

2017

CONVENTION
PROGRAM
ISSUE!

BOARD GAMES! RPGs! LARPs! AND MORE!



SEPT 29TH
THRU OCT 1ST



RINCON

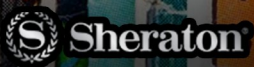
SOUTHERN ARIZONA'S PREMIERE GAMING CONVENTION

**EVENT
PROGRAM**



**PRIZES!!
SEE INSIDE
FOR YOUR
CHANCE TO
WIN!**

WELCOME!



Sheraton
 Sheraton Tucson
 Hotel & Suites
 5151 East Grant Rd.
 Tucson, AZ 85712
 Sept 29 – Oct 1, 2017

CONVENTION HOURS:
 FRIDAY @ NOON - SUNDAY @ 6PM

VENDOR ROOM HOURS:
 FRIDAY: 12PM - 6PM
 SATURDAY: 9AM - 6PM
 SUNDAY: 9AM - 4PM

BURGER KING,
 PACO'S, CARLS JR.



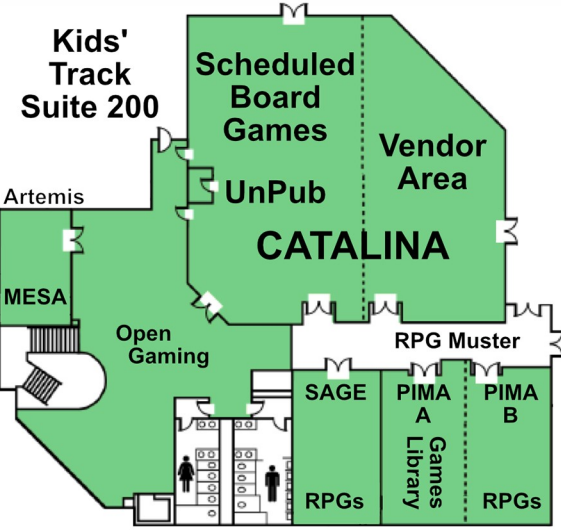
WENDY'S, SUBWAY,
 WINGS & RICE

BAGGIN'S, CHIPOTLE, CN BISTRO,
 FIRST WATCH, JOY BUFFET, PANERA,
 SEOUL KITCHEN, SMASHBURGER

Second Floor

1st Floor

Basement



LOBBY
 Registration,
 Games HQ,
 Special Events

GAZEBO
 (Outdoors)
 Special Event

**Minis,
 Open
 Gaming,
 RPGs**
SABINO



WHY IS IT SO HARD TO FIND AN EVENT PROGRAM AROUND HERE?

We are sorry for any inconvenience, but we have decided not to bulk-print physical event programs this year. Rincon 2017 marks the 3rd year of our green initiative, where we have decided to make our event program digital and help prevent the waste of ink and paper. Thanks to your feedback, we have elected to print copies this year only for attendees who have specifically requested one. We want to thank all of our advertisers, vendors, sponsors, guests, and attendees for their understanding and encouragement as we take this small step toward environmental sustainability. Thank you!!

2017 BADGE PUZZLE: DO YOU HAVE WHAT IT TAKES TO BE A SUPERHERO??

Denizens of RinConopolis, the call has gone out - we need all superheroes to help protect our fair city! In your badge holder, you received a single playing card, and so did every other RinCon attendee. Each card suit contains the clues leading you to one thing that a superhero has. Pick up an answer slip at the registration desk, and start checking other folks' cards to solve them all! Answers for each suit can be submitted separately, and each correct answer gets you an entry into the drawing for this year's fabulous prize (up to 4 entries per person). Good luck, and good hunting!

ATTENTION RPG PLAYERS!

RinCon now uses a MUSTER SYSTEM for RPG events!

This means that, instead of going directly to your table for a game, you will go to a station in the hall outside Pima/Sage rooms 15 minutes before the start of the event. The GM will meet you there and call the names from the sign-up roster, starting with individuals signed up in the original slots, and then going down to the waitlist of those who are not present.

If the game isn't full after this, anyone may join in the game.

If you didn't make it into the session you were hoping for, wait for a few minutes in the muster area, there may be another game that needs an extra player!

Here are the rules:

- Muster begins at 15 minutes prior to the block
- Full games will head to their tables at 5 minutes before the block
- People without games and GMs with fewer than their full allotment of players will identify themselves and be matched up
- All GMs and players will head to their table by exactly the beginning of the block
- Seats will not be saved for any game past the beginning of the block



BEN WOERNER--WOERNER'S WUNDERWERKS

Ben, by day, is a mild-mannered husband, father, and marketing manager for his family's business. By night he's a game designer. Having run games for over a quarter century he finally began to design them. In August of 2014, he published *World of Dew*, a samurai noir roleplaying game and sequel to *John Wick's Blood & Honor*. This year he released the first supplement to *World of Dew*, *The Sound of Water*. He's also written for *John Wick Presents in Blood & Honor* and *Wield*, as well writing for *Call of Catthulhu*, *Curse of the Yellow Sign*, and the popular *Baby Bestiary*.

BRENDAN CONWAY--RPG DESIGNER, MASKS

Brendan Conway is a co-owner of Magpie Games and author of the ENnie-award winning *Masks: A New Generation*, a young superheroes RPG, and three *Chaos World* supplements for *Dungeon World: The Last Days of Anglekite*, *The Cold Ruins of Lastlife*, and *The Green Law of Varkith*. He also co-authored *Bulldogs! Fate Core Edition* for Galileo Games, wrote for the *Firefly RPG* for Margaret Weis Productions, rules-edited elements of *7th Sea* for *John Wick Presents*, and rules-edited and wrote for many other Magpie Games projects, including *Urban Shadows* and the *Fate Codex*.



BRENDAN LASALLE- RPG DESIGNER, DUNGEON CRAWL CLASSICS

Brendan J. LaSalle is a writer, game designer, and odd-job man who had the good fortune to discover his true calling in 1977 when he was introduced to AD&D. He is the author of many adventures and supplements for Goodman Games, Fat Dragon, Savage Mojo, Hand Made Games, Pandahead Publishing, Troll Lords Games, and others. He is best known as the creator of Xcrawl, the dungeon-adventure-cum-alternative-modern-death-sport he has published since 2012. He lives in Salem, MA, with his wife and puggle.



DARRELL HAYHURST- LEAD DEVELOPER, TORG: ETERNITY

Darrell's first published game was *Hard Vacuum* in 2000. He contributed to *Ninja Crusade 2nd Edition*, *Codex Infernus*, and *Savage Rifts* before joining the project to revive *Torg*. He's written extensively for *Torg Eternity* and is now the developer for the line. He works in Tucson, Arizona, and actually enjoys the weather there.





DAVID SHORT- BOARDGAME DESIGNER; PLANES, AUTOMOBILES, CYPHER

David resides in Tucson with his wife, Eileen, and their two children. He's loved board games his entire life, and started designing them in 2008. In 2012, his first game was published - the successful worker placement euro Ground Floor. Since then he has had five more games published. As of 2016, he has five more games slated for publication. He hopes his games are a great excuse to gather friends and family around the table for an enjoyable time.

ELOY LASANTA- RPG DESIGNER, FOUNDER: THIRD EYE GAMES

an ENnie Award winning game designer, having created many of his own worlds, like Part-Time Gods, The Ninja Crusade, and AMP: Year One along with several custom systems to power each game, like the newly released Pip System Corebook. Along the way, he has also helped to contribute to other games, such as The Firefly RPG, Urban Shadows, Atlantis: The Second Age, and many of the World of Darkness titles. He has a philosophy of using games to bring people and families together, leading to a combination of family-style and traditional games being available from his company, Third Eye Games.



JAMES ERNEST-BOARDGAME DESIGNER, FOUNDER: CHEAPASS GAMES

James Ernest is a famous tabletop game designer, so you should talk to him about hockey, deep sea diving, glucocorticoids in perinatal medicine, and whether anyone actually reads bios in SCHED.

JOHN WICK-RPG DESIGNER; LSR, 7TH SEA

John Wick designs games. He also writes short stories, novels, scripts and plays, but mostly, John Wick designs games. He wrote the first edition of the Legend of the Five Rings RPG, 7th Sea, Orkworld, Houses of the Blooded, Wicked Fantasy and Galaxy XXX. He is also the author of Play Dirty 1 and Play Dirty 2, the most dastardly, underhanded, devious and dangerous GM advice books ever written. He collects orks.





LIZ DANFORTH—MAGIC THE GATHERING ARTIST, CO-DESIGNER: TUNNELS & TROLLS

Games industry professional since 1976, most known for art but also with credits for writing, editing, and game development. Best-known franchises I've worked on: Tunnels & Trolls (incl the Deluxe edition reboot), Magic the Gathering (some 50 early cards including Hymn to Tourach), Iron Crown's Middle Earth license (RPG and CCG), classic Traveller, the original Wasteland and Star Trek computer games (Interplay; scenario writing), AD&D, FASA, Alderac/AEG and many more. Present focus is primarily on the Tunnels & Trolls Adventures app from MetaArcade (free on Google Play and the App Store). Her Patreon is at www.patreon.com/LizDanforth, where supporters magically help me create images of Mages and Sages.

MARK DIAZ TRUMAN- RPG DESIGNER, CO-FOUNDER; MAGPIE GAMES

Mark Diaz Truman is an Ennie award-winning game developer, a co-owner of Magpie Games and the Editor in Chief for The Fate Codex. Mark has designed and written three indie RPGs—The Play's the Thing, Our Last Best Hope, and Urban Shadows—and has written a number of pieces for Evil Hat Productions, including parts of The Fate Toolkit, Timeworks, and the upcoming Do: Fate of the Flying Temple. In addition to his work as a designer and writer, Mark has worked as a developmental editor on the Firefly RPG, A World of Dew, and No Country for Old Kobolds, and as an organizer and activist with Gaming as Other. You can find him on Twitter @trumonz



TODD VANHOOSER- RPG DESIGNER, LAUGHING MOON PRESENTS: WHEELHOUSE

an Arizona-based author with Midwestern roots. In addition to being a writer I have also designed Adventures Under the Laughing Moon—a tabletop role-playing game based on my fantasy series and set in the world of Mythren. This is a world I have been developing for more than twenty years with rich characters, compelling conflicts and a long history with many footprints in the sand. Over the years, this series has expanded to include novels, short stories, comic books, and original character and creature designs showcased at pop culture and comic conventions.

JOIN OUR SPECIAL "GAME WITH THE CREATOR" EVENTS:

- PUT THE PEDAL TO THE METAL IN THE AUTOMOBILES TOURNAMENT WITH CREATOR DAVID SHORT!

- JOIN BOARD GAME DESIGNER, AND FOUNDER OF CHEAPASS GAMES, JAMES ERNEST IN HIS GAMES OF KILL DR. LUCKY, BUTTON MEN, OR SEE WHATS IN STORE WITH "JAMES ERNEST'S SECRET MYSTERY SURPRISE" EVENTS.

- SPONSORS -

#RINCON17



ISLE OF GAMES

Boardgames, Puzzles, Chess Sets, and Other Diversions

We have events every day. Visit our main Facebook page or our Events Group for more information at www.facebook.com/groups/isleofgames

7747 E Broadway Blvd Tucson, AZ 85710
520-886-GAME (4263) www.isleofgamesaz.com



not just a convention
gaming.events.online.community.blog.podcast.

CRIT HIT: SAMITY LOSS -Oct 8th 2017-
Horror gaming, beer and burgers

CRIT HIT: Dead& Breakfast
horror gaming in Bisbee, AZ

Crit HIT: Slay Bells (Charity Event)- Dec 2017
raising goods/money for charity via gaming

Crit Hit 2018 Kickstarter - Jan 2018

CRIT HIT: Tiny Epic Fest - Jan 2018
A celebration of all things Tiny Epic, with a tiny food potluck

CRIT HIT: The Good, The Bad, The Polyhedral -March 2018
Western Themed game day in an old west setting!

Camp Crit Hit - May 2018
Summer Gaming Camp for grown ups!

Crit Hit 2018: Summer (Old) School- July 2018
Third annual gaming convention

www.crithitaz.com

VLAADA CHVÁTIL

CODENAMES

GET META WITH OUR

GIANT CODENAMES:

GAMERS EDITION EVENT.

ITS THE SAME CLASSIC GAME, USING GAME COVERS!

KIDS' TRACK PROGRAMMING!

ALL WEEKEND LONG!!

RinCon 2017 is loaded with family-friendly programming designed with young gamers in mind. Come play some of the best games for kids including Rhino Hero, King of Tokyo and even RPGs like No Thank you, Evil! and Bringing It All Back Holmes.



And it's not just games! Stop by for Stick around for mask making workshops, contests and Kids' Track only raffles!

Events running all weekend long, see registration desk for more information and locations. Kids' programming is in the schedule, color-coded in **AQUAMARINE**.



PAINT-AND-TAKE MINIATURES!

Come and grab a miniature and spend some time painting with other Rincon attendees. All levels of skill are welcome, and all necessary materials will be provided! (While supplies last, See schedule)





LEFT HAND ASYLUM

MIXED MEDIA ART CREATIONS FROM THE MADHOUSE
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Aggro Boxes

Elegance

MEETS PRACTICAL

Artemis

Spaceship Bridge Simulator

FLY YOUR OWN STARSHIP!

Artemis simulates a spaceship bridge by networking several computers together. One computer runs the simulation and the "main screen", while the others serve as workstations for the normal jobs a bridge officer might do, like Helm, Communication, Engineering, and Weapon Control. Artemis is a social game where several players are

together in one room ("bridge"), and while they all work together, one player plays the Captain, a person who sits in the middle, doesn't have a workstation (and tells everyone what to do!) Mesa room (see Map)

OPEN LENDING GAMES LIBRARY

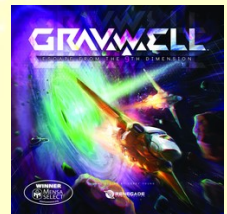
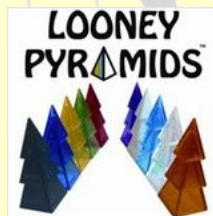
Got some time to spare between your scheduled events? Looking to try a new game? Come to our open lending games library, sponsored by Planet Pusch Games. To borrow a game, you just have to leave an ID, and we'll take good care of it until you get back!



GIANT

BOARDGAMES

Play some all-time favorites, just GIANT-SIZED. In Sabino (see map)





PLAY-TO-WIN BOARDGAMES

RinCon is pleased to announce that we have a brand new Play-to-Win (PTW) section in the Game Library this year. You can check out one PTW title at a time. When you return the game each attendee that played the game will be entered in a raffle to win that game. It's as simple as that! We will hold the Play-to-Win raffle at 11am Sunday. Limit one entry, per attendee, per game. Two win maximum per attendee. PTW is generously sponsored by Double Exposure/Envoy.



MURDER MYSTERY LARP HERO TODAY, GONE TOMORROW

Calling all Super Heroes and Super Villains, Rinconopolis needs you! Captain Perfect has been murdered. Surrounded by suspects, are you up to the challenge of solving the murder? Join Rinconopolis' Mayor and Police Commissioner for an evening of mystery, murder, and the fate of the world!

Please join us for a Super Hero Murder Mystery where you will assume the role of either a super hero or a super villain suspect. Through investigation of question and answer (or even just listening) you can solve this super who-done-it! This is open to all and the more the merrier. You don't have to have any role playing experience, but if you do and like to really play the part we encourage it! A prize awaits the winner!

TOURNAMENTS

Compete to win great prizes!
(See Games HQ for full details)

RAFFLES

Enter to win great prizes!
(See Games HQ for full details)





Upgrade your gaming experience with community, resources and recognition!



THE UNPUBLISHED GAMES NETWORK

UNPUB

Calling all game designers and playtesters! Come play a showcase of upcoming, unpublished boardgames and help the designers make those games even better with our special feedback forms! Sunday, see schedule. Hosted by Magic Meeple Games.

PANELS & CONFERENCES

All Panels take place in the Canyon Theater; See map on inside cover

Friday, September 29

8:00pm

Speed Boardgame Design

Saturday, September 30

10:00am

GMs' Conference

1:00pm

Inclusivity in Game Play

4:00pm

Pictures Have Stories

Sunday, October 1

1:00pm

Epic Worldbuilding

3:00pm

Hacking Apocalypse World

- SPONSORS -

#RINCON17

RINCON
SOUTHERN ARIZONA'S PREMIERE GAMING CONVENTION
RINCON 2017 TUCSON, AZ



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520-207-8013

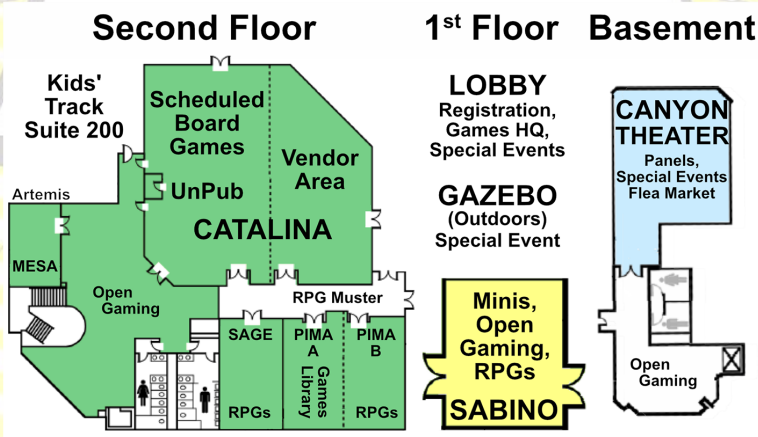
MAGIC
The Gathering

ThinkGeek

**DUNGEONS
& DRAGONS**

COME ENJOY THE SAVINGS NO
MALL PRICES HERE!

BOARDGAMES	CATALINA
CCGs	CATALINA
GIANT	SABINO
KIDS TRACK	SUITE 200
MINIs	SABINO
PANELS	CANYON THEATER
RPGs	SAGE & PIMA
SPECIAL	VARIOUS LOCATIONS
UNPUB	CATALINA



OPEN-GAMING: TABLES ARE LOCATED IN CATALINA FOYER, SABINO BALLROOM, AND CANYON THEATER FOYER.

IF YOU GET LOST, REGISTRATION/GAMES HQ WILL HAVE DETAILED INFORMATION ABOUT EVERY EVENT. REGISTRATION/GAMES HQ CAN BE FOUND IN THE MAIN (SABINO) FOYER ON THE FIRST FLOOR.

- FRIDAY -

#RINCON17



Start Time	Duration (Hrs.)	Type	Title	End Time
12:00 PM	1.0	Special	Artemis	1:00 PM
12:00 PM	6.0	Special	Exhibitor Room	6:00 PM
1:00 PM	1.0	Special	Artemis	2:00 PM
2:00 PM	4.0	BG	Anachrony	6:00 PM
2:00 PM	1.0	Giant	Giant Gravwell	3:00 PM
2:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	3:00 PM
2:00 PM	1.0	BG	Heart of Crown	3:00 PM
2:00 PM	4.0	BG	Learn to Wargame - Introductory	6:00 PM
2:00 PM	2.0	BG	Lords of Waterdeep	4:00 PM
2:00 PM	2.0	BG	Player's Choice - 2 Player Games	4:00 PM
2:00 PM	1.0	BG	Samurai	3:00 PM
2:00 PM	1.5	BG	Secret Hitler	3:30 PM
2:00 PM	3.0	BG	Terra Mystica	5:00 PM
2:00 PM	1.0	BG	Thick as Thieves (w/Creator)	3:00 PM
2:00 PM	8.0	BG	Twilight Imperium, 4th Edition	10:00 PM
2:00 PM	4.0	RPG	7th Sea (w/Creator)	6:00 PM
2:00 PM	4.0	MINI	Blue Max - WWI Air combat (Early War - 1915)	6:00 PM
2:00 PM	4.0	RPG	D&D Princes of the Apocalypse Chapter 1	6:00 PM
2:00 PM	4.0	RPG	DCC w/Creator: Hole in the Sky	6:00 PM
2:00 PM	4.0	RPG	Dim Walkers of Fell w/Creator	6:00 PM
2:00 PM	4.0	RPG	Fiasco - Con Crud	6:00 PM
2:00 PM	4.0	RPG	Friday Night Fate - Lost Horizons	6:00 PM
2:00 PM	4.0	RPG	Improbable Tales: Aquazombies of the Kriegsmarine	6:00 PM
2:00 PM	1.0	Kids	King of Tokyo (Kids' Track)	3:00 PM
2:00 PM	5.0	MINI	Muskets and Tomahawks	7:00 PM
2:00 PM	4.0	RPG	Old West PLAYTEST w/Creator Ben Woerner	6:00 PM
2:00 PM	1.0	MINI	Paint and Take	3:00 PM
2:00 PM	4.0	RPG	Panic at Pueblo Perdido	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario # 9-05	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario #9-04	6:00 PM
2:00 PM	2.0	RPG	Superhero Bakery	4:00 PM
2:00 PM	4.0	RPG	The Han Cluster -- What to Do with the Shok?	6:00 PM
2:00 PM	4.0	MINI	The Walking Dead All Out War	6:00 PM
2:00 PM	1.0	Special	Artemis	3:00 PM
2:00 PM	9.0	Special	Open Games Library	11:00 PM
3:00 PM	1.0	Giant	Giant Gravwell	4:00 PM
3:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	4:00 PM
3:00 PM	1.0	BG	Heart of Crown	4:00 PM
3:00 PM	1.0	MINI	Paint and Take	4:00 PM
3:00 PM	1.0	Kids	Rhino Hero (Kids' Track)	4:00 PM
3:00 PM	1.0	Special	Artemis	4:00 PM
4:00 PM	2.0	BG	Concordia	6:00 PM
4:00 PM	4.0	BG	Doom Trader Prototype	8:00 PM



**FOLLOW US ON
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@RINCONGAMES**



**TO RECEIVE ANNOUNCEMENTS
THROUGHOUT THE CONVENTION!**



**USE THE HASHTAG #RINCON2017 WHEN YOU POST
PHOTOS ON FACEBOOK, TWITTER, OR INSTAGRAM
TO ADD THEM TO THE RINCON PHOTOSTREAM.**

**AFTER THE EVENT, THE PERSON WHO POSTED THE
PHOTO THAT BEST CAPTURED THE RINCON
EXPERIENCE WILL WIN A FREE BADGE FOR RINCON 2018!!!**

- THANKS, YALL! -

#RINCON17

**RINCON WOULD LIKE TO RECOGNIZE
THE FOLLOWING DONORS FOR
ADDING TO OUR GAME LIBRARY AND
PROVIDING PRIZE-SUPPORT:**



**DICE
HATE ME**



**....AND EXTRA SPECIAL THANKS TO
PLANET PUSCH FOR STAFF-
ING OUR OPEN GAME LIBRARY AND
PLAY-TO-WIN EVENTS!**

THANK YOU!!

Start Time	Duration (Hrs.)	Type	Title	End Time
4:00 PM	2.0	BG	Egizia	6:00 PM
4:00 PM	1.0	Giant	Giant Gravwell	5:00 PM
4:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	5:00 PM
4:00 PM	2.0	BG	Grand Austria Hotel	6:00 PM
4:00 PM	2.0	BG	IsleBound	6:00 PM
4:00 PM	2.0	BG	Kanban	6:00 PM
4:00 PM	2.0	BG	Mars Attacks: The Dice Game	6:00 PM
4:00 PM	2.0	BG	Mega City Heist	6:00 PM
4:00 PM	2.0	BG	Player's Choice - 2 Player Games	6:00 PM
4:00 PM	1.5	BG	Seasons	5:30 PM
4:00 PM	3.0	BG	Stone Age + 'The Expansion'	7:00 PM
4:00 PM	3.0	BG	Takenoko Tournament	7:00 PM
4:00 PM	2.0	BG	Tanto Cuore	6:00 PM
4:00 PM	4.0	BG	Terraforming Mars	8:00 PM
4:00 PM	3.0	BG	The Gallerist	7:00 PM
4:00 PM	1.0	BG	Thick as Thieves (w/Creator)	5:00 PM
4:00 PM	4.0	MINI	Guild Ball	8:00 PM
4:00 PM	2.0	Kids	No Thank You, Evil!: Rescue the Princesses Dresses (Kids' Track)	6:00 PM
4:00 PM	1.0	MINI	Paint and Take	5:00 PM
4:00 PM	1.0	Special	Artemis	5:00 PM
4:00 PM	2.0	Special	EXIT: The Game	6:00 PM
4:00 PM	1.0	Special	Sketches & Card Alterations by Liz Danforth	5:00 PM
5:00 PM	1.0	Giant	Giant Gravwell	6:00 PM
5:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	6:00 PM
5:00 PM	1.0	Kids	Mask-Making Workshop (Kids' Track)	6:00 PM
5:00 PM	1.0	MINI	Paint and Take	6:00 PM
5:00 PM	1.0	Special	Artemis	6:00 PM
6:00 PM	1.0	BG	Star Trek: Five Year Mission	7:00 PM
6:00 PM	1.0	MINI	Paint and Take	7:00 PM
6:00 PM	1.0	Special	Artemis	7:00 PM
7:00 PM	1.0	BG	Button Men w/Creator	8:00 PM
7:00 PM	1.0	BG	Codenames - Deep Undercover	8:00 PM
7:00 PM	4.0	BG	Fortune and Glory	11:00 PM
7:00 PM	1.0	Giant	Giant Gravwell	8:00 PM
7:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	8:00 PM
7:00 PM	4.0	BG	Great Western Trail	11:00 PM
7:00 PM	1.0	BG	Joyeria/Artisans: Jewelcrafter	8:00 PM
7:00 PM	1.0	BG	Martial Art	8:00 PM
7:00 PM	2.0	BG	Pax Renaissance	9:00 PM
7:00 PM	1.0	BG	Pedigree (coming to Kickstarter)	8:00 PM
7:00 PM	1.0	BG	PTW Gaming Session	8:00 PM
7:00 PM	2.0	BG	Sentinels of the Multiverse	9:00 PM
7:00 PM	5.0	BG	Star Wars: Rebellion w/ Rise of the Empire Expansion	12:00 AM

Start Time	Duration (Hrs.)	Type	Title	End Time
7:00 PM	4.0	BG	Terraforming Mars	11:00 PM
7:00 PM	2.0	BG	Yamatai	9:00 PM
7:00 PM	4.0	RPG	7th Sea (w/Creator)	11:00 PM
7:00 PM	4.0	RPG	Batman and the Outsiders	11:00 PM
7:00 PM	4.0	RPG	Cartel w/Creator	11:00 PM
7:00 PM	4.0	RPG	Champions of Medieval Legend	11:00 PM
7:00 PM	4.0	RPG	D&D Princes of the Apocalypse Chapter 2	11:00 PM
7:00 PM	4.0	RPG	DCC w/Creator: Neon Knights	11:00 PM
7:00 PM	4.0	RPG	Derbalan Shuffle w/Creator	11:00 PM
7:00 PM	4.0	RPG	Dirty Secrets - Who Killed the Unkillable Man?	11:00 PM
7:00 PM	4.0	RPG	GURPS Space	11:00 PM
7:00 PM	4.0	RPG	MASKS: A New Generation w/Creator	11:00 PM
7:00 PM	2.0	MINI	Minis Sculpting and Painting: Tips from a Pro	9:00 PM
7:00 PM	4.0	RPG	Ninja Crusade w/Creator: The Nobleman's Daughter	11:00 PM
7:00 PM	4.0	RPG	Old West PLAYTEST w/Creator Ben Woerner	11:00 PM
7:00 PM	1.0	MINI	Paint and Take	8:00 PM
7:00 PM	4.0	RPG	Pathfinder Society Quest: Phantom Phenomena	11:00 PM
7:00 PM	4.0	RPG	Pathfinder Society Scenario #4-07: Severing Ties	11:00 PM
7:00 PM	4.0	RPG	Pathfinder Society Scenario #8-23: Graves of Crystalmaw Pass	11:00 PM
7:00 PM	4.0	RPG	Rhythm and Booze	11:00 PM
7:00 PM	4.0	RPG	Serpent's Tooth - Fall of the Golden Guardian	11:00 PM
7:00 PM	2.0	CCG	SRG Universe Wrestling Game	9:00 PM
7:00 PM	4.0	RPG	Star Trek: Maiden Voyage	11:00 PM
7:00 PM	4.0	RPG	Trail of Cthulhu - Diablo Canyon	11:00 PM
7:00 PM	4.0	RPG	Vanguard of the Inquisition - a Warhammer 40k RPG adventure	11:00 PM
7:00 PM	1.0	Special	Artemis	8:00 PM
7:00 PM	3.0	Special	Cash Bar and Open Gaming	10:00 PM
8:00 PM	2.0	BG	Barbarossa	10:00 PM
8:00 PM	1.0	BG	Capsaicin	9:00 PM
8:00 PM	1.0	Giant	Giant Gravwell	9:00 PM
8:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	9:00 PM
8:00 PM	1.0	MINI	Paint and Take	9:00 PM
8:00 PM	2.0	Panel	Speed Boardgame Design	10:00 PM
8:00 PM	1.0	Special	Artemis	9:00 PM
9:00 PM	1.0	Giant	Giant Gravwell	10:00 PM
9:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	10:00 PM
9:00 PM	1.0	BG	Isle of Skye	10:00 PM
9:00 PM	1.0	BG	Joyeria/Artisans: Jewelcrafter	10:00 PM
9:00 PM	2.0	BG	Marvel Heroes	11:00 PM
9:00 PM	2.0	BG	Mysterium	11:00 PM
9:00 PM	2.0	BG	Rum & Pirates	11:00 PM
9:00 PM	4.0	BG	Scythe	1:00 AM
9:00 PM	2.0	BG	Stone Age	11:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
9:00 PM	1.0	BG	The Complete Gifp Project	10:00 PM
9:00 PM	2.5	BG	The Godfather:Corleone's Empire	11:30 PM
9:00 PM	4.0	BG	Yokohama	1:00 AM
9:00 PM	1.0	MINI	Paint and Take	10:00 PM
9:00 PM	1.0	Special	Artemis	10:00 PM
10:00 PM	1.0	Giant	Giant Gravwell	11:00 PM
10:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	11:00 PM
10:00 PM	2.0	Special	Escape Room in a Box: The Werewolf Experiment	11:59 PM
11:59 PM	2.0	Special	Are You the Werewolf	1:59 AM



- SATURDAY MORNING -

9:00 AM	2.0	BG	An Infamous Traffic	11:00 AM
9:00 AM	3.0	BG	Container	12:00 PM
9:00 AM	1.0	BG	Dominion with Intrigue expansion	10:00 AM
9:00 AM	1.0	BG	Doom Trader Prototype	10:00 AM
9:00 AM	4.0	BG	Fallen - double game (requires reading aloud)	1:00 PM
9:00 AM	1.0	BG	Imhotep	10:00 AM
9:00 AM	2.0	BG	La Granja	11:00 AM
9:00 AM	4.0	BG	Learn to Wargame - Introductory	1:00 PM
9:00 AM	3.0	BG	Scythe w/ Invaders from Afar Expansion	12:00 PM
9:00 AM	7.0	BG	Star Wars: Imperial Assault - The Bespin Gambit	4:00 PM
9:00 AM	4.0	BG	Stone Age with The Expansion	1:00 PM
9:00 AM	2.0	BG	Village	11:00 AM
9:00 AM	3.0	BG	Yokohama	12:00 PM

- SATURDAY A.M. -

#RINCON17

SOUTHERN ARIZONA'S PREMIERE GAMING CONVENTION
RINCON 2017 TUCSON, AZ

Start Time	Duration (Hrs.)	Type	Title	End Time
9:00 AM	4.0	MINI	5 MEN AT KURSK	1:00 PM
9:00 AM	4.0	MINI	Blue Max - WWI Air combat (The Flying Circus)	1:00 PM
9:00 AM	4.0	Kids	Bringing it all Back Holmes (Kids' Track)	1:00 PM
9:00 AM	4.0	RPG	Champions of Medieval Legend	1:00 PM
9:00 AM	4.0	RPG	Dungeons and Dragons, the Animated Series	1:00 PM
9:00 AM	1.0	Giant	Giant Gravwell	10:00 AM
9:00 AM	1.0	Giant	Giant Lanterns: The Harvest Festival	10:00 AM
9:00 AM	2.0	MINI	Minis Sculpting and Painting: Tips from a Pro	11:00 AM
9:00 AM	2.0	BG	Munchkin Marvel	11:00 AM
9:00 AM	4.0	RPG	Oath of the Frozen King	1:00 PM
9:00 AM	1.0	MINI	Paint and Take	10:00 AM
9:00 AM	4.0	RPG	Pathfinder Society Scenario #3-18: The God's Market Gamble	1:00 PM
9:00 AM	4.0	RPG	Pathfinder Society Scenario #8-24: Raid on the Cloudborne Keep	1:00 PM
9:00 AM	4.0	RPG	Pathfinder Society Scenario #9-01: The Cost of Enlightenment	1:00 PM
9:00 AM	4.0	RPG	Savage Age of Shadow: Midnight	1:00 PM
9:00 AM	4.0	RPG	Star Trek: Delicate Diplomacy	1:00 PM
9:00 AM	4.0	RPG	Starfinder Society	1:00 PM
9:00 AM	1.0	Kids	Starwars Carcassonne (Kids' Track)	10:00 AM
9:00 AM	3.0	RPG	Desert Avengers Assemble!	12:00 PM
9:00 AM	4.0	RPG	Epyllion	1:00 PM
9:00 AM	9.0	Special	Exhibitor Room	6:00 PM
9:00 AM	4.0	RPG	Fae Chen's Fantastical Fair	1:00 PM
9:00 AM	4.0	RPG	MASKS: A New Generation w/Creator	1:00 PM
9:00 AM	4.0	RPG	MCC w/Creator: The Apocalypse Ark	1:00 PM
9:00 AM	4.0	RPG	Mutant City Blues - Shoulder to Shoulder	1:00 PM
9:00 AM	4.0	RPG	Old West PLAYTEST w/Creator Ben Woerner	1:00 PM
9:00 AM	14.0	Special	Open Games Library	11:00 PM
9:00 AM	4.0	RPG	Sanctuary of the Jackal w/Creator	1:00 PM
9:00 AM	4.0	RPG	Zombie World w/Creator	1:00 PM
10:00 AM	1.0	Giant	Giant Codenames: Gamers' Edition	11:00 AM
10:00 AM	1.0	Giant	Giant Gravwell	11:00 AM
10:00 AM	1.0	Giant	Giant Lanterns: The Harvest Festival	11:00 AM
10:00 AM	3.0	Panel	GMs' Conference	1:00 PM
10:00 AM	1.0	Kids	Kids' Choice (Kids' Track)	11:00 AM
10:00 AM	1.0	BG	Kill Dr. Lucky (Haunted Mansion) w/Creator	11:00 AM
10:00 AM	1.0	MINI	Paint and Take	11:00 AM
10:00 AM	1.0	Kids	Starwars Carcassonne (Kids' Track)	11:00 AM
10:00 AM	1.0	Special	Artemis	11:00 AM
10:00 AM	1.0	Special	Sketches & Card Alterations by Liz Danforth	11:00 AM
11:00 AM	2.0	BG	Battle Gnomes	1:00 PM
11:00 AM	1.0	BG	Captain Treasure Boots	12:00 PM
11:00 AM	3.0	BG	Firefly	2:00 PM
11:00 AM	1.0	BG	Gangster Dice	12:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
11:00 AM	2.0	BG	Munchkin X-Men	1:00 PM
11:00 AM	2.0	BG	Nocturnes	1:00 PM
11:00 AM	1.0	BG	PTW Gaming Session	12:00 PM
11:00 AM	3.0	BG	Railways of the World: Great Britain	2:00 PM
11:00 AM	1.0	BG	Risk: Star Wars	12:00 PM
11:00 AM	3.0	BG	Robo Rally Stacked	2:00 PM
11:00 AM	2.0	BG	Roll Player	1:00 PM
11:00 AM	1.0	BG	Safe House [Preview with Creator]	12:00 PM
11:00 AM	3.0	BG	Shogun	2:00 PM
11:00 AM	3.0	BG	The Manhattan Project	2:00 PM
11:00 AM	1.0	BG	Tortuga 1667	12:00 PM
11:00 AM	4.0	MINI	Battletech Grinder (Intro)	3:00 PM
11:00 AM	1.0	BG	Button Men w/Creator	12:00 PM
11:00 AM	2.0	MINI	Counterblast w/Creator	1:00 PM
11:00 AM	1.0	Giant	Giant Gravwell	12:00 PM
11:00 AM	1.0	Giant	Giant Lanterns: The Harvest Festival	12:00 PM
11:00 AM	8.0	MINI	Guild Ball	7:00 PM
11:00 AM	2.0	Kids	House Monsters (Kids' Track)	1:00 PM
11:00 AM	1.0	Kids	Mask-Making Workshop (Kids' Track)	12:00 PM
11:00 AM	2.0	BG	Mega City Heist	1:00 PM
11:00 AM	1.0	MINI	Paint and Take	12:00 PM
11:00 AM	8.0	MINI	Wings of Glory WW1	7:00 PM
11:00 AM	1.0	Special	Artemis	12:00 PM
11:00 AM	2.0	Special	EXIT: The Game	1:00 PM
12:00 PM	4.0	BG	Lisboa	4:00 PM
12:00 PM	1.0	Giant	Giant Gravwell	1:00 PM
12:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	1:00 PM
12:00 PM	1.0	MINI	Paint and Take	1:00 PM
12:00 PM	1.0	Kids	You Are the Story! (Kids' Track)	1:00 PM
12:00 PM	1.0	Special	Artemis	1:00 PM
1:00 PM	2.0	BG	Roll Player	3:00 PM
1:00 PM	1.0	Panel	Inclusivity in Game Play	2:00 PM
1:00 PM	1.0	MINI	Paint and Take	2:00 PM
1:00 PM	1.0	Special	Artemis	2:00 PM
2:00 PM	4.0	RPG	Valiant Universe RPG	6:00 PM
2:00 PM	2.0	BG	Battle Gnomes	4:00 PM
2:00 PM	1.0	BG	ButtonMen	3:00 PM
2:00 PM	3.0	BG	Defenders of the Realm	5:00 PM
2:00 PM	4.0	BG	Formula Death!	6:00 PM
2:00 PM	2.0	BG	Grand Austria Hotel	4:00 PM
2:00 PM	4.0	BG	Ground Floor	6:00 PM
2:00 PM	2.0	BG	House Monsters	4:00 PM
2:00 PM	2.0	BG	Mangaka: The Fast & Furious Game of Drawing Comics	4:00 PM

- SATURDAY P.M. -

#RINCON17



Start Time	Duration (Hrs.)	Type	Title	End Time
2:00 PM	1.0	BG	Midnight at Ghost Manor	3:00 PM
2:00 PM	1.0	BG	Monopoly: Gamer	3:00 PM
2:00 PM	2.0	BG	Nocturnes	4:00 PM
2:00 PM	1.0	BG	Pandemic: The Cure	3:00 PM
2:00 PM	1.0	BG	Samurai	3:00 PM
2:00 PM	4.0	BG	Scythe	6:00 PM
2:00 PM	2.0	BG	Tigris & Euphrates	4:00 PM
2:00 PM	4.0	BG	Trickerion: Legends of Illusion	6:00 PM
2:00 PM	4.0	MINI	Army Men vs. Bugs	6:00 PM
2:00 PM	3.0	BG	Automobiles Tournament w/Creator	5:00 PM
2:00 PM	4.0	MINI	Blue Max - WWI Air combat (Bomber Run)	6:00 PM
2:00 PM	2.0	MINI	Counterblast w/Creator	4:00 PM
2:00 PM	1.0	Giant	Giant Gravwell	3:00 PM
2:00 PM	1.0	Giant	Giant Ice Towers	3:00 PM
2:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	3:00 PM
2:00 PM	1.0	MINI	Paint and Take	3:00 PM
2:00 PM	1.0	Kids	Rhino Hero (Kids' Track)	3:00 PM
2:00 PM	8.0	MINI	Sails of Glory	10:00 PM
2:00 PM	3.0	MINI	Subbuteo Soccer	5:00 PM
2:00 PM	1.0	BG	Thick as Thieves (w/Creator)	3:00 PM
2:00 PM	4.0	RPG	7th Sea (w/Creator)	6:00 PM
2:00 PM	4.0	RPG	7th Sea Suicide Squad	6:00 PM
2:00 PM	4.0	RPG	Archons	6:00 PM
2:00 PM	1.0	Special	Artemis	3:00 PM
2:00 PM	4.0	RPG	D&D Princes of the Apocalypse Chapter 3	6:00 PM
2:00 PM	4.0	RPG	DCC: Not in Kansas Anymore	6:00 PM
2:00 PM	4.0	RPG	DDAL 7-1	6:00 PM
2:00 PM	4.0	RPG	Fae Chen's Fantastical Fair	6:00 PM
2:00 PM	4.0	RPG	GURPS Steampunk	6:00 PM
2:00 PM	4.0	RPG	Mutant Crawl Classics - The Museum At The End Of Time	6:00 PM
2:00 PM	4.0	RPG	Old West PLAYTEST w/Creator Ben Woerner	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario #9-02: A Case of Missing Persons	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario #9-03: On the Border of War	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario #9-05	6:00 PM
2:00 PM	4.0	RPG	Phoenix Dawn Command	6:00 PM
2:00 PM	4.0	RPG	Primetime Adventures - A SUPER series!	6:00 PM
2:00 PM	4.0	RPG	Snow White and the Cyber Knights	6:00 PM
2:00 PM	4.0	RPG	Starfleet Academy: Supers in the Holodeck	6:00 PM
2:00 PM	4.0	RPG	Teen Crush™ -- Teenage Supers Who Want to be Heroes	6:00 PM
2:00 PM	4.0	RPG	The Blood Merchants w/Creator	6:00 PM
2:00 PM	4.0	RPG	Xcrawl w/Creator: Please Xcrawl Don't Hurt 'Em	6:00 PM
3:00 PM	1.5	Giant	Giant Catan	4:30 PM
3:00 PM	1.0	Giant	Giant Gravwell	4:00 PM



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Start Time	Duration (Hrs.)	Type	Title	End Time
3:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	4:00 PM
3:00 PM	1.0	Kids	No Thank You, Evil (Kids' Track)	4:00 PM
3:00 PM	1.0	MINI	Paint and Take	4:00 PM
3:00 PM	1.0	Special	Artemis	4:00 PM
4:00 PM	1.0	BG	Artisans: Jewelfrafter/Joyeria	5:00 PM
4:00 PM	1.0	BG	Codenames - Pictures	5:00 PM
4:00 PM	1.0	BG	Deadwood Studios	5:00 PM
4:00 PM	4.0	BG	Food Chain Magnate	8:00 PM
4:00 PM	2.0	BG	House Monsters	6:00 PM
4:00 PM	3.0	BG	Lisboa	7:00 PM
4:00 PM	1.0	BG	Martial Art	5:00 PM
4:00 PM	2.0	BG	Mega City Heist	6:00 PM
4:00 PM	1.0	BG	Midnight at Ghost Manor	5:00 PM
4:00 PM	2.0	BG	Nocturnes	6:00 PM
4:00 PM	3.0	BG	Railroad Tycoon	7:00 PM
4:00 PM	3.0	BG	Scoville	7:00 PM
4:00 PM	2.0	Kids	Battle Gnomes (Kids' Track)	6:00 PM
4:00 PM	1.0	Giant	Giant Gravwell	5:00 PM
4:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	5:00 PM
4:00 PM	1.0	Kids	Outfoxed! A Cooperative Whodunit Game (Kids' Track)	5:00 PM
4:00 PM	1.0	MINI	Paint and Take	5:00 PM
4:00 PM	1.0	Panel	Pictures Have Stories	5:00 PM
4:00 PM	1.0	BG	Thick as Thieves (w/Creator)	5:00 PM
4:00 PM	1.0	Special	Artemis	5:00 PM
4:30 PM	1.5	Giant	Giant Catan	6:00 PM
5:00 PM	1.0	Giant	Giant Gravwell	6:00 PM
5:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	6:00 PM
5:00 PM	1.0	Kids	Kids' Choice (Kids' Track)	6:00 PM
5:00 PM	1.0	MINI	Paint and Take	6:00 PM
5:00 PM	1.0	Special	Artemis	6:00 PM
6:00 PM	1.0	MINI	Paint and Take	7:00 PM
6:00 PM	1.0	Special	Artemis	7:00 PM
6:00 PM	2.0	Special	Game and Artisan Flea Market	8:00 PM
7:00 PM	3.0	BG	Anachrony	10:00 PM
7:00 PM	4.0	BG	Arkham Horror Board Game	11:00 PM
7:00 PM	2.0	BG	Battle Gnomes	9:00 PM
7:00 PM	1.0	BG	Codenames	8:00 PM
7:00 PM	2.0	BG	El Alamein	9:00 PM
7:00 PM	4.0	BG	High Frontier	11:00 PM
7:00 PM	2.0	BG	House Monsters	9:00 PM
7:00 PM	1.0	BG	Joyeria/Artisans: Jewelfrafter	8:00 PM
7:00 PM	5.0	BG	Learn to Wargame - Intermediate	12:00 AM
7:00 PM	2.0	BG	Nocturnes	9:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
7:00 PM	4.0	BG	RuneWars Boardgame	11:00 PM
7:00 PM	4.0	BG	Eldritch Horror (Cancelled)	11:00 PM
7:00 PM	1.0	Giant	Giant Gravwell	8:00 PM
7:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	8:00 PM
7:00 PM	2.0	MINI	OGRE 6th Edition	9:00 PM
7:00 PM	1.0	MINI	Paint and Take	8:00 PM
7:00 PM	1.0	BG	Pairs w/Creator	8:00 PM
7:00 PM	1.0	BG	PTW Gaming Session	8:00 PM
7:00 PM	4.0	MINI	Samurai Head Hunting	11:00 PM
7:00 PM	2.0	BG	Sentinels of the Multiverse	9:00 PM
7:00 PM	4.0	BG	Tramways	11:00 PM
7:00 PM	4.0	RPG	7th Sea (w/Creator)	11:00 PM
7:00 PM	4.0	RPG	7th Sea Suicide Squad: Die Harder	11:00 PM
7:00 PM	4.0	RPG	AMP: Year One w/Creator: The Support Group	11:00 PM
7:00 PM	1.0	Special	Artemis	8:00 PM
7:00 PM	4.0	RPG	D&D Princes of the Apocalypse Chapter 4	11:00 PM
7:00 PM	4.0	RPG	DDAL 7-2	11:00 PM
7:00 PM	4.0	RPG	Fiasco: Science Comics	11:00 PM
7:00 PM	4.0	RPG	Missing on the Mississippi	11:00 PM
7:00 PM	4.0	RPG	Mutant Crawl Classics - A Stately Pleasure Dome	11:00 PM
7:00 PM	4.0	RPG	PARANOIA - Just Another Day	11:00 PM
7:00 PM	4.0	RPG	Pathfinder Society Scenario #5-08: The Confirmation	11:00 PM
7:00 PM	4.0	RPG	Pathfinder Society Scenario #9-01: The Cost of Enlightenment	11:00 PM
7:00 PM	4.0	RPG	Pathfinder Society Scenario #9-04	11:00 PM
7:00 PM	4.0	RPG	Sherlock Holmes Consulting Detective: The Thames Murders...	11:00 PM
7:00 PM	4.0	RPG	The Curious Death of Lilly Evans -- An ETU Mystery	11:00 PM
7:00 PM	4.0	RPG	Tick, Tock, Dead	11:00 PM
7:00 PM	4.0	RPG	Torg Eternity	11:00 PM
7:00 PM	4.0	RPG	What the Gods Wraight	11:00 PM
8:00 PM	1.0	BG	Capsaicin	9:00 PM
8:00 PM	1.0	Giant	Giant Gravwell	9:00 PM
8:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	9:00 PM
8:00 PM	1.0	BG	James Ernest's Secret Mystery Surprise w/Creator	9:00 PM
8:00 PM	1.0	MINI	Paint and Take	9:00 PM
8:00 PM	1.0	Special	Artemis	9:00 PM
9:00 PM	1.0	BG	Artisans: Jewelcrafter/Joyeria	10:00 PM
9:00 PM	2.0	BG	Betrayal at House on the Hill with Widow's Walk expansion	11:00 PM
9:00 PM	3.0	BG	Cosmic Encounter	12:00 AM
9:00 PM	1.0	BG	Deception: Murder in Hong Kong	10:00 PM
9:00 PM	1.0	Giant	Giant Gravwell	10:00 PM
9:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	10:00 PM
9:00 PM	1.0	BG	James Ernest's Secret Mystery Surprise w/Creator	10:00 PM
9:00 PM	2.0	BG	Marvel Heroes	11:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
9:00 PM	1.0	MINI	Paint and Take	10:00 PM
9:00 PM	1.0	BG	Pandemic Iberia	10:00 PM
9:00 PM	1.0	BG	Pedigree (coming to Kickstarter)	10:00 PM
9:00 PM	1.0	BG	Taluva	10:00 PM
9:00 PM	1.0	Special	Artemis	10:00 PM
9:00 PM	3.0	Special	LARP - Hero Today, Gone Tomorrow: A Superhero Murder Mystery	11:59 PM
10:00 PM	1.0	Giant	Giant Gravwell	11:00 PM
10:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	11:00 PM
10:00 PM	1.0	Special	Special Guest Meet-n-Greet	11:00 PM
11:00 PM	1.0	Special	Eric and the Gazebo: A Dramatic Reading	11:59 PM
11:00 PM	1.0	Special	Special Guest Meet-n-Greet	11:59 PM

- SUNDAY MORNING -

9:00 AM	4.0	MINI	5 MEN AT KURSK	1:00 PM
9:00 AM	2.0	Kids	Battle Gnomes (Kids' Track)	11:00 AM
9:00 AM	1.0	Giant	Giant Gravwell	10:00 AM
9:00 AM	1.0	Giant	Giant Lanterns: The Harvest Festival	10:00 AM
9:00 AM	2.0	BG	House Monsters	11:00 AM
9:00 AM	2.0	BG	Munchkin Steampunk Deluxe	11:00 AM
9:00 AM	2.0	BG	Nocturnes	11:00 AM
9:00 AM	4.0	BG	Orleans With Trade & Intrigue Expansion	1:00 PM
9:00 AM	1.0	MINI	Paint and Take	10:00 AM
9:00 AM	3.0	BG	Player's Choice!	12:00 PM
9:00 AM	1.0	BG	PTW Gaming Session	10:00 AM
9:00 AM	2.0	BG	Puerto Rico	11:00 AM
9:00 AM	4.0	BG	Suburbia	1:00 PM
9:00 AM	3.0	BG	Unfair	12:00 PM
9:00 AM	1.0	Kids	Zooloretto Mini (Kids' Track)	10:00 AM
9:00 AM	4.0	RPG	Zombie World w/Creator	1:00 PM
9:00 AM	4.0	RPG	A Kid's Guide to Monster Hunting w/Creator	1:00 PM
9:00 AM	4.0	RPG	Ashen Stars - Terra Nova	1:00 PM
9:00 AM	4.0	RPG	Cartel w/Creator	1:00 PM
9:00 AM	4.0	RPG	Crit Hit Presents: The Sword, The Crown and the Unspeakable...	1:00 PM
9:00 AM	4.0	RPG	D&D 5e lost mine of phandelver	1:00 PM
9:00 AM	4.0	RPG	DCC w/Creator: Symptom of the Universe	1:00 PM
9:00 AM	2.0	UnPub	D-Day Airdrop (Prototype)	11:00 AM
9:00 AM	4.0	RPG	Epyllion	1:00 PM
9:00 AM	7.0	Special	Exhibitor Room	4:00 PM
9:00 AM	2.0	Special	EXIT: The Game	11:00 AM
9:00 AM	4.0	RPG	Fae Chen's Fantastical Fair	1:00 PM
9:00 AM	4.0	RPG	Gates of Twilight w/Creator	1:00 PM
9:00 AM	4.0	RPG	Madness Grows	1:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
9:00 AM	4.0	RPG	Mouse Guard	1:00 PM
9:00 AM	5.0	Special	Open Games Library	2:00 PM
9:00 AM	4.0	RPG	Panic at Pueblo Perdido	1:00 PM
9:00 AM	4.0	RPG	Pathfinder Society Quest: Phantom Phenomena	1:00 PM
9:00 AM	4.0	RPG	Pathfinder Society Scenario #9-02: A Case of Missing Persons	1:00 PM
9:00 AM	4.0	RPG	Pathfinder Society Scenario #9-03: On the Border of War	1:00 PM
9:00 AM	4.0	RPG	Savage Age of Shadow: Midnight	1:00 PM
9:00 AM	4.0	RPG	Six Up / Six Down	1:00 PM
9:00 AM	4.0	RPG	The Agents of SHIELD Job - Leverage RPG	1:00 PM
9:00 AM	2.0	UnPub	Reach of the Hegemon (Prototype)	11:00 AM
9:00 AM	2.0	UnPub	Pedigree (Prototype)	11:00 AM
9:00 AM	2.0	UnPub	Hit Me! (Prototype)	11:00 AM
9:00 AM	4.0	RPG	With Great Power	1:00 PM
10:00 AM	1.0	Giant	Giant Grawwell	11:00 AM
10:00 AM	1.0	Giant	Giant Ice Towers	11:00 AM
10:00 AM	1.0	Giant	Giant Lanterns: The Harvest Festival	11:00 AM
10:00 AM	1.0	Kids	Hey, That's My Fish! - Deluxe (Kids' Track)	11:00 AM
10:00 AM	1.0	Kids	Kids' Choice: Games of Speed (Kids' Track)	11:00 AM
10:00 AM	1.0	MINI	Paint and Take	11:00 AM
10:00 AM	1.0	BG	Pairs w/Creator	11:00 AM
11:00 AM	4.0	BG	7 Wonders Tournament	3:00 PM
11:00 AM	1.0	BG	Artisans: Jewelfrafter/Joyeria	12:00 PM
11:00 AM	2.0	BG	Battle Gnomes	1:00 PM
11:00 AM	1.0	BG	Bill & Ted's Excellent Boardgame	12:00 PM
11:00 AM	1.0	BG	Book Collectors	12:00 PM
11:00 AM	1.0	BG	Button Men w/Creator	12:00 PM
11:00 AM	3.0	BG	Castles of Burgundy	2:00 PM
11:00 AM	4.0	MINI	Dust Tactics	3:00 PM
11:00 AM	2.0	BG	Egizia	1:00 PM
11:00 AM	2.0	BG	Explorers of the North Sea	1:00 PM
11:00 AM	5.0	BG	Fief: France 1429	4:00 PM
11:00 AM	1.0	Giant	Giant Grawwell	12:00 PM
11:00 AM	1.0	Giant	Giant Lanterns: The Harvest Festival	12:00 PM
11:00 AM	1.0	Giant	Giant Zendo	12:00 PM
11:00 AM	2.0	BG	House Monsters	1:00 PM
11:00 AM	1.0	Kids	Looney Pyramids (Kids' Track)	12:00 PM
11:00 AM	2.0	BG	Mega City Heist	1:00 PM
11:00 AM	2.0	MINI	Minis Sculpting and Painting: Tips from a Pro	1:00 PM
11:00 AM	2.0	BG	Mombasa	1:00 PM
11:00 AM	4.0	BG	New Angeles	3:00 PM
11:00 AM	2.0	BG	Nocturnes	1:00 PM
11:00 AM	1.0	MINI	Paint and Take	12:00 PM
11:00 AM	3.0	BG	Yokohama	2:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
11:00 AM	1.0	Special	Artemis	12:00 PM
11:00 AM	1.0	Special	Sketches & Card Alterations by Liz Danforth	12:00 PM
11:00 AM	2.0	UnPub	Rezonite (Prototype)	1:00 PM
11:00 AM	2.0	UnPub	Bowl of 'Fudge' (Prototype)	1:00 PM
11:00 AM	2.0	UnPub	Driving Me Crazy (Prototype)	1:00 PM
11:00 AM	2.0	UnPub	Incoming Transmission (Prototype)	1:00 PM
12:00 PM	1.0	BG	Bill & Ted's Excellent Boardgame	1:00 PM
12:00 PM	1.0	Giant	Giant Gravwell	1:00 PM
12:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	1:00 PM
12:00 PM	1.0	BG	Kill Dr. Lucky (Haunted Mansion) w/Creator	1:00 PM
12:00 PM	1.0	Kids	Numbers League (Kids' Track)	1:00 PM
12:00 PM	1.0	MINI	Paint and Take	1:00 PM
12:00 PM	1.0	Special	Artemis	1:00 PM
1:00 PM	1.0	MINI	Bombshell Minis Painting Competition: Final Judging	2:00 PM
1:00 PM	1.0	Panel	Epic Worldbuilding	2:00 PM
1:00 PM	1.0	MINI	Paint and Take	2:00 PM
1:00 PM	4.0	BG	Signorie	5:00 PM
1:00 PM	1.0	Special	Artemis	2:00 PM
2:00 PM	4.0	MINI	A Messy Day in Spain	6:00 PM
2:00 PM	2.0	BG	Battle Gnomes	4:00 PM
2:00 PM	2.0	MINI	Counterblast w/Creator	4:00 PM
2:00 PM	1.0	Giant	Giant Gravwell	3:00 PM
2:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	3:00 PM
2:00 PM	2.0	BG	House Monsters	4:00 PM
2:00 PM	4.0	BG	MULE	6:00 PM
2:00 PM	2.0	BG	Nocturnes	4:00 PM
2:00 PM	1.0	MINI	Paint and Take	3:00 PM
2:00 PM	2.0	BG	Tanto Cuore: Oktoberfest!	4:00 PM
2:00 PM	1.0	Special	Artemis	3:00 PM
2:00 PM	4.0	RPG	D&D 5e lost mine of phandelver	6:00 PM
2:00 PM	2.0	RPG	DDAL 7-1	4:00 PM
2:00 PM	4.0	RPG	Deadlands: The Gal in the Glass	6:00 PM
2:00 PM	4.0	RPG	Derbalan Shuffle w/Creator	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario #0-34: Encounter at the...	6:00 PM
2:00 PM	4.0	RPG	Pathfinder Society Scenario #3-18: The God's Market...	6:00 PM
3:00 PM	3.0	BG	Battlestar Galactica	6:00 PM
3:00 PM	1.0	Giant	Giant Gravwell	4:00 PM
3:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	4:00 PM
3:00 PM	2.0	Panel	Hacking Apocalypse World	5:00 PM
3:00 PM	1.0	MINI	Paint and Take	4:00 PM
4:00 PM	2.0	BG	Battle Gnomes	6:00 PM
4:00 PM	1.0	Giant	Giant Gravwell	5:00 PM
4:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	5:00 PM

Start Time	Duration (Hrs.)	Type	Title	End Time
4:00 PM	2.0	BG	House Monsters	6:00 PM
4:00 PM	2.0	BG	Nocturnes	6:00 PM
4:00 PM	1.0	MINI	Paint and Take	5:00 PM
4:00 PM	2.0	BG	Tanto Cuore: Oktoberfest!	6:00 PM
5:00 PM	1.0	Giant	Giant Gravel	6:00 PM
5:00 PM	1.0	Giant	Giant Lanterns: The Harvest Festival	6:00 PM



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RinCon acknowledges that there are many opinions regarding what constitutes appropriate language in a public place. In the interest of fostering a family-friendly and welcoming environment for all, we ask that attendees refrain from loud, prolonged, or otherwise disruptive use of profanity.

RinCon is dedicated to providing a harassment-free conference experience for everyone, regardless of gender, gender identity and expression, sexual orientation, disability, physical appearance, body size, race, age or religion. We do not tolerate harassment of convention participants in any form. Convention participants violating these rules may be sanctioned or expelled from the convention without a refund at the discretion of the convention organizers.

Harassment includes verbal comments that reinforce social structures of domination related to gender, gender identity and expression, sexual orientation, disability, physical appearance, body size, race, age, religion; deliberate intimidation, stalking, following, harassing photography or recording; sustained disruption of talks or other events; inappropriate physical contact; and unwelcome sexual attention. Participants asked to stop any harassing behavior are expected to comply immediately.

If a participant engages in harassing behavior, the convention organizers may take any action they deem appropriate, including warning the offender or expulsion from the convention with no refund. If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact a member of convention staff immediately. Convention staff can be identified by RinCon staff vests.

Convention staff will be happy to help participants contact hotel security or local law enforcement, provide escorts, or otherwise assist those experiencing harassment to feel safe for the duration of the convention. We value your attendance.

In the event that you require assistance, please feel free to utilize the following resources:

~ To make a confidential report about any incident, any RinCon Staff (in the burgundy vests) can direct you to the appropriate party to speak with in a safe place; alternatively you may contact us directly at

SECURITY@RINCONGAMES.COM or call 520-975-2688

~ Tucson Police Dept. Non Emergency line: 520-791-4444 (8am to 10pm) or 9-1-1 at other times.

~ 24-Hr SACASA Sexual Assault Crisis Line: 520-327-7273

~ Orange Cab Taxi: 520-884-7900

~ Jeannie's Taxi Cab service: 520-889-8294 or 520-886-8294

We expect participants to follow these rules at all convention venues and convention-related social events, and we want to thank everyone for their cooperation.

RINCON EVENT PRIZE POLICY

Scheduled RPGs, board games, boardgame tournaments, CCG tournaments, and Minis tournaments are eligible for Rincoins as player prizes as long as the event is not canceled. Rincoin prizes for scheduled events will be as follows:

* 1-off board games: 1 Rincoin

* Prepared RPGs or tournaments: 1 Rincoin for each 4 players (or part thereof)

For example, a 6 player RPG that runs in a 4 hour slot would have 2 Rincoins as prize. A 16 player Settlers of Catan tournament would have 4 Rincoins as prize. A 1-off game of Railroad Tycoon would have 1 Rincoin as prize.

This prize is to be distributed to the winners/players of the events, NOT to be kept by the GM of the event. For RPGs, games without clear winners, and tournaments with multiple Rincoin prizes it is up to the GM to determine, at the beginning of the event how to distribute the prize pool. For example, in a 16 player Settlers of Catan tournament, perhaps 1st place will get 3 Rincoins, and 2nd place will get 1 Rincoin. For a 6 player RPG, perhaps the GM will award the Rincoins to 2 of the players based on their contribution to the game.

In addition, the GM of each game with a Superhero theme (as noted by a sticker on the game roster) is eligible to receive one Rincoin for their personal use.

RINCOIN USAGE POLICY

Rincoins may be accepted at vendor booths as \$1 toward a purchase at the discretion of the vendors. Rincoins may be redeemed for raffle tickets at the Registration desk on a 1 for 1 basis. Raffle tickets are good for the regular prize drawings that will be happening all con long.

Rincoins may be used in combination with super-preregistration for Rincon 2018! The super-prereg (SPR) price is \$40, less \$2 per Rincoin (in other words, Rincoins are worth \$2 toward next year's badge when used this way).

RinCon Convention Chair: Karen Arnold Ewing

Convention staff: Ron Blessing, Lashel Devich, Tony Ewing, Leighton Ing,

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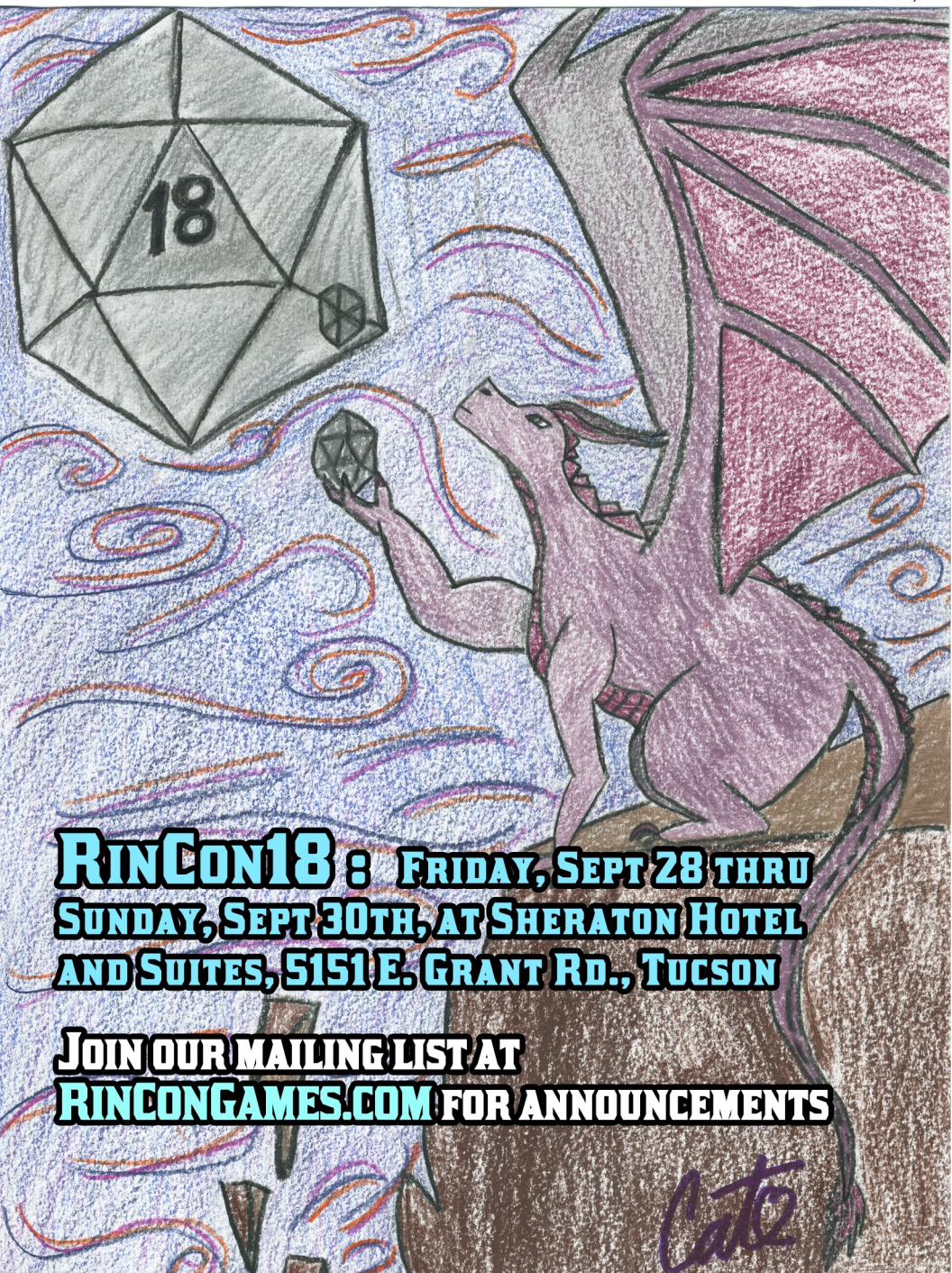


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Thank you for attending!

See you next year!

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