

# PHRIDGE GON 2





# **PhringeCon 2**

**June 5—7, 1981**  
**Ramada Inn East**  
**Phoenix, AZ**

## **Convention Committee**

Debbie Cady, Cindy Etling, Peggy Etling, Paul Freeman,  
Lynn Grant, Lisa McKinney, Tom Monson, Shane Shellenbarger,  
Greg Shirey, Kathy Shirey, Jay Willson

## **GUESTS**

James Doohan  
John Naulin  
Jesco von Puttkamer  
Theodore Sturgeon

Jayne Tannehill  
Chris Claremont  
Don Newton  
Lucy Chase Williams

### **SPECIAL PROGRAMMING HELP**

Cliff Baird, Jimmy Walker (Wargaming); Michael Stackpole, Liz Danforth, Ken St. Andre (Tunnels & Trolls); Larry Zacher (gophers)

### **MANY THANKS TO:**

The One Book Shop, Sci-Fi Emporium, Flying Buffalo Inc., Tempe Camera Repair, Dorothy Cady, Kay Bethancourt,  
Steve Crompton, Kim Poor, Irby Cain, Mike McCormick, Ann Freeman, Pat Mueller, Tony Gervasio, Pat Battle,  
Marc Zicree (Sturgeon photo), Lam Bui, and the gophers without whom . . .

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# James Doohan

## *"Scotty" of Star Trek*

James Doohan started his career as an actor at age 15 in high school in Ontario, Canada. He won a two-year scholarship to the neighborhood playhouse where he went on to teach for three years.

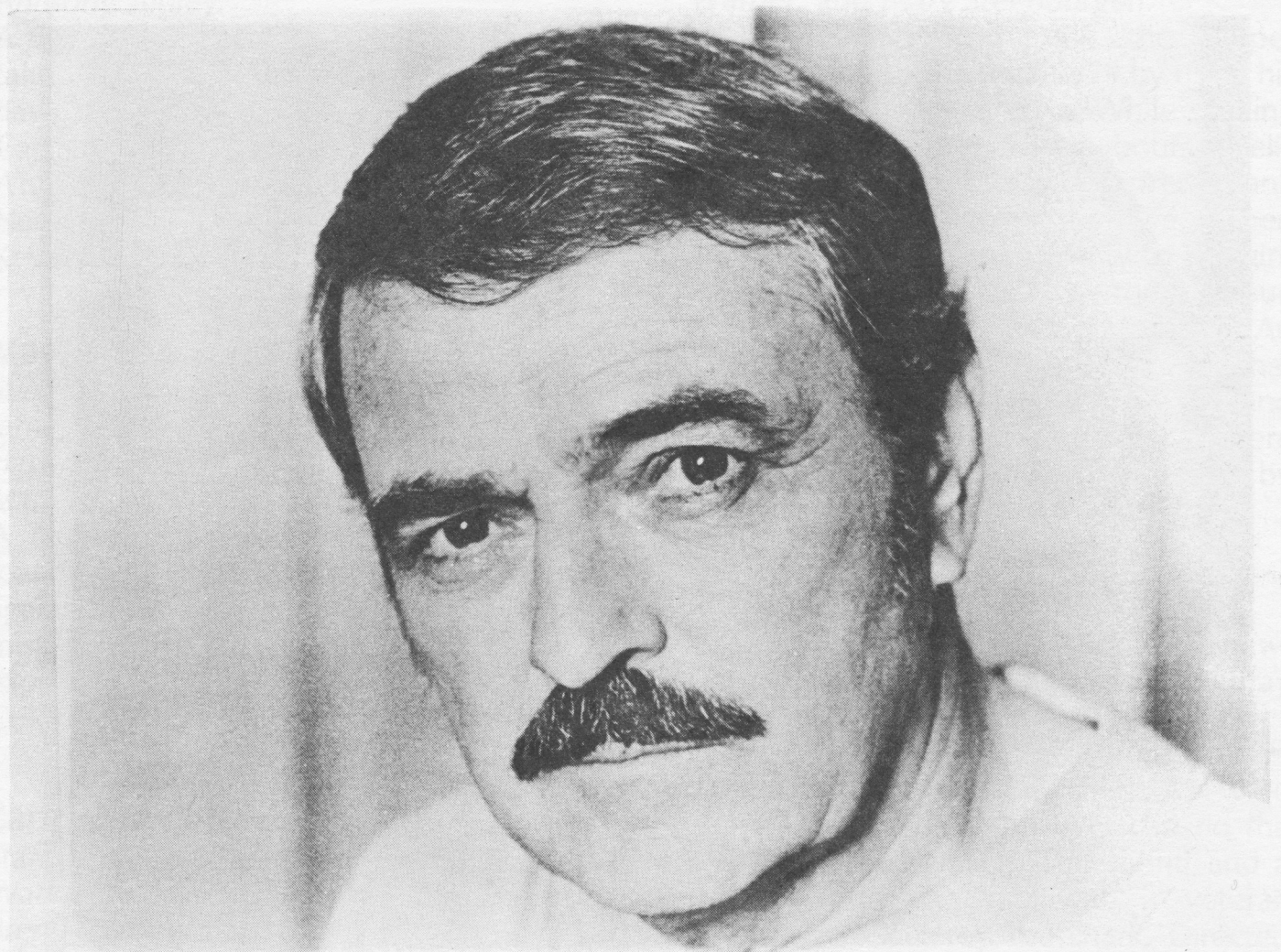
He returned to Canada and worked in 4000 radio programs, 400 live and taped television shows, and several films and plays.

Then he finally went to Hollywood where he appeared in more than 100 movies and television series, including "Hazel",

"Bonanza", "The Wheeler Dealers", "The Fugitive", "Man from U.N.C.L.E.", and a recurring role in "Peyton Place". Then came his greatest fame – he was cast as the chief engineer of the Enterprise in "Star Trek".

Since that time, he has gone on to appear in movies and series like "Marcus Welby, M.D.", and "Man in the Wilderness"; he had a recurring role on "Jason of Star Command". And of course he appeared in "Star Trek – The Motion Picture".

Now in his sixties, he lives in the Los Angeles area with his wife Wende, two sons Eric and Tommy, and their two dogs, Sir Erin Shadrock MacQuillin and Sweet Bonnie Rose of Brodie. He is preparing for his role in the upcoming sequel to "Star Trek – The Motion Picture".



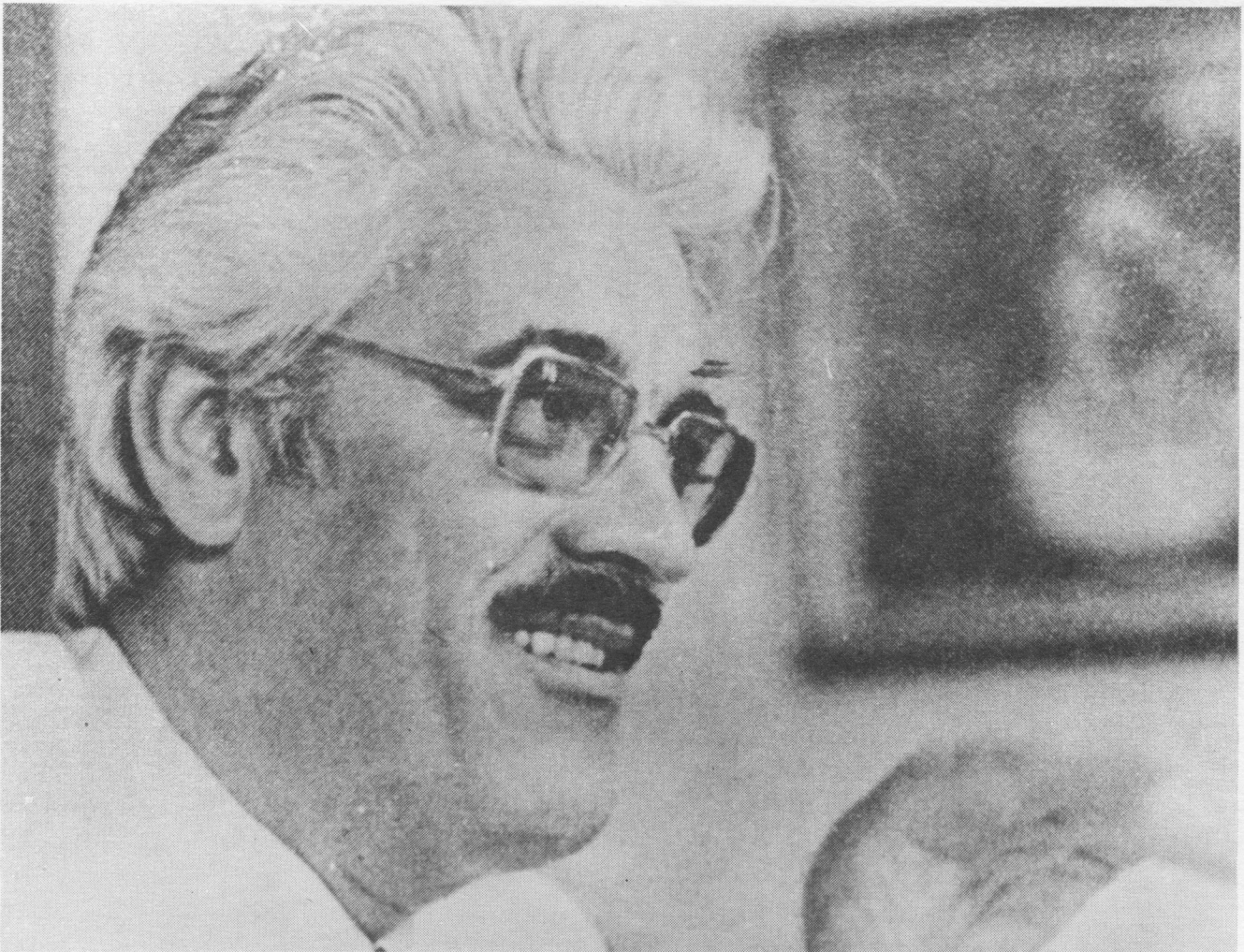
# Jesco von Puttkamer

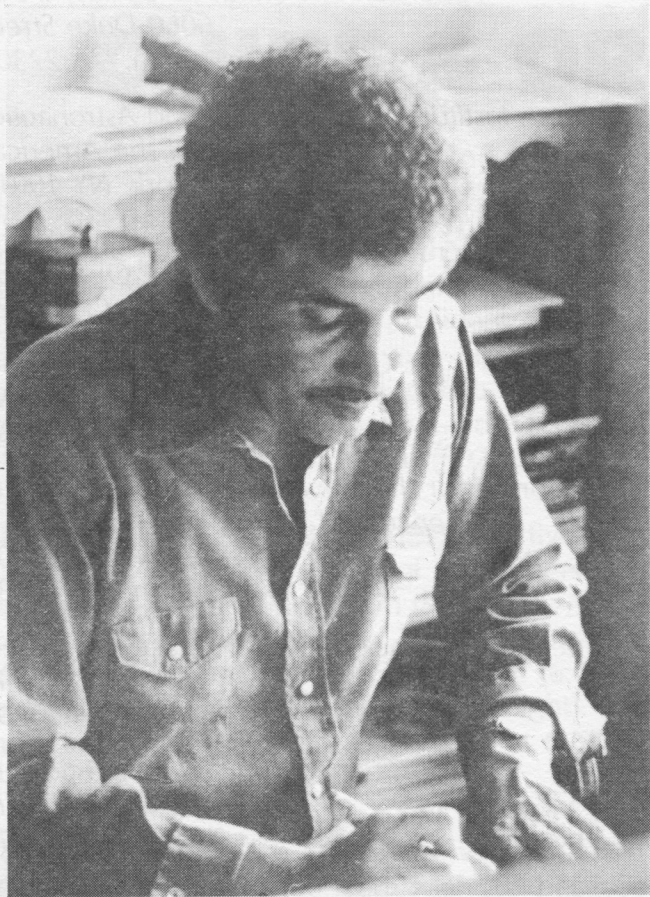
*NASA aerospace specialist*

Jesco von Puttkamer is an aerospace scientist and senior staff specialist with the Office of Space Transportation Systems of NASA Headquarters in Washington DC. He is responsible for NASA's long range program studies in space flight, particularly for new applications of the space shuttle, and new concepts of permanent occupancy of space by humans.

With both a Bachelor and Master of Science degree, he joined Dr. Wernher von Braun's rocket development team in 1961. He has been involved in the Saturn/Apollo lunar landing program, Skylab, and the Space Shuttle.

He has also worked as special science advisor with Paramount Pictures on the making of *Star Trek – The Motion Picture*.





## Don Newton

At age 8, Don started drawing his own comics — especially his favorites, *Captain Marvel* and *Batman*. His interest continued into his teens when he took art classes, and into college at Arizona State University where he majored in art.

After years of art in fanzines like "The Collector" and *Rockets Blast Comic Collector (R.B.C.C.)*, he got his first job with Charlton Comics on mystery and romance titles, and then made his way to the *Phantom*, which he eventually wrote, pencilled, and inked. He then got work at DC Comics drawing *The New Gods*, *Aquaman*, *Star Hunters*, and initiated the "new look" on the *Shazam!* strip.

Don has lived most of his life in the Valley, and now works full-time for DC. His main assignments are *Detective Comics* and *Shazam!*, where he gets to draw his boyhood heroes.

## Chris Claremont

Chris moved to the United States from London, England at the age of two, and did most of his growing up in New York, where he also attended Bard College. During the two-month winter break of 1968/69, he went to work for Marvel Comics as a gopher/office staffer and started sending plot submissions to Marvel and DC. In 1972, he sold his first story, "Psimed", to *The Magazine of Fantasy & Science Fiction*. Soon, Marvel began buying some of his plots, then his stories, and then Chris started writing emergency scripts when regular writers missed their deadlines. Marv Wolfman hired him on as a staffer in 1973; since then, Chris has worked as an Assistant Editor for the black-and-white magazines, and later as Assistant Editor for the whole line of comics and magazines. In 1976, he left staff work to write freelance, and currently is the regular scripter of the *X-Men* comic book. His work appears regularly in such other Marvel Comics as *Marvel TeamUp*, *The Avengers*, and *Power Man & Iron Fist*. This is Chris's second trip to Phoenix; he was also at PhringeCon I.



# SPACE:

## The 'Cancelled' Frontier?

Although America is proceeding in certain areas of space exploration, consider these facts: A recent report by an investigative arm of Congress found that the U.S. lags behind West Germany, Japan, France and Russia in the promising new era of space industrialization, even though the energy and material resources of near-earth space are enormous.

Scientists and economists predict industries in outer space that will make valuable products using the special conditions of space, such as continuous solar energy, abundant resources, perfect vacuum and zero gravity.

This government report also predicts a "knowledge explosion" if the United States fully enters the new age of settlements and industries in outer space. But the report states that *America is in danger of losing its ability to take full advantage of this new frontier.*

Even the Space Shuttle — already underfunded — is facing *more* cuts. And despite the excitement that surrounded the launch of the Shuttle, the fact is that this marvelous vehicle *will never be fully utilized in such a 'bare-bones' budgetary climate.*

It is now time for everyone who believes in the future to stand up and be counted. If we don't act now, we may never have a second chance.

Please write your representatives at Congress — and the President — and tell them "Yes, keep the space program!" If you don't like to write, join one of these organizations so they can call for you. Either way, your voice will be heard — and we need the numbers *now.*

American Astronautical Society (AAS)  
6060 Duke Street  
Alexandria, VA 22304

American Institute of Aeronautics and Astronautics  
1290 Avenue of the Americas  
New York, NY 10019

Committee for America in Space  
P.O. Box 404  
Buena Vista, CA 90621

Committee for the Future, Inc.  
2325 Porter St. NW  
Washington, DC 20008

Forum for the Advancement of Students in  
Science and Technology, Inc. (FASST)  
2030 "M" Street NW, No. 402  
Washington, DC 20036

International Society of Free Space Colonizers  
P.O. Box 9743  
Seattle, WA 98109

L-5 Society  
1060 E. Elm  
Tucson, AZ 85719

National Space Club  
1629 "K" Street NW  
Washington, DC 20006

National Space Institute (NSI)  
1911 North Fort Myer Drive  
Suite 408  
Arlington, VA 22209

Star Trek Welcomittee  
P.O. Box 207  
Saranac, MI 48881

United Futurist Association (UFA)  
P.O. Box 17059  
San Diego, CA 92117

Women in Motion, Inc.  
1022 North Palm Avenue  
Hollywood, CA 90069

The World Future Society  
P.O. Box 30369  
Washington, DC 20014

United For Our Expanded Space Programs  
P.O. Box 14585  
Santa Barbara, CA 93107

United for Space  
7921 Sleaford Place  
Bethesda, MD 20014

## Wargaming

In the mid-60's, a television series "You Were There" captured the imaginations of Americans with realistic portrayals of past events. Sadly, this series died in the passage of time, but the idea still lingers. What would you do if you were there at the battle of Waterloo? the Bulge? Helm's Deep? The hobby of wargaming — from historical simulations to fantasy simulations to fantasy role-playing — can help you answer these questions. We would like you to visit our wargaming room and open a whole new vista of experience, whether you prefer locking horns with the Desert Fox, a Klingon Battle Fleet, or an Evil Wizard. We will present all this and much, much more.

## Tunnels & Trolls

There are fantasy role-playing games, and then there are fantasy role-playing *games*. Ken St. Andre, a Phoenix librarian, designed *Tunnels & Trolls* to free FRP gamers from the multitudinous rules and reference guides that plague the best of campaigns. Who wants to spend the entire day rolling dice or plowing through Volume 4 of the Extra-Advanced Rulebook?

Best of all, *Tunnels & Trolls* can be played with others or solitaire — a unique feature that adds to the game's popularity. Come and play or learn to play one of the easiest to learn, fastest, and most enjoyable games around!



# PROGRAM NOTES

## **Chris Claremont**

*Question and Answer.* One of the major creative forces in the comic world will answer your questions and discuss writing in a visual medium.

## **Don Post Studios**

*John Naulin.* The mask and make-up specialist from one of the most prestigious studios of Hollywood will discuss this special field of film making, and will demonstrate and display creations from past, present, and (maybe) future productions.

## **Comics — The Creative Process**

*Chris Claremont and Don Newton.* Two of the comic industry's brightest talents will talk about how the writer and artist produce a comic book, both separately and together.

## **Don Newton**

*Question and Answer.* A rising artistic talent in the comic book industry will answer your questions on his work and on working for comic books.

## **James Doohan**

*Question and Answer.* He is best known as "Scotty", the man who saved the Enterprise time and time again. Get to know the actor and the man in this question and answer session.

## **Science Fiction Writing**

*Jayne Tannehill and Theodore Sturgeon.* The husband and wife duo will discuss writing in the science fiction field from the experiences of one of the fathers of SF and of a new and rising talent.

## **OASIS**

*The Southern California Chapter of the L-5 Society.* A multi-media presentation on space which will include film, slides, and much more.

## **Lucy Chase Williams**

One of America's foremost authorities on *Doctor Who* has returned to further expose you to the remarkable British TV show. She will introduce it and answer questions.

## **Space — What's in it for you?**

*Jesco von Puttkamer.* Direct from NASA, with slides on the space program — including the shuttle and its maiden voyage.

## **Space Rally**

After Jesco von Puttkamer, other guests of the convention will, with the help of slides and films, encourage your participation in the vast network of fans and organizations who are fighting to keep the US space program alive.

# PROGRAM NOTES

## **The Making of "Star Trek — The Motion Picture"**

*James Doohan and Jesco Von Puttkamer.* Two men who worked on different sides of the camera for the movie that fans waited ten years for will provide comments on the filming.

## **Costume Contest**

*Judged by our guests and hosted by the committee.* A visual display of costumes from the worlds of SF, fantasy, comics, movies, horror, and television. Bring your camera.

## **Meet the Guests Party**

Here is your chance to meet your favorite guests one-on-one, and to meet others with similar interests in a relaxed, informal atmosphere. Costumes are welcome. Entertainment will be provided by Bob Costello of KOOL-FM radio. This is a party, not an autograph session, so we do ask that you not seek autographs from the guests at this time so that everyone — including the guests — has a chance to relax, have fun, and visit the soft drink bar.

## **Special Movie Presentation — JAWS**

*Starring Roy Scheider, Robert Shaw, and Richard Dreyfuss.* A modern-day tale of suspense in the vein of Hitchcock's "The Birds", as a New England shore community is terrorized by a great white shark. (1975) Music by John Williams. Directed by Steven Spielberg. Color/124 min.

## **Introduction to Clubs and Organizations**

Invited groups and clubs from Phoenix and around the country will introduce themselves and explain how to get involved.

## **Paramount Pictures**

A representative from the movie studio will present information on upcoming productions.

## **Mars in 3-D**

A striking film in 3-D of pictures of Mars from the Viking Lander. Brought and introduced by Stan Kent of the Viking Fund. The Fund will also provide the special glasses needed to view the film.

## **Auction**

Collectors' items, donated to the convention specifically for this auction, will be offered for sale in open house bidding.

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"THE FREAK SHOW" by Pat Apodaca

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"TAILS OF THE EXPECTED" by Paul Meier

FOR VALKYRIE, DRUID, THIEF

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# CLUBS & ORGANIZATIONS

**Phoenix Fantasy Film Society, Inc.** is a film fan club of over 50 members with a library of 22 films. Meetings are held eight times a year on Sunday nights. The current president is David Storck. Newsletters are sent out eight times a year. Future plans include a public filmfest at Halloween. For more information, write P.O. Box 34023, Phoenix, AZ 85067, or call (602) 269-3662.

**The Tempe Area Wargamers** is a five year old, loosely organized group of wargamers and fantasy role-players who live in the Tempe-Mesa-Scottsdale-East Phoenix area. They meet at the ASU Memorial Union every Friday night (6:00 to midnight) and Saturday (noon to midnight). For more information, contact J.L. Walker at 6 N. 55 Place, Phoenix AZ 85037 (267-0054).

**Central Arizona Speculative Fiction Society** (CASFS; pronounced "Melvyn" because it's much easier to say) was organized in June of 1979. Its purpose is the furtherance of SF fandom, a goal it seeks to achieve through the provision of an organized base for the discussion of SF and related topics, as well as promoting gatherings of persons sharing an interest in SF. Melvyn also provides a needed outlet for the creative energies of persons interested in any form of SF.

Membership is open to all. Dues are \$9.00 per year; semi-annual dues are \$5.00; quarterly dues are \$3.00. A lifetime membership costs \$125.00. Supporting memberships are \$3.00.

CASFS meetings are held every other Friday at 8:00 pm. For further information, call 249-2616 or 942-0135.

**United Federation of Phoenix** is the oldest and most active club in Phoenix. As well as promoting *Star Trek* and science fiction in the Valley, the club holds parties, sees films, raises money for charities, goes on various outings, and has recently completed a fanzine, Quastar. Fans of all ages and backgrounds are welcome. Meetings are every two weeks on Saturday; dues are only \$6.00 a year, \$3.00 half year. For more information, write P.O. Box 26845, Tempe, AZ 85252 or call (602) 833-4661.

**Galactic Coalition** is a galaxy-spanning role-playing society where members become heroes and aliens, travel to new worlds, and search for reward and adventure. Meetings are twice a month. For more information call (602) 266-7059.

**The Viking Fund** is the first citizen's group for direct support of the Viking exploration of Mars by tax-deductible contributions. In a huge demonstration of support for space activities, the fund raised over \$100,000 for Viking in 1980, which it donated to NASA in 1981.

The Viking Fund intends to continue this precedent-setting effort every year as a way of once again involving the public in the exploration of Mars. For more information, write: 357 Saratoga Ave., Santa Clara, CA 95050.

**OASIS** is the Organization for the Advancement of Space Industrialization and Settlement. As the Southern California Chapter of the L-5 Society, the nation's largest and most active grassroots organization promoting space development, its members are working to revitalize the American space effort by attending monthly meetings, staying informed, and through special programs.

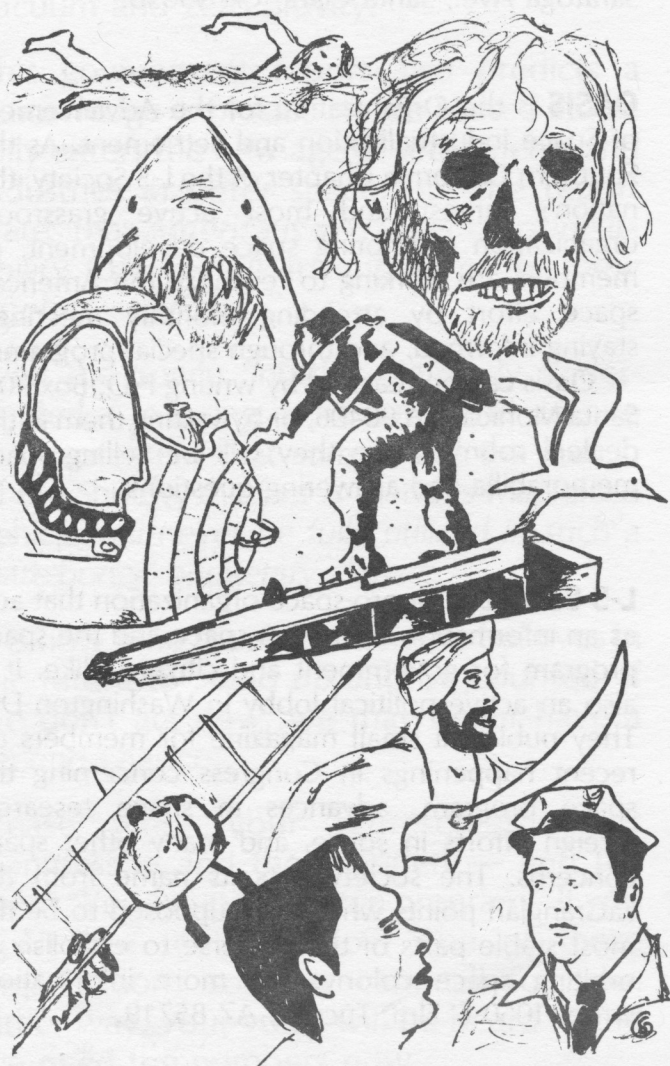
Oasis can be reached by writing P.O. Box 704, Santa Monica, CA 90406, or by visiting them in the dealers room where they will be selling space memorabilia and answering questions.

**L-5 Society** is a pro-space organization that acts as an information center on space and the space program for government and citizens alike. It is also an active political lobby in Washington DC. They publish a small magazine for members on recent happenings in Congress concerning the space program, advances in space research, foreign efforts in space, and many other space concerns. The society gets its name from the LaGrangian points which are supposed to be the most stable parts of the universe to establish an orbiting space colony. For more information, write: 1060 E. Elm, Tucson, AZ 85719.

# FILMS

When attempting to put together a film program for a convention, hopes always run higher than realities. There are many films we'd all love to see that are either unavailable or too expensive.

For our film program this year, we have tried to obtain a cross-section of phringe interests from fantasy to space drama, from horror and suspense to humor, past and present. We hope you'll enjoy the movies you haven't been introduced to or enjoy again those you have already seen.



## **The Birds.**

*Starring Rod Taylor, Suzanne Pleshette, Tippi Hedren, Jessica Tandy, Ethel Griffies, and Charles McGraw.*

Daphne de Maurier's terrifying tale of horror: hundreds of people in an isolated California community are mysteriously attacked by masses of fierce birds. (1963). Directed by Alfred Hitchcock. Color/119 min.

## **Abbott & Costello Meet Frankenstein.**

*Starring Bud Abbott, Lou Costello, Lon Chaney, Bela Lugosi, Glen Strange, Lenore Aubert, Jane Randolph, and Frank Ferguson.*

Two moving-men encounter Frankenstein, Count Dracula, and the Wolfman when they deliver crates to a wax museum – and the monsters come alive! Dracula needs Lou's simpleton brain to bring Frankenstein to life and lures them to a nearby castle to complete the transformation. (1948) Directed by Charles Barton. B&W/83 min.

## **The Abominable Dr. Phibes.**

*Starring Vincent Price, Joseph Cotten, Hugh Griffith, Terry Thomas, and Virginia North.*

A rich scientific genius seeks revenge following a car accident which kills his wife and disfigures him for life. The doctor's bizarre vendetta against the members of the surgical team that could not save his wife is based on the ten curses that befell the Pharaoh according to the Old Testament. (1971) Directed by Robert Fuest. Color/94 min.

## **Dark Star.**

*Starring Dan O'Bannon, Andreijah Pahich, Brian Narelle, Carl Kuniholm, and Joe Sanders.*

The crew of the spaceship Dark Star are on a mission to destroy unstable planets which may be a hazard to space travel. An accident occurs in a magnetic storm which arms one of their planetary bombs and gives it a mind of its own. This satiric look at life in space has become a cult film and

was originally a student project of John ("Halloween") Carpenter and Dan ("Alien") O'Bannon. Directed by John Carpenter. (1975) Color/91 min.

### **The Golden Voyage of Sinbad.**

*Starring John Phillip Law, Caroline Munro, Tom Baker, Douglas Wilmer, Gregoire Aslan, and John Garfield Jr.*

The crew and Sinbad do battle with a variety of Ray Harryhausen's "Dynamation" special-effects monsters while seeking magical treasures and exploring uncharted lands. Directed by Gordon Hessler. (1974) Color/105 min.

### **The Land That Time Forgot.**

*Starring Doug McClure, John McEnery, Susan Penhaligon, Keith Barron, and Anthony Ainley.*

A German U-boat sinks a British ship and takes the survivors on board. Bad navigation finds the ship off the coast of Caprona, an unknown land in South America, whose inhabitants are Neanderthals and dinosaurs. Directed by Kevin O'Connor. (1975) Color/90 min.

### **Marooned.**

*Starring Gregory Peck, Richard Crenna, James Franciscus, David Jansen, Gene Hackman, Lee Grant, Nancy Kovack, and Mariette Hartley.*

A malfunctioning spacecraft maroons a team of astronauts in orbit. NASA works against time to put together a rescue mission before the capsule's air supply expires. Directed by John Sturges. (1969) Color/134 min.

### **Capricorn One.**

*Starring James Brolin, Hal Holbrook, Sam Waterston, O.J. Simpson, Elliot Gould, Brenda Vaccaro, and Telly Savalas.*

A Watergate-type cover-up of a Mars

manned space shot that goes wrong. Due to political and financial pressures, NASA officials scheme to fake, rather than scrub, the mission. The astronauts, who are forced to participate in the hoax, escape and are hunted in the desert by government hitmen. Directed by Peter Hyams. (1978) Color/127 min.

### **Tales From The Crypt.**

*Starring Peter Cushing, Ralph Richardson, Joan Collins, Richard Greene, Patrick Magee, Ian Hendry, and Nigel Patrick.*

Five stories of suspense and terror, sure to please and horrify you. Directed by Freddie Francis. (1972) Color/92 min.

### **Time After Time.**

*Starring Malcolm McDowell, David Warner, and Mary Steenburgen.*

H.G. Wells pursues Jack the Ripper through time to the year 1979 by using his invention, a time machine. While seeking clues to the Ripper's whereabouts, Wells meets and falls in love with a pretty bank teller, thus endangering her life. When Wells divulges his true identity to the girl, she doesn't believe him. The three pursue each other to an exciting finale. An interesting twist to this film is that McDowell and Steenburgen really met and fell in love during the filming; the two were married after the film's release. Directed by Nicholas Meyer. (1979) Color/112 min.

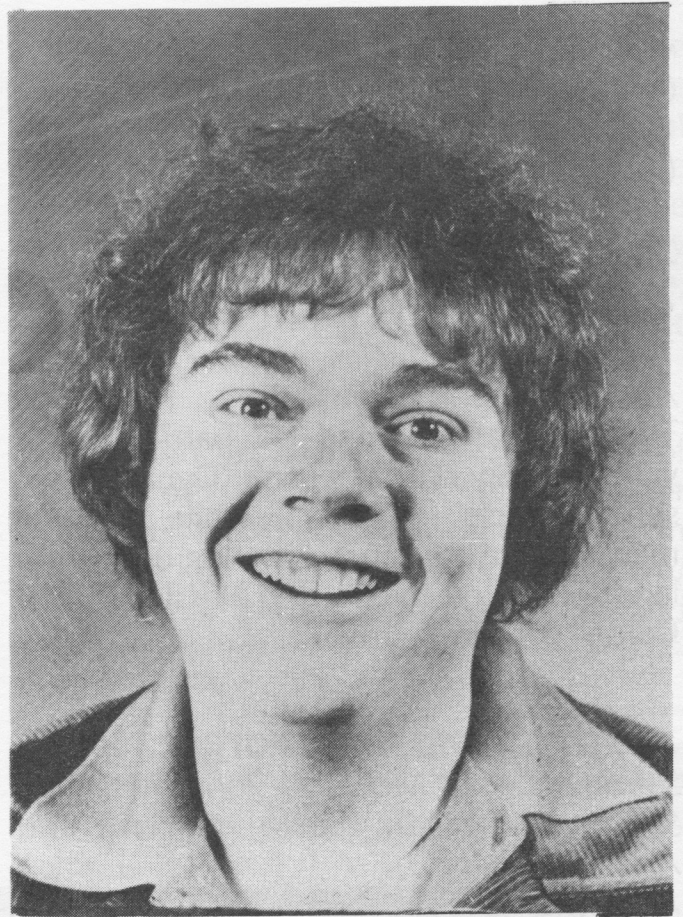
### **Jaws.**

*starring Roy Scheider, Robert Shaw, Richard Dreyfuss, Lorraine Gary, Murray Hamilton, and Carl Gottlieb.*

A New England shore community is terrorized by a giant white shark. A reward is offered to the person who can rid the waters of this menace. The sheriff and a shark expert team up with a veteran fisherman to destroy the shark. Directed by Steven Spielberg. (1975) Color/124 min.

# John Naulin

John is the manager of research and development at Don Post Studios, known for their expertise in make-up and masks. John lived in Phoenix for 14 years, attending Central High School and Phoenix College where his abilities in theatrical make-up were featured in student films, local industrial films, and even some old John F. Long commercials. Upon leaving Phoenix, John obtained a position at Universal Studios Tour where he studied with some of Hollywood's finest 3-D make-up specialists. After 2½ years at Universal, John was recommended for a position at Don Post Studios. Recently, he has worked on *The Elephant Man*, *The Archer*, *The Dragonslayer*, NBC's Doug Henning magic special, and many others.



# Lucy Chase Williams

Lucy Chase Williams has been associated with horror and fantasy since she hosted a weekly film series called "Things That Go Bump In The Night" during her undergraduate days at Yale University. After relocating from the Midwest to Los Angeles, she was instrumentally responsible for the promotion of *Doctor Who* in America when she sponsored the premiere *Doctor Who Convention* in the States in December 1979. In her spare time, she works as a film publicist for Sirius Productions.

# Theodore Sturgeon

Theodore Sturgeon was born February 26, 1918 in New York. He has been honored in both America and Europe for his contributions to science fiction literature. Some of his better known works include *More Than Human* and *The Dreaming Jewels*. He has also written two episodes of *Star Trek*: "Amok Time" and "Shore Leave". Translations of his works appear in 17 different languages. He is currently book review editor of the magazine *Twilight Zone*. Theodore is married to author Jayne Tannehill; they have one son.

# Jayne Tannehill

Jayne graduated from Occidental College with a BA in Drama and went on to obtain a MA in Education from San Diego State. She taught high school for 12 years and has been writing for the past 4. Her first sale was to *Chrysalis Vol. II*, a short story called "Eclipse of the Son". Her most recent sale was a short story entitled "Last Words" to *Analog*. Jayne is currently writing a novel about children and computers. She is very camera-shy.





**THE  
GALACTIC COALITION**

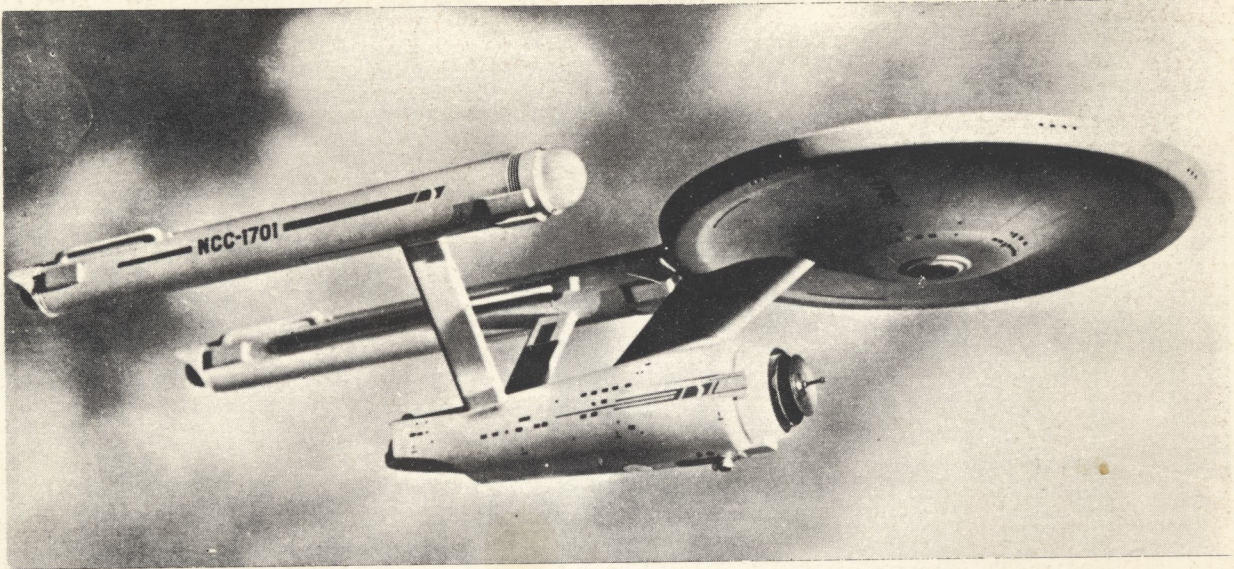
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# The Journey Continues



## STAR TREK

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