. A badge is required to access all convention programming and function space. Badges may not be shared with or loaned to anyone. By accepting the badge, the badge holder releases the convention from all liability in the event of accident, damage, or theft while on convention premises. The Badge holder further acknowledges that official photography and videography may be going on in the convention area at any time, and consents to the use of his or her image or likeness incidental or primary to any display, transmission, or reproduction of this event, including but not limited to the use by CASFS of his or her image or likeness for news, security, documentary, promotional, historical, or other purposes. All commercial photo, video, and audio rights reserved. The badge remains the property of the convention until the close of the convention and must be surrendered on demand. The convention reserves the right to refuse admission to or to eject any person whose conduct is deemed in the sole discretion of the CASFS Board to be disorderly. A \$25 charge will be assessed to all returned checks.

### Registration Hours

**Thursday: 5PM - 9PM - Pre-reg only**

**Friday: 9AM - 9PM**

**Saturday: 9AM - 9PM**

**Sunday: 9AM - 2PM**

We will be located in the foyer next to the function space..  
See you there -

*Lisa-Marie Brown*

## Security

This is the Weapons and Security Policies and Procedures for CopperCon 28. The Convention and Convention Security are not limited by what is contained in this document and will handle any and all incidents during the convention in a manner they deem appropriate for the circumstances.

Any convention attendee violating any weapons or security policies and procedures will be referred to security for appropriate action, which can include but is not limited to the following:

- > Verbal cautioning
- > Badge punching to track verbal warnings; 3 punches = revocation of membership
- > Confiscation / removal of weapons or props
- > Removal from programming / event
- > Revocation of membership and removal from the convention and convention venue
- > Local law enforcement authorities may also be notified at our discretion.

### Weapons Policy

**Horseplay with weapons WILL NOT be tolerated!**

**No real or realistic firearms are allowed at the convention at anytime for any reason.** Any violation of this policy will result in revocation of membership and removal from the convention and convention venue. Firearms include but are not limited to

the following:

- > Handguns
- > Long guns / shotguns
- > Tasers / stun guns
- > Any prop or device designed or intended to fire a projectile

Bladed weapons such as swords and knives are permitted provided they are kept in a hard sheath and peace-bonded. Convention attendees will need to go to the Convention Security Office and have their blade peace-bonded. They will also need to read and sign a copy of the weapons policy.

Any attendee carrying a peace-bonded blade will need to carry or wear the blade in such a manner so that other attendees or anyone else present at the convention venue is not at risk to be struck by or otherwise physically encounter the sheathed weapon. Unsheathed or non-peace-bonded bladed weapons are not permitted at any time. Any peace-bonded blade carried in an unsafe manner or any non-peace-bonded or unsheathed blade can be confiscated and the attendee could face further action by Security.

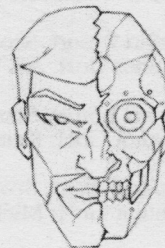
### General Policies

Use common sense and think before you do something. If an action will get in you in trouble in the real world, it will probably get you in trouble at CopperCon. Remember Arizona does have laws concerning alcohol consumption, use of illegal substances, and public nudity.

Your badge shows that you are a member of convention. Attendees are required to have their badge worn and displayed so that it is easily seen and readable at all times. A badge is required to access all convention programming and function space. Badges may not be shared with or loaned to anyone. By accepting the badge, the badge holder releases the convention from all liability in the event of accident, damage, or theft while on convention premises. The Badge holder further acknowledges that official photography and videography may be going on in the convention area at any time, and consents to the use of his or her image or likeness incidental or primary to any display, transmission, or reproduction of this event, including but not limited to the use by CASFS of his or her image or likeness for news, security, documentary, promotional, historical, or other purposes. All commercial photo, video, and audio rights reserved. The badge remains the property of the convention until the close of the convention and must be surrendered on demand. The convention reserves the right to refuse admission to or to eject any person whose conduct is deemed in the sole discretion of the CASFS Board to be disorderly.

If you are concerned with your safety or the safety of another please contact the Security Office, a Security Team member, or any CopperCon 28 Committee or Staff member. We are here to help you and to insure that you have a good time.

Please feel free to contact Security at anytime if you have any questions about the convention or need any assistance.



## Room Party Policies

If you are planning a room party please stop by the Security Office and fill out a party registration form. Room Parties are not required to be registered but you are encouraged to do so. Registered parties that generate complaints will be handled primarily by convention security, and we will act as a buffer between you and hotel security. Non-registered parties that generate complaints will be handled primarily by hotel security and the convention will not act as a buffer nor will we intervene if the hotel chooses to shut down your party. This does not mean that you can register your party and be excessively rowdy and avoid being shut down - the convention reserves the right to shut down parties or events or to withdraw convention recognition and turn the problem over to hotel security should the situation warrant. Please register your party by 5:00pm of the day of the party.

The Embassy Suites may have guests who are who are not convention attendees. These guests have a reasonable expectation of not being disturbed by loud parties during late-night hours. While we have tried to keep room parties away from non-attendee rooms and will make every effort to mediate noise disputes involving registered parties, there will be limits on how much noise you can make.

You must be both a convention member and a registered guest at The Embassy Suites to register your room party.

The individual(s) registering the party are responsible for the conduct of all persons at the party. They are also responsible for ensuring that Arizona laws are obeyed, including laws regarding consumption and dispensing of alcohol.

*Mark Boniece*

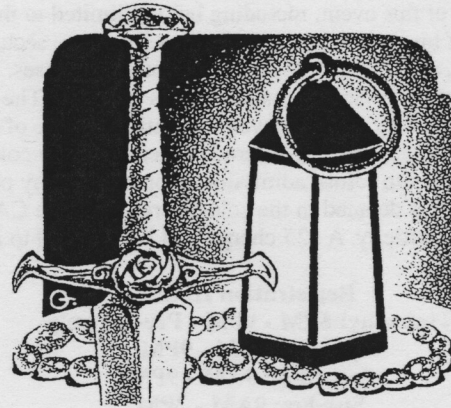
## Volunteers

CopperCons are run by volunteers and this year's con is no exception. Come by our table near Registration and sign up for a stint or two. We'll have some special prizes for some lucky volunteers.

If you have a specific interest area you'd like to volunteer for, just let us know when you stop by and we'll do our best to accommodate your preferences. Otherwise, there will be a list of convention area that need help. Simply pick your area and go when they need you. We'll have a form for you to keep to keep track of your time so that you get the proper credit.

Help make this year's CopperCon a better convention. Lend a hand and become part of the success!

*Mike Griffin*



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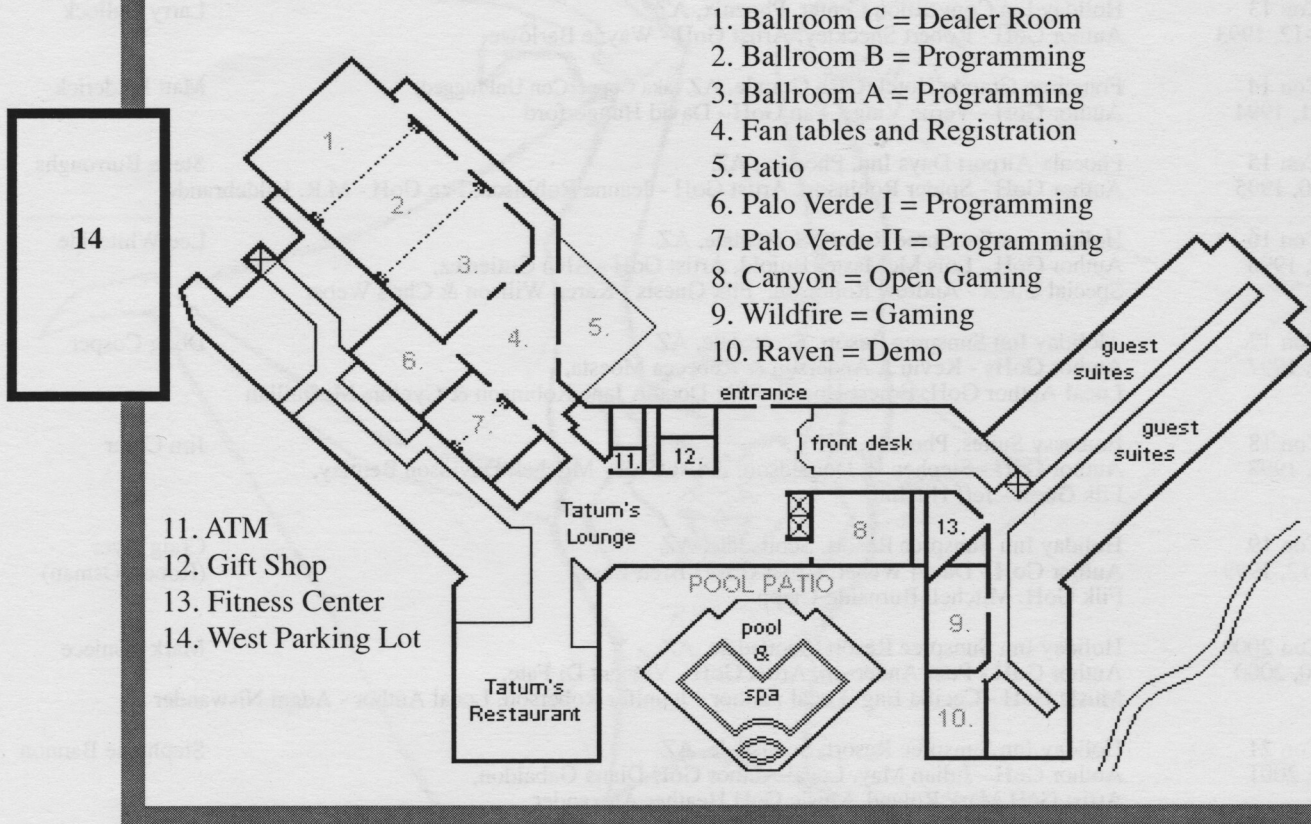
## CopperCon Past, Present and Future

| Con Name/Dates                  | Location/Guests                                                                                                                   | Chair            |
|---------------------------------|-----------------------------------------------------------------------------------------------------------------------------------|------------------|
| CopperCon<br>Sept 11- 3, 1981   | Howard Johnson's Caravan Inn, Phoenix, AZ<br>Author GoH: Marion Zimmer Bradley, Fan GoH - Ken St. Andre                           | Terry Gish       |
| CopperCon 2<br>Sept 10-12, 1982 | Howard Johnson's Caravan Inn, Phoenix, AZ<br>Pro GoH - Fred Saberhagen, Fan GoH - Barry Bard, TM: Marion Zimmer Bradley           | M. R. Hildebrand |
| CopperCon 3<br>Sept 9-11, 1983  | Phoenix Hilton, Phoenix, AZ<br>Pro GoH - Theodore Sturgeon, Fan GoH - Alice Williams (now Alice Massoglia),<br>TM: G. Harry Stine | Clif Baird       |
| CopperCon 4<br>Sept 7-9, 1984   | Sunburst Hotel, Scottsdale, AZ<br>Pro GoH - Somtow Sucharitkul, Fan GoH - Samuel Konkin III                                       | Bruce Farr       |
| CopperCon 5<br>Sept 6-8, 1985   | Safari Resort, Scottsdale, AZ<br>Pro GoH - Nancy Springer, Fan GoH - Keith Williams                                               | Margaret Grady   |
| CopperCon 6<br>Sept 4-7, 1986   | Safari Resort, Scottsdale, AZ<br>Pro GoH - James P. Hogan, Fan GoH - Sean McCoy                                                   | Margaret Grady   |
| CopperCon 7<br>Sept 18-21, 1987 | Ambassador Inn, Phoenix, AZ<br>GoH - Opus (The Penguin)                                                                           | Margaret Grady   |
| CopperCon 8<br>Sept 9-11, 1988  | Phoenix Hyatt Regency, Phoenix, AZ<br>Pro GoH: Robert Vardeman, Fan GoH: Pat Mueller                                              | Sam Stubbs       |
| CopperCon 9<br>Sept 10-12, 1989 | Safari Resort, Scottsdale, AZ<br>Author GoH: AE Van Vogt, Fan GoHs: Jim & Doreen Webbert                                          | Doug Cosper      |
| CopperCon 10<br>Sept 7-9, 1990  | Safari Resort, Scottsdale, AZ<br>Author GoH: Keith Laumer, Fan GoH: Wilson "Bob" Tucker, Special Guest: David Gerrold.            | Matt Frederick   |
| CopperCon 11<br>Sept 6-8, 1991  | Safari Resort, Scottsdale, AZ<br>Author GoH: Michael McCollum, Artist GoH: Armand Cabrera, Fan GoHs: Bruce & Kim Farr             | Doug Cosper      |

## CopperCon Past, Present and Future

| Con Name/Dates                    | Location/Guests                                                                                                                                                                                     | Chair                        |
|-----------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------|
| CopperCon 12<br>Sept 11-13, 1992  | Camelview Resort, Scottsdale, AZ<br>Author GoH - Roger Zelazny, Author GoH - Alan Dean Foster                                                                                                       | Matt Frederick               |
| CopperCon 13<br>Sept 10-12, 1993  | Holiday Inn Convention Center, Phoenix, AZ<br>Author GoH - Robert Sheckley, Artist GoH - Wayne Barlowe                                                                                              | Larry Hallock                |
| CopperCon 14<br>Sept 9-11, 1994   | Francisco Grande Hotel, Casa Grande, AZ (aka CopperCon UnPlugged)<br>Author GoH - Verne Vinge, Fan GoH - David Hungerford                                                                           | Matt Frederick               |
| CopperCon 15<br>Sept 8-10, 1995   | Phoenix Airport Days Inn, Phoenix, AZ<br>Author GoH - Spider Robinson, Artist GoH - Jeanne Robinson, Fan GoH - M.R. Hildebrande                                                                     | Steve Burroughs              |
| CopperCon 16<br>Sept 6-8, 1996    | Holiday Inn SunSpree Resort, Scottsdale, AZ<br>Author GoH - Lois McMaster Bujold, Artist GoH - Alan Gutierrez,<br>Special Guest - Andrew Robinson, Filk Guests - Karen Willson & Chris Weber        | Lee Whiteside                |
| CopperCon 17<br>Sept 5-7, 1997    | Holiday Inn SunSpree Resort, Scottsdale, AZ<br>Author GoHs - Kevin J. Anderson & Rebecca Moesta,<br>Local Author GoH: Ernest Hogan Filk: Doctor Jane Robinson & Cynthia McQuillan                   | Doug Cosper                  |
| CopperCon 18<br>Sept 4-7, 1998    | Embassy Suites, Phoenix, AZ<br>Author GoH - Stephen R. Donaldson, Artist GoH - Mitchell Davidson Bentley,<br>Filk Guest - Jeff Hitchin                                                              | Jim Cryer                    |
| CopperCon 19<br>Sept 10-12, 1999  | Holiday Inn SunSpree Resort, Scottsdale, AZ<br>Author GoH - David Weber, Artist GoH - Brett Bass,<br>Filk GoH: Mitchell Burnside-Clapp                                                              | Craig Dyer<br>(Robert Osman) |
| CopperCon 2000<br>Sept 8-10, 2000 | Holiday Inn SunSpree Resort, Scottsdale, AZ<br>Author GoH - Poul Anderson, Artist GoH - Vincent Di Fate,<br>Music GoH - Cecilia Eng Local Author - Jennifer Roberson, Local Author - Adam Niswander | Mark Boniece                 |
| CopperCon 21<br>Sept 7-9, 2001    | Holiday Inn SunSpree Resort, Scottsdale, AZ<br>Author GoH - Julian May, Local Author GoH Diana Gabaldon,<br>Artist GoH Mark Roland, Music GoH Heather Alexander                                     | Stephanie Bannon             |
| CopperCon 22<br>Sept 7-9, 2002    | Embassy Suites Phoenix North, Phoenix, AZ<br>Author GoH Barbara Hambly, SPFX Artist GoH - Mojo                                                                                                      | Jim Cryer                    |
| CopperCon 23<br>Sept 5-7, 2003    | Embassy Suites Phoenix North, Phoenix, AZ<br>Author GoH: Connie Willis, Artist GoH: David Mattingly,<br>Music Guest of Honor: Larry Warner                                                          | Lee Whiteside                |
| CopperCon 24<br>Sept 10-12, 2004  | Embassy Suites Phoenix North, Phoenix, AZ<br>Author GoH: Alan Dean Foster, Artist GoH: Todd Lockwood,<br>Music Guest of Honor: Leslie Fish                                                          | Bob LaPierre                 |
| CopperCon 25<br>Sept 9-11, 2005   | Embassy Suites Phoenix North, Phoenix AZ<br>Author GoH: Greg Keyes, Author GoH: Robert Sawyer,<br>Artist GoH: Mark Greenawalt, Music GoH: Escape Key                                                | Walter Sanville              |
| CopperCon 26<br>Sept 1-4, 2006    | Tempe Mission Palms, Tempe AZ<br>Author GoH: Diane Duane, Author GoH: Peter Morwood, Author GoH: Marc Zicree<br>Artist GoH: Sarah Clemens Music GoH: Seanan McGuire                                 | Mark Boniece                 |
| CopperCon 27<br>Sept 7-9, 2007    | Embassy Suites Phoenix North, Phoenix AZ<br>Author GoH: Charlaine Harris Local Author GoH: Mike Stackpole<br>Artist GoH: Sean Martin Music Guest of Honor: Heather Stern & Alison Stern             | Bob LaPierre                 |
| CopperCon 28<br>Aug 29-31, 2008   | Embassy Suites Paradise Valley, Phoenix AZ<br>Author GoH: MaryJanice Davidson Media GoH: Greg Weisman Special GoH: Anthony Longi<br>Artist GoH: David Hedgecock Music GoH: Steven Brust             | Gary Swaty                   |
| CopperCon 29<br>May 8-10, 2009    | Grace Inn, Phoenix AZ<br>Guests TBA                                                                                                                                                                 | Mark Boniece                 |
| CopperCon 30                      | Place TBA                                                                                                                                                                                           | Mark Boniece                 |

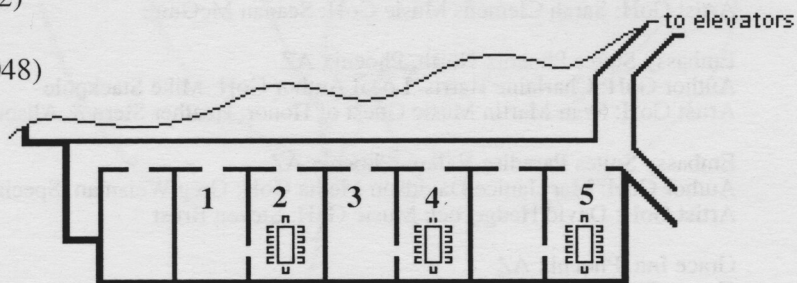
## EMBASSY SUITES HOTEL PHOENIX - SCOTTSDALE FIRST FLOOR



## EMBASSY SUITES HOTEL PHOENIX - SCOTTSDALE SECOND FLOOR

Executive Suites (Boardrooms) with adjoining sleeping suites

1. Convention Office (2052)
2. Staff Lounge (2050)
3. Program Operations (2048)
4. Filk Suite (2046)
5. Consuite (2042)



# *Notes*

ARIZONA'S PREMIER FANTASY, SCIENCE FICTION & GAMING CONVENTION

# DARK CON



**Grace Inn at Ahwatukee**  
I-10 & Elliot Rd / Phoenix, AZ

# 2010

JANUARY 15 - 17

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**AT COPPERCON**  
**SATURDAY NIGHT**  
**AFTER THE MASQUERADE**

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JOIN OUR TEAM; HELP CREATE THE NEXT EXCITING DARK CON!  
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## **SPECIAL MEMBERSHIP RATE**

ONLY FOR COPPERCON 28 MEMBERS

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